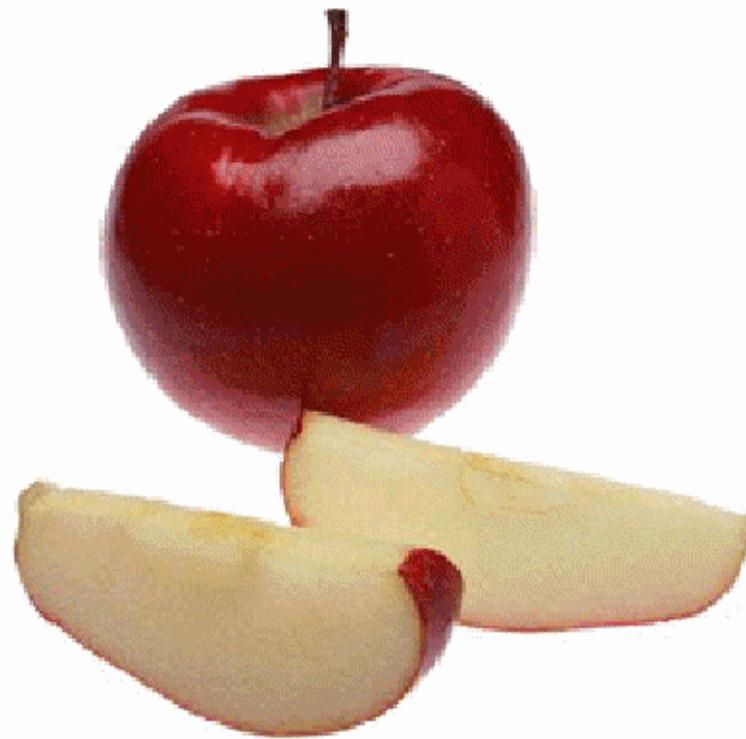


# CS294-43: Visual Object and Activity Recognition

Prof. Trevor Darrell  
Spring 2009

# Course Content

- Contemporary vision techniques for object and activity recognition
  - instance retrieval
  - category recognition
- Comprehensive view of current best-performing methods on challenge datasets
- Readings from literature; no textbook
- Motivating applications
  - robotics
  - mobile content-based retrieval ('situated search')



Slide credit Fei-Fei, Fergus, Torralba CVPR07 Short Course

ob·ject ▶ [Pronunciation Key](#) (əb'jikt, -jĕkt')

n.

1. Something **perceptible** to one or more of the senses, especially sight or touch; a **vision**.
2. A focus of attention, thought, or action: *an object of concern*.
3. The purpose or goal of a specific action or effort: *the object of the game*.
4. Grammar.
  - a. A noun, pronoun, or noun phrase that receives or is affected by the action of a verb within a sentence.
  - b. A noun or substantive governed by a preposition.
5. Philosophy. Something intangible or perceptible by the mind.
6. Computer Science. A discrete item that can be selected and maneuvered, such as an onscreen graphic. In object-oriented programming, objects include data and the procedures necessary to operate on that data.



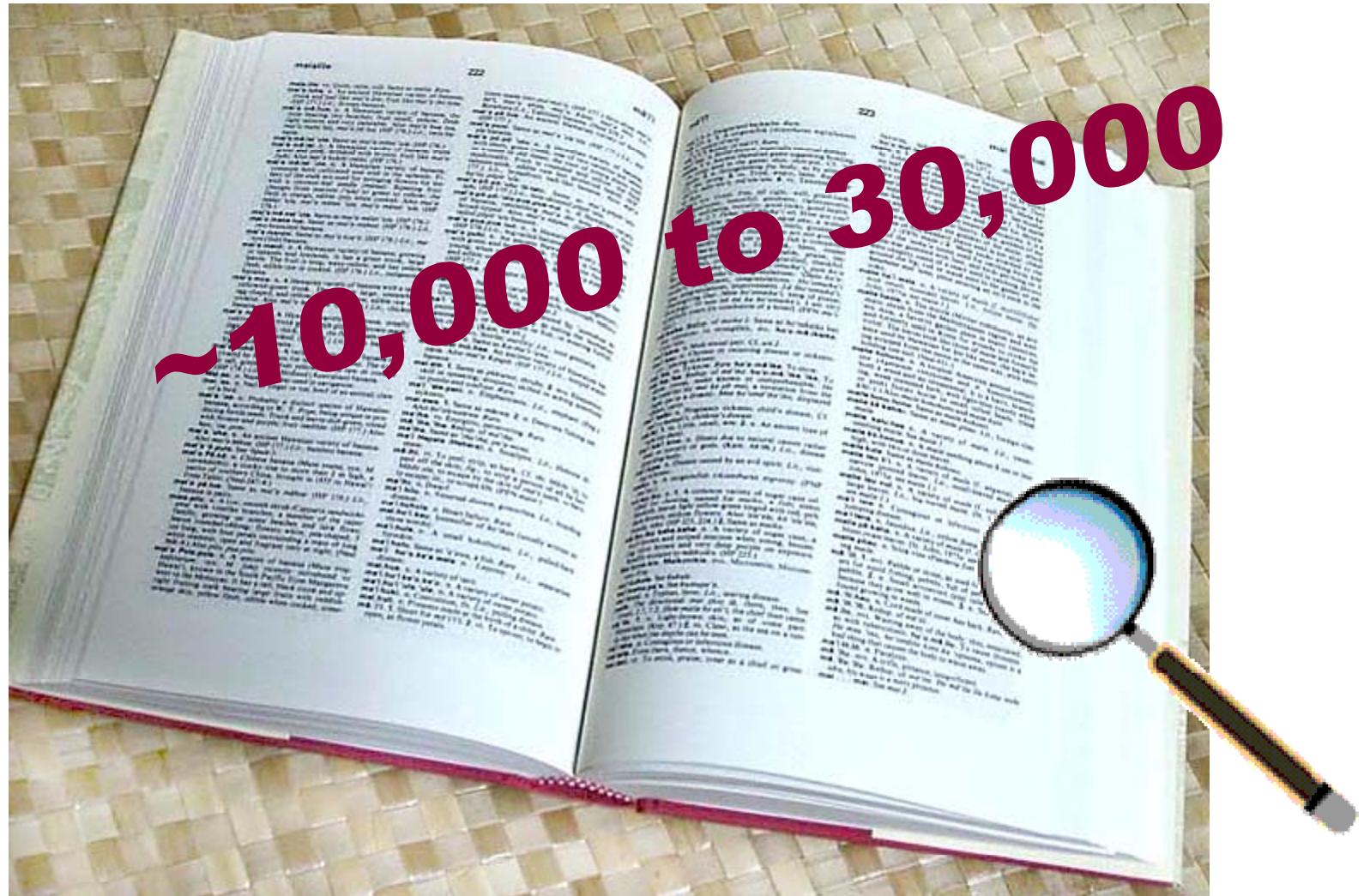
**material  
thing**



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**Bruegel, 1564**

# How many object categories are there?



# So what does object recognition involve?



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# Verification: is that a lamp?



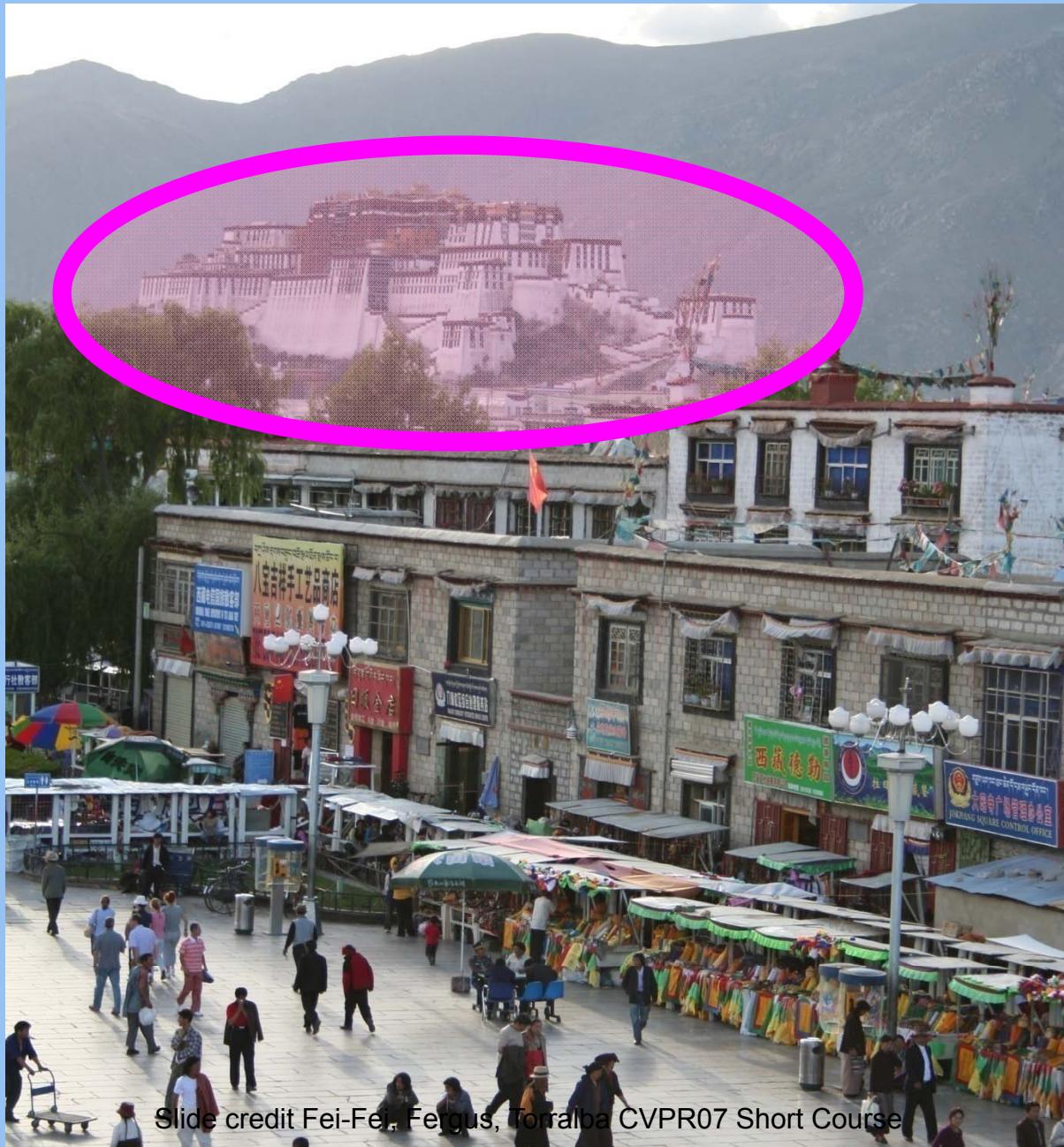
Slide credit Fei-Fei, Fergus, Torralba CVPR07 Short Course

# Detection: are there people?



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# Identification: is that Potala Palace?

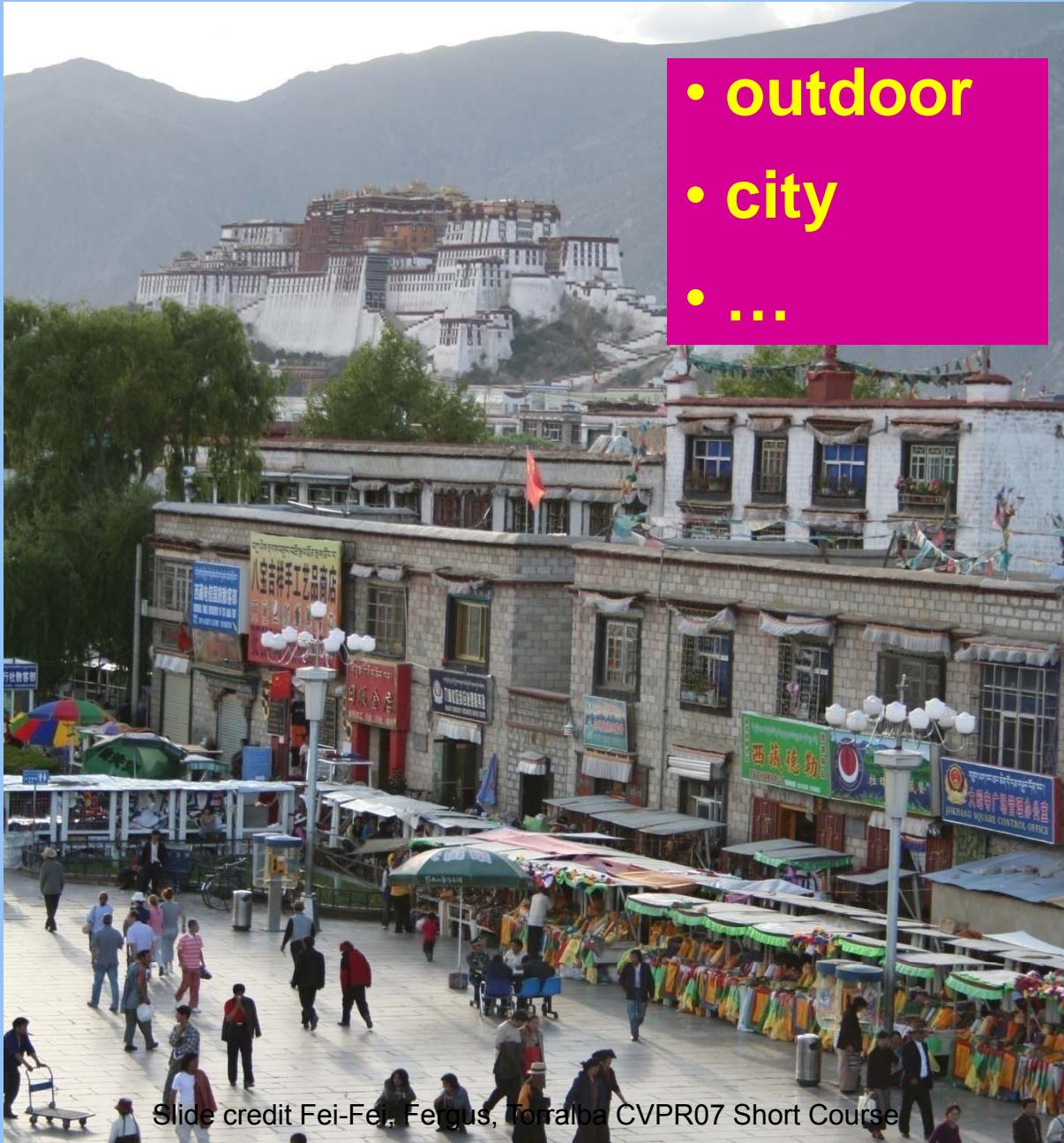


Slide credit Fei-Fei, Fergus, Torralba CVPR07 Short Course

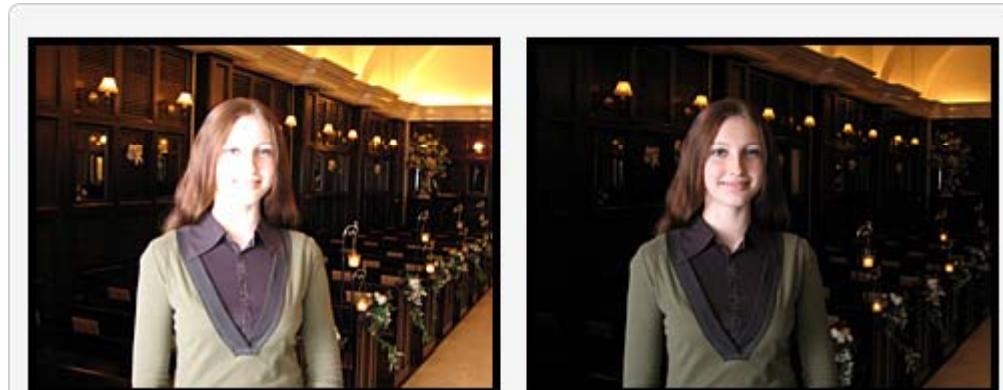
# Object categorization



# Scene and context categorization



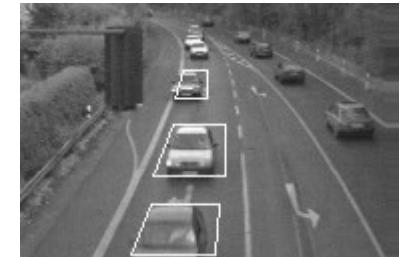
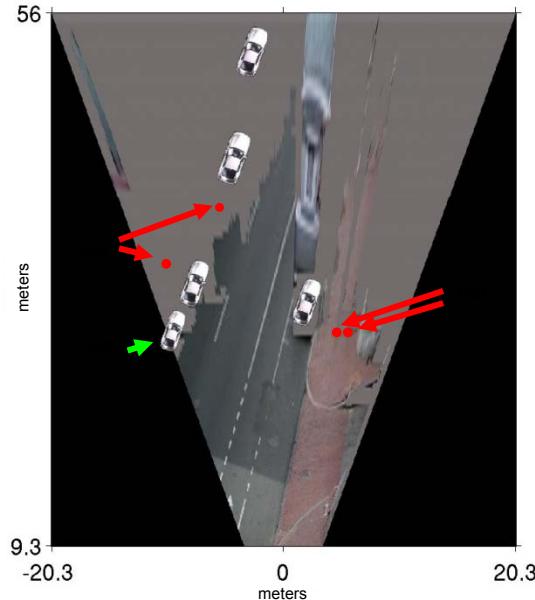
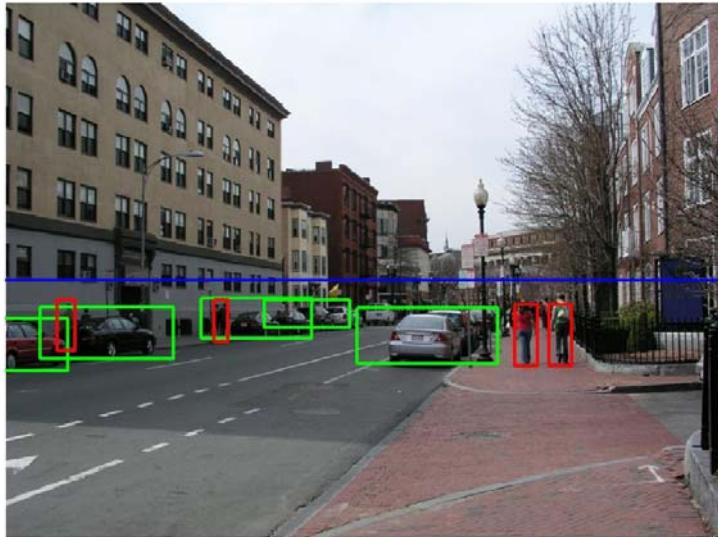
# Computational photography



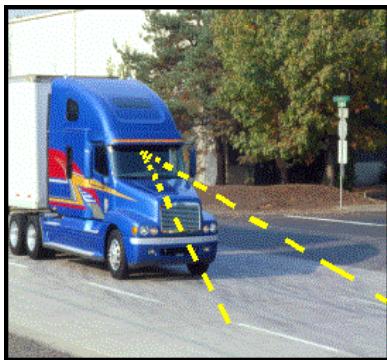
[Face priority AE] When a bright part of the face is too bright

# Assisted driving

## Pedestrian and car detection



## Lane detection



- Collision warning systems with adaptive cruise control,
- Lane departure warning systems,
- Rear object detection systems,

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# Improving online search



Query:  
STREET

Google Images Showing: All image sizes

Results 19 - 36 of about 44,200,000 for street [definition]. (0.04 seconds)

Street sweeper 345 x 352 - 17k - jpg www.town.telluride.co.us	Street Maintenance 407 x 402 - 18k - jpg www.town.telluride.co.us	Main Street Station 360 x 392 - 30k - jpg www.rmaonline.org	SHPO Wayne Donaldson at Main Street ... 410 x 314 - 41k - jpg ohp.parks.ca.gov	Lombard Street, worlds crookedest See Street ... 500 x 387 - 59k - jpg www.inetours.com	Street Bike (BS70-4A) Details 360 x 360 - 38k - jpg basha.en.alibaba.com
Street Lamps 360 x 360 - 18k - jpg syi.en.alibaba.com [ More from img.alibaba.com ]	Washington D.C. Laminated Street Map 500 x 500 - 114k - jpg www.dcgiftshop.com	street-riders-ss-3.jpg 550 x 309 - 53k - jpg www.pspworld.com	Visually Street Riders is not nearly ... 550 x 309 - 52k - jpg www.pspworld.com	STREET space ring Postcards To Space ... 1000 x 563 - 87k - jpg www.postcardstospace.com	17 Fleet Street 492 x 681 - 74k - jpg www.pepsdiary.com

## Organizing photo collections

color:green

Displaying 172 pictures in 21 albums (0.003 seconds).

Starred Movies Web Albums Date Range: All Newest

ACCOUNT DETAILS

Great images

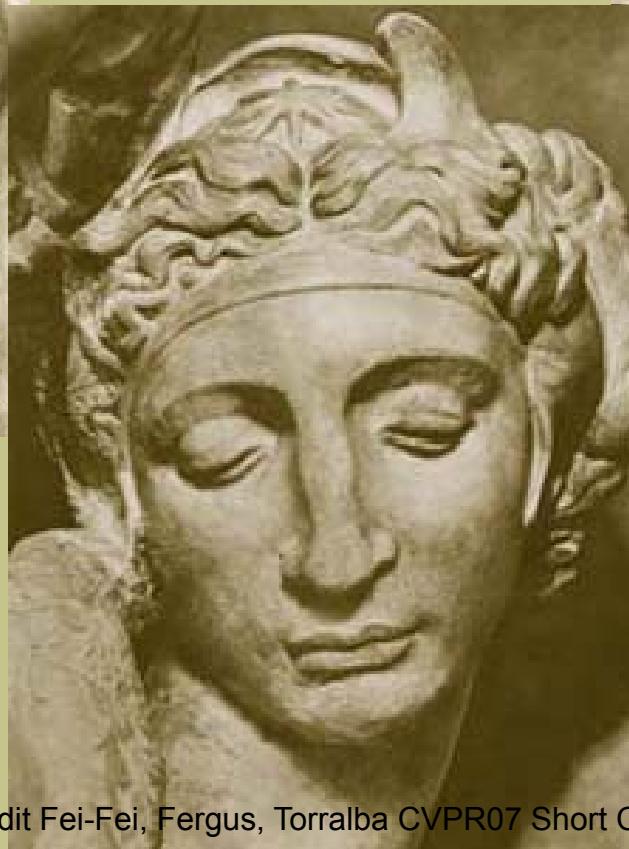
Great images

Great images

Great images

Slide credit Fei-Fei, Fergus, Torralba CVPR07 Short Course

# Challenges 1: view point variation

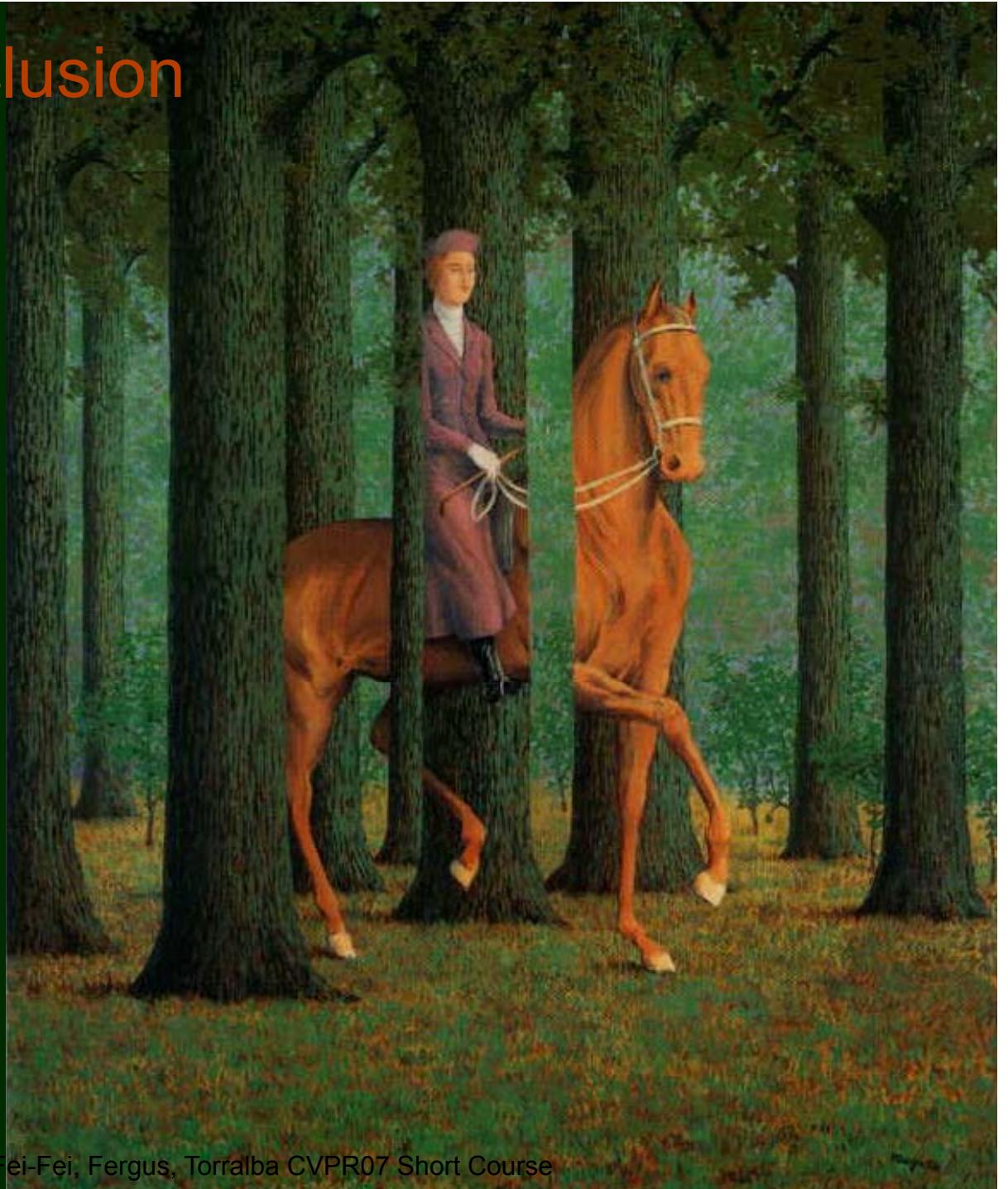


Michelangelo 1475-1564 slide credit Fei-Fei, Fergus, Torralba CVPR07 Short Course

## Challenges 2: illumination



# Challenges 3: occlusion



Magritte, 1957

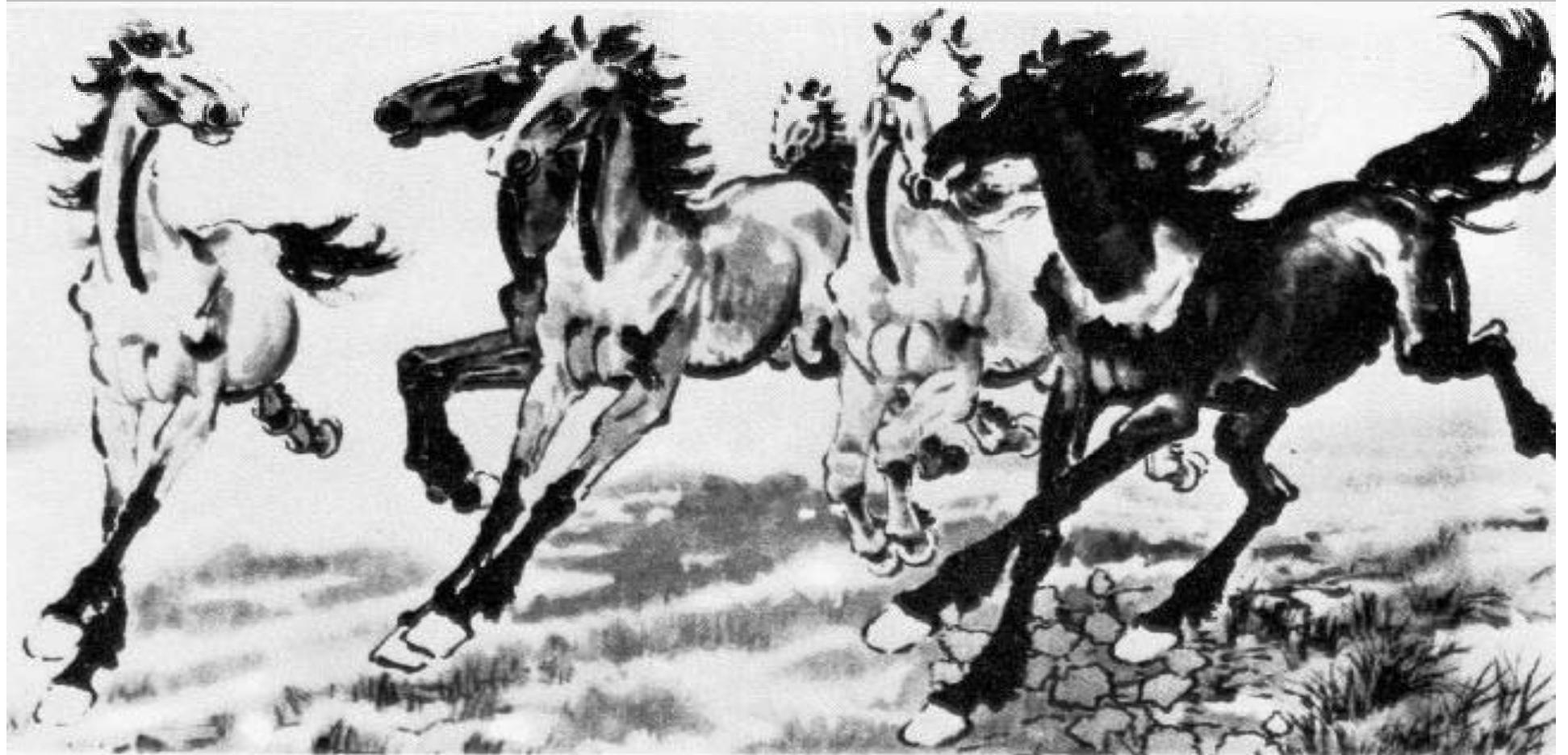
Slide created by Fei-Fei, Fergus, Torralba CVPR07 Short Course

# Challenges 4: scale



Slide credit: Fei-Fei, Fergus, Torralba CVPR07 Short Course

# Challenges 5: deformation



## Challenges 6: background clutter



Klimt, 1913 Slide credit Fei-Fei, Fergus, Torralba CVPR07 Short Course

# History: single object recognition



Slide credit Fei-Fei, Fergus,

a CVPR07 Short Course

# History: single object recognition



- Lowe, et al. 1999, 2003
- Mahamud and Herbert, 2000
- Ferrari, Tuytelaars, and Van Gool, 2004
- Rothganger, Lazebnik, and Ponce, 2004
- Moreels and Perona, 2005
- ...

# Challenges 7: intra-class variation



Slide credit Fei-Fei, Fergus, Torralba CVPR07 Short Course

# History: early object categorization



1	7	9	6						
7	8	6	3						
2	1	7	9	7	1	2			
4	8	1	9	0	1	8			
7	6	1	8	6	4	1	5	0	0
1	5	9	2	6	5	8	1	9	7
2	2	2	2	3	4	4	8	0	
0	2	3	8	0	7	3	8	5	7
0	1	4	6	4	6	0	2	4	3
7	1	2	8	7	6	9	8	6	1



de credit Fei-Fei, Fergus, Torralba @ PRO7 Short Course



- Turk and Pentland, 1991
  - Belhumeur, Hespanha, & Kriegman, 1997
  - Schneiderman & Kanade 2004
  - Viola and Jones, 2000
- 

7 6 1 8 6 4 1 5 6 0  
7 5 9 2 6 5 8 1 9 7  
2 2 2 2 2 3 4 4 8 0  
0 2 3 8 0 7 3 8 5 7  
0 1 4 6 4 6 0 2 4 3  
7 1 2 8 7 6 9 8 6 1

---



- Amit and Geman, 1999
  - LeCun et al. 1998
  - Belongie and Malik, 2002
- 

- Schneiderman & Kanade, 2004
- Argawal and Roth, 2002
- Poggio et al. 1993

Slide credit: Fei-Fei



~10,000 to 30,000

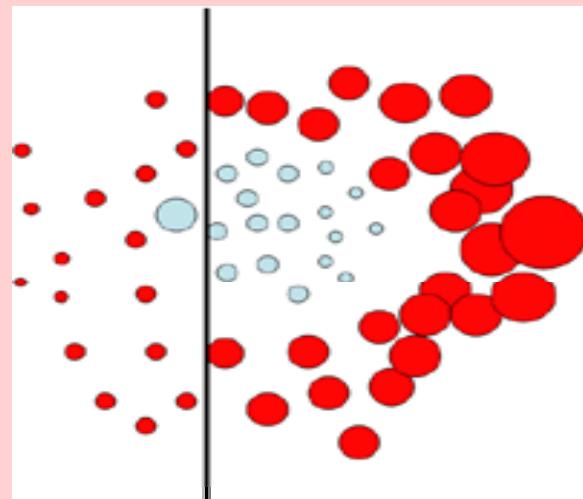
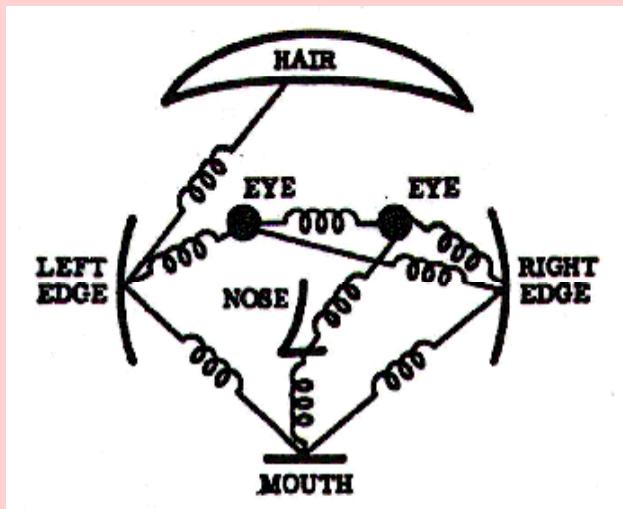
Slide credit Fei-Fei, Fergus, Torralba CVPR07 Short Course

# Three main issues

- Representation
  - How to represent an object category
- Learning
  - How to form the classifier, given training data
- Recognition
  - How the classifier is to be used on novel data

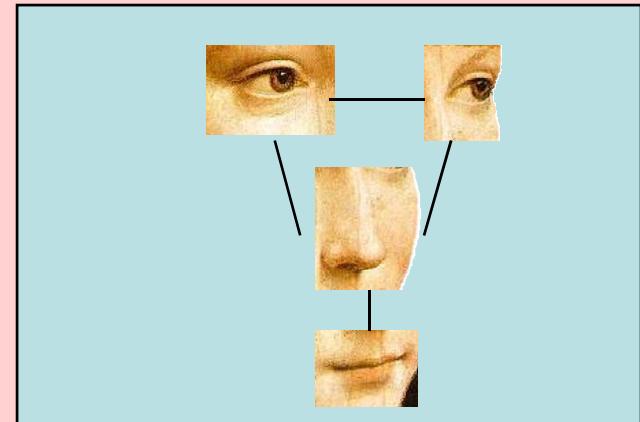
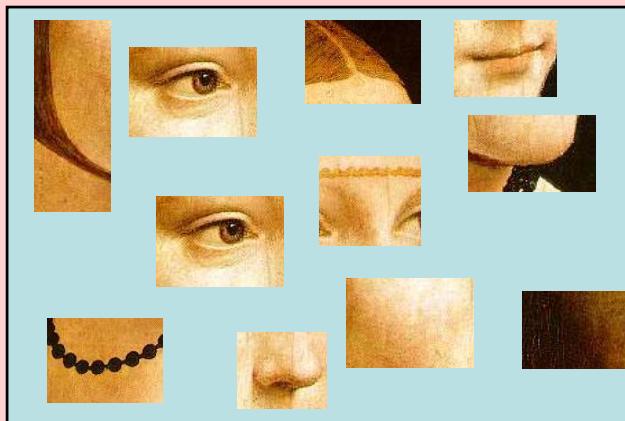
# Representation

- Generative /  
discriminative / hybrid



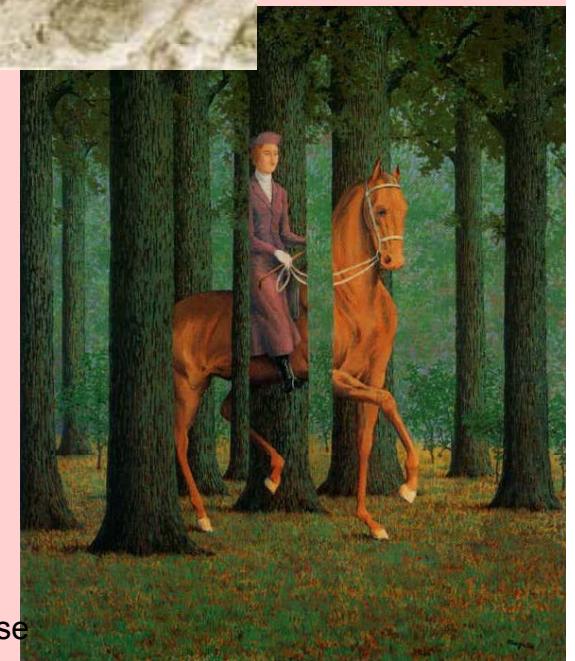
# Representation

- Generative / discriminative / hybrid
- Appearance only or location and appearance



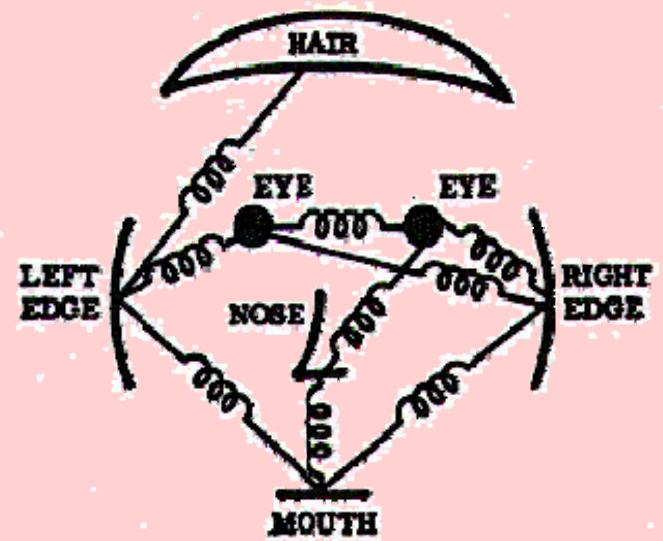
# Representation

- Generative / discriminative / hybrid
- Appearance only or location and appearance
- Invariances
  - View point
  - Illumination
  - Occlusion
  - Scale
  - Deformation
  - Clutter
  - etc.



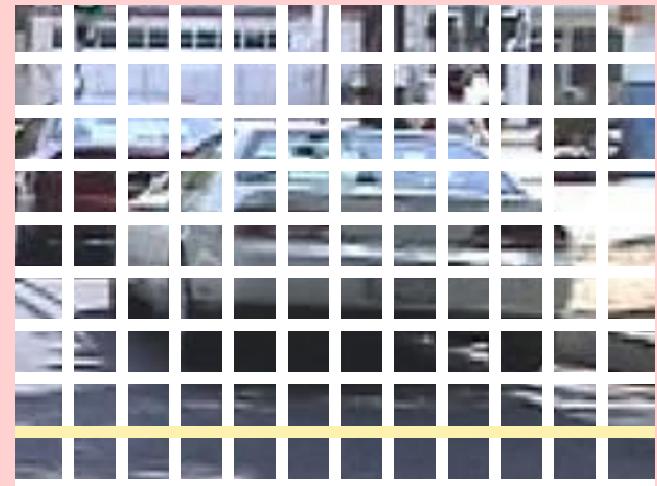
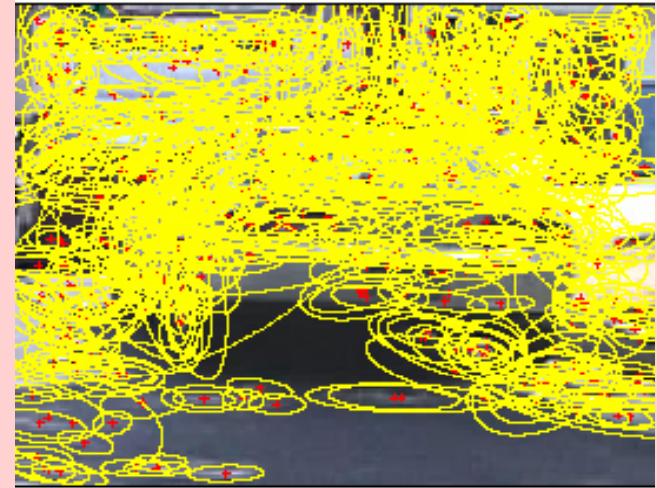
# Representation

- Generative / discriminative / hybrid
- Appearance only or location and appearance
- invariances
- Part-based or global w/sub-window



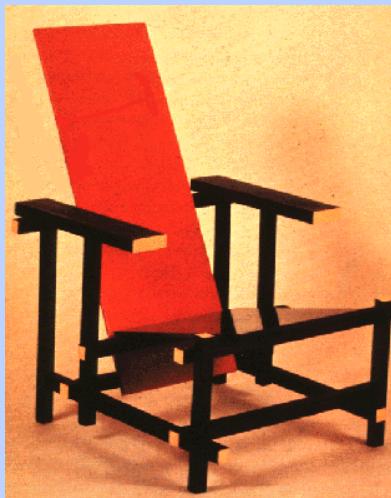
# Representation

- Generative / discriminative / hybrid
- Appearance only or location and appearance
- invariances
- Parts or global w/sub-window
- Use set of features or each pixel in image



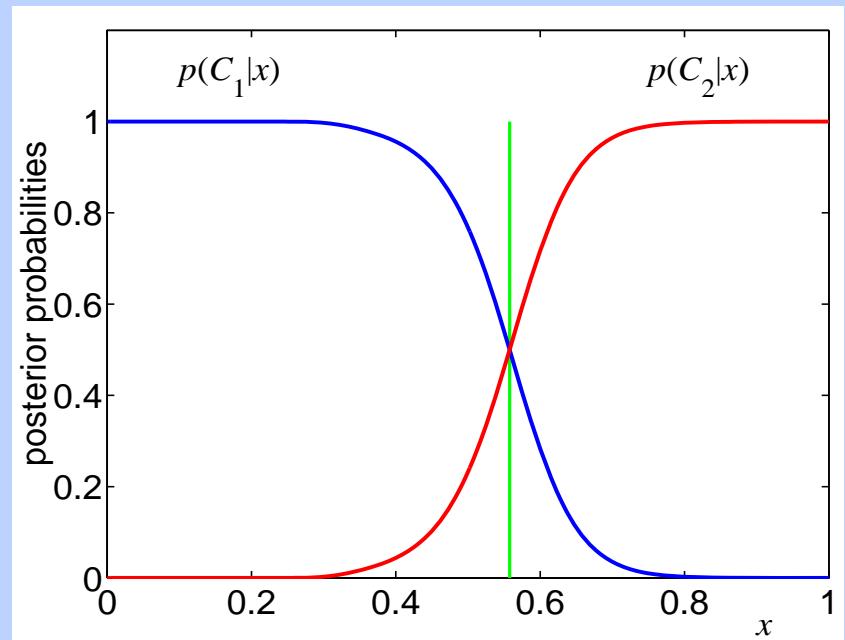
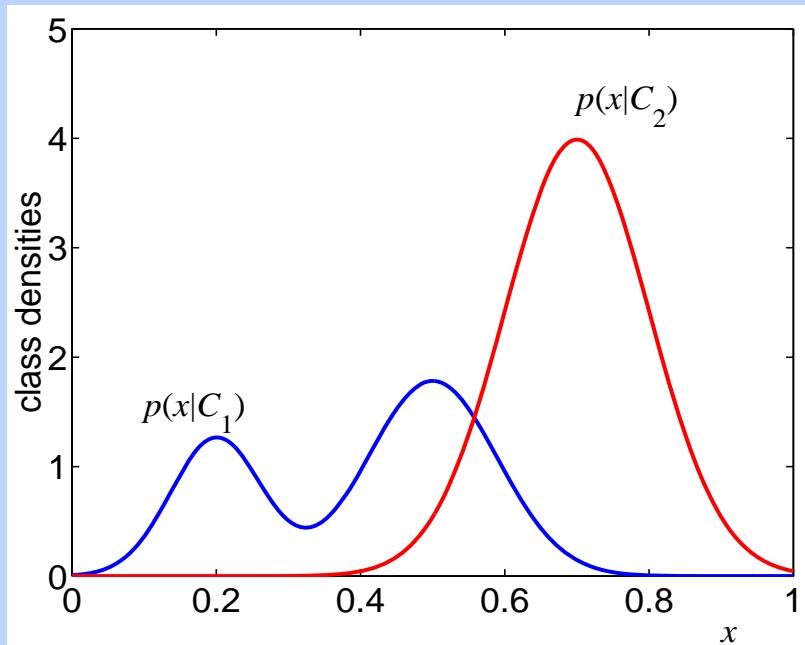
# Learning

- Unclear how to model categories, so we learn what distinguishes them rather than manually specify the difference -- hence current interest in machine learning



# Learning

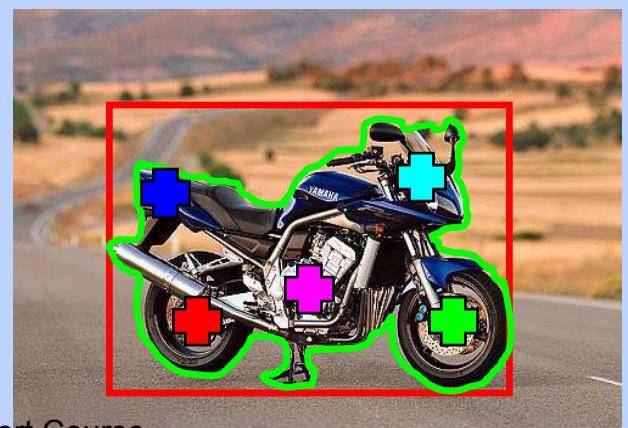
- Unclear how to model categories, so we learn what distinguishes them rather than manually specify the difference -- hence current interest in machine learning)
- Methods of training: generative vs. discriminative



# Learning

- Unclear how to model categories, so we learn what distinguishes them rather than manually specify the difference -- hence current interest in machine learning)
- What are you maximizing? Likelihood (Gen.) or performances on train/validation set (Disc.)
- Level of supervision
  - Manual segmentation; bounding box; image labels; noisy labels

Contains a motorbike



Slide credit Fei-Fei, Fergus, Torralba CVPR07 Short Course

# Learning

- Unclear how to model categories, so we learn what distinguishes them rather than manually specify the difference -- hence current interest in machine learning)
- What are you maximizing? Likelihood (Gen.) or performances on train/validation set (Disc.)
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  - Manual segmentation; bounding box; image labels; noisy labels
- Batch/incremental (on category and image level; user-feedback )

# Learning

- Unclear how to model categories, so we learn what distinguishes them rather than manually specify the difference -- hence current interest in machine learning)
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- Level of supervision
  - Manual segmentation; bounding box; image labels; noisy labels
- Batch/incremental (on category and image level; user-feedback )
- Training images:
  - Issue of overfitting
  - Negative images for discriminative methods
  - Priors

# Learning

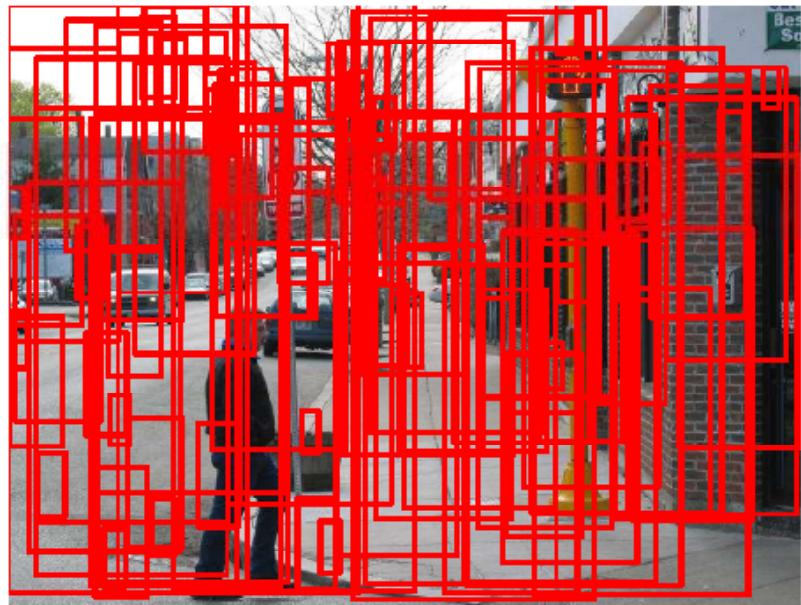
- Unclear how to model categories, so we learn what distinguishes them rather than manually specify the difference -- hence current interest in machine learning)
- What are you maximizing? Likelihood (Gen.) or performances on train/validation set (Disc.)
- Level of supervision
  - Manual segmentation; bounding box; image labels; noisy labels
- Batch/incremental (on category and image level; user-feedback )
- Training images:
  - Issue of overfitting
  - Negative images for discriminative methods
- Priors

# Recognition

- Scale / orientation range to search over
- Speed
- Context



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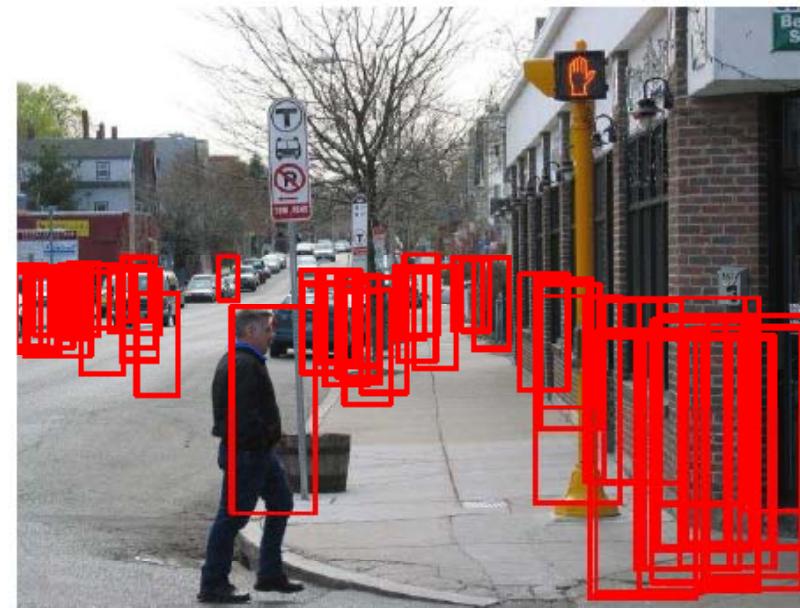
(b)  $P(\text{person}) = \text{uniform}$



(d)  $P(\text{person} \mid \text{geometry})$

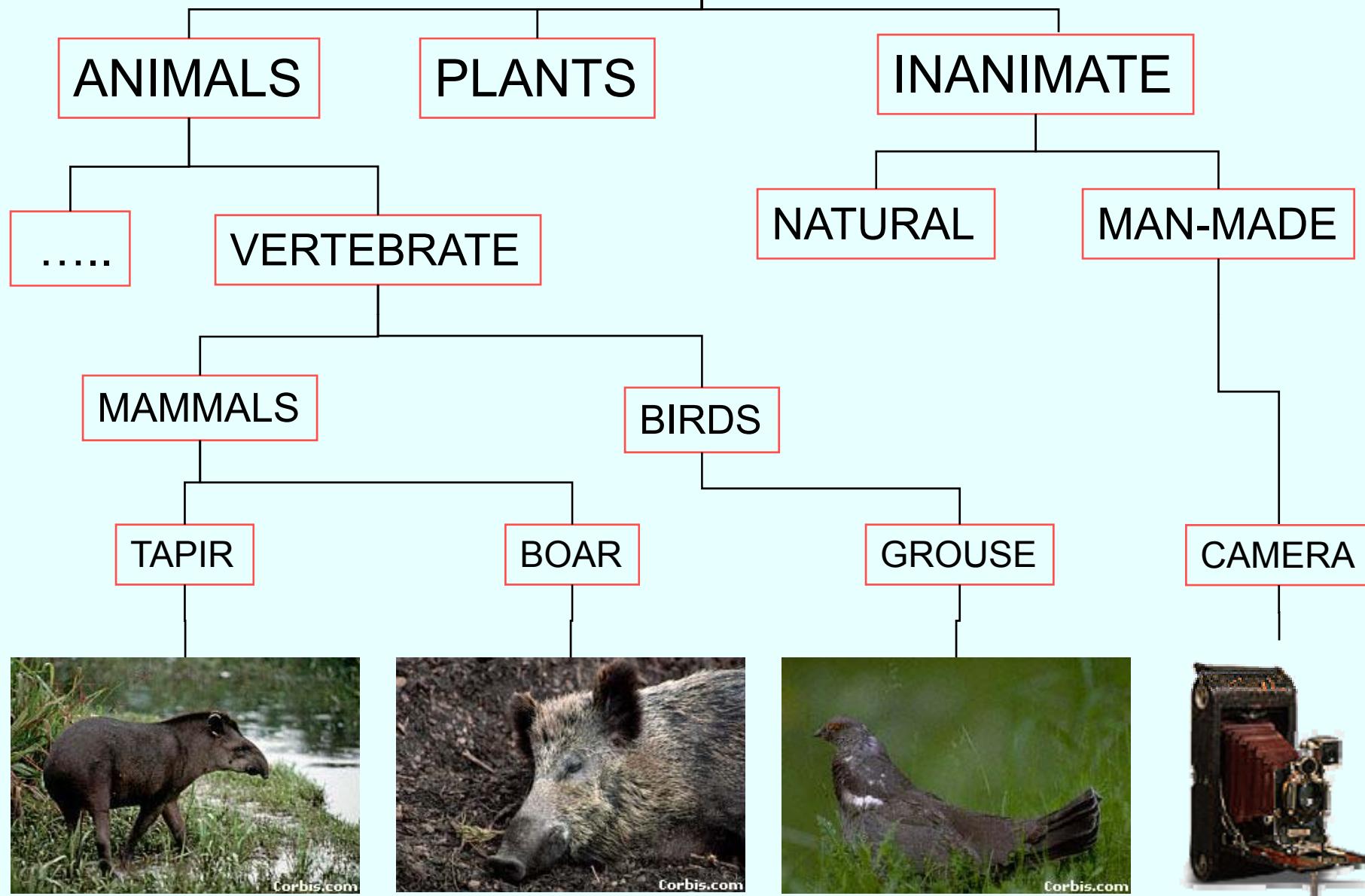


(f)  $P(\text{person} \mid \text{viewpoint})$



(g)  $P(\text{person} \mid \text{viewpoint, geometry})$

# OBJECTS



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# Administrivia

# Course Prerequisites

- Prerequisites:
  - prior Computer Vision and Machine Learning courses, or permission of instructor.
  - Advanced undergraduates allowed with permission of instructor.
- Students should already be familiar with or be willing to learn on their own:
  - basic image processing in MATLAB; Optic Flow; Edge Detection; Support Vector Machines; Gaussian Mixture Models; Hidden Markov Models, etc.

# Course Requirements and Grading

- Variable units (2 or 4)
  - 2 units:
    - Weekly readings (66%): in-class discussion and emailed <1 page summary of all readings *\*before start of class\**.
    - In class presentation(s) of demo corresponding to assigned paper (34%)
  - 4 units:
    - Weekly readings (33%): in-class discussion and emailed <1 page summary of all readings *\*before start of class\**.
    - In class presentation(s) of demo corresponding to assigned paper (17%)
    - Final project (50%); proposal due March 17<sup>th</sup>, presentation and report May 5<sup>th</sup>
- Very heavy reading load:  
4-7 papers per week*

# Course Contacts

- Prof. Trevor Darrell
  - Soda hall office: 413
  - ICSI office: 1947 Center Street, 5<sup>th</sup> floor
  - [trevor@eecs.berkeley.edu](mailto:trevor@eecs.berkeley.edu)
- This course will meet once a week, Tuesday 5-7pm, in 405 Soda, *except for Feb 10<sup>th</sup>.*
- [\*http://groups.google.com/group/ucb-object-recognition-course\*](http://groups.google.com/group/ucb-object-recognition-course)
- bSpace site: "COMPSCI 294 LEC 043 Sp09 Visual Object & Act. Rec."

# Syllabus

# Jan 27<sup>th</sup> – Instance recognition and retrieval

- D. G. Lowe, "Distinctive image features from scale-invariant keypoints," International Journal of Computer Vision, vol. 60, no. 2, pp. 91-110, November 2004. Available: <http://dx.doi.org/10.1023/B:VISI.0000029664.99615.94>
- J. Sivic and A. Zisserman, "Video google: A text retrieval approach to object matching in videos," in ICCV '03: Proceedings of the Ninth IEEE International Conference on Computer Vision. Washington, DC, USA: IEEE Computer Society, 2003. Available: [http://ieeexplore.ieee.org/xpls/abs\\_all.jsp?arnumber=1238663](http://ieeexplore.ieee.org/xpls/abs_all.jsp?arnumber=1238663)
- O. Chum, J. Philbin, J. Sivic, M. Isard, and A. Zisserman, "Total recall: Automatic query expansion with a generative feature model for object retrieval," in IEEE 11th International Conference on Computer Vision, 2007. ICCV 2007, 2007, pp. 1-8. Available: <http://dx.doi.org/10.1109/ICCV.2007.4408891>
- N. Snavely, S. M. Seitz, and R. Szeliski, "Photo tourism: Exploring photo collections in 3d," ACM Transactions on Graphics (TOG), (SIGGRAPH) 2006. <http://phototour.cs.washington.edu/>

# Feb 3<sup>rd</sup> – Global features (HoG, Gist, Motion History, etc.)

- B. Schiele and J. L. Crowley, "Object recognition using multidimensional receptive field histograms," in ECCV '96: Proceedings of the 4th European Conference on Computer Vision-Volume I. London, UK: Springer-Verlag, 1996, pp. 610-619. Available: <http://citeseer.ist.psu.edu/schlie96object.html>
- A. Oliva and A. Torralba, "Modeling the shape of the scene: A holistic representation of the spatial envelope," International Journal of Computer Vision, vol. 42, no. 3, pp. 145-175, May 2001. Available: <http://dx.doi.org/10.1023/A:1011139631724>
- A. F. Bobick and J. W. Davis, "The recognition of human movement using temporal templates," Pattern Analysis and Machine Intelligence, IEEE Transactions on, vol. 23, no. 3, pp. 257-267, 2001. Available:  
[http://ieeexplore.ieee.org/xpls/abs\\_all.jsp?arnumber=910878](http://ieeexplore.ieee.org/xpls/abs_all.jsp?arnumber=910878)
- A. Efros, A. C. Berg, G. Mori, and J. Malik, "Recognizing action at a distance," ICCV 2003, pp. 726-733 vol.2. Available: <http://dx.doi.org/10.1109/ICCV.2003.1238420>
- N. Dalal and B. Triggs, "Histograms of oriented gradients for human detection," in CVPR '05: Proceedings of the 2005 IEEE Computer Society Conference on Computer Vision and Pattern Recognition (CVPR'05), 2005, pp. 886-893. Available: <http://dx.doi.org/10.1109/CVPR.2005.177>
- A. Yilmaz and M. Shah, "Actions sketch: A novel action representation," in CVPR '05: Proceedings of the 2005 IEEE Computer Society Conference on Computer Vision and Pattern Recognition (CVPR'05), 2005, pp. 984-989. Available:  
[http://ieeexplore.ieee.org/xpls/abs\\_all.jsp?arnumber=1467373](http://ieeexplore.ieee.org/xpls/abs_all.jsp?arnumber=1467373)

# Feb 17<sup>th</sup> – Local features (SIFT, Surf, MSER, Shape Context, Self Similarity, etc.)

- T. Lindeberg, "Feature detection with automatic scale selection," International Journal of Computer Vision, vol. 30, no. 2, pp. 79-116, November 1998. Available:  
<http://dx.doi.org/10.1023/A:1008045108935>
- S. Belongie, J. Malik, and J. Puzicha, "Shape context: A new descriptor for shape matching and object recognition," in NIPS, 2000, pp. 831-837. Available:  
<http://citeseer.ist.psu.edu/434232.html>
- J. Matas, O. Chum, U. Martin, and T. Pajdla, "Robust wide baseline stereo from maximally stable extremal regions," in Proceedings of British Machine Vision Conference, vol. 1, London, 2002, pp. 384-393. Available:  
<http://citeseer.ist.psu.edu/608213.html>
- K. Mikolajczyk and C. Schmid, "Scale & affine invariant interest point detectors," Int. J. Comput. Vision, vol. 60, no. 1, pp. 63-86, October 2004. Available:  
<http://dx.doi.org/10.1023/B:VISI.0000027790.02288.f2>
- I. Laptev, "On space-time interest points," International Journal of Computer Vision, vol. 64, no. 2-3, pp. 107-123, September 2005. Available:  
<http://dx.doi.org/10.1007/s11263-005-1838-7>
- E. Shechtman and M. Irani, "Matching local self-similarities across images and videos," in Computer Vision and Pattern Recognition, 2007. CVPR '07. IEEE Conference on, 2007, pp. 1-8. Available:  
<http://dx.doi.org/10.1109/CVPR.2007.383198>

# Feb 24<sup>th</sup> – Generative approaches (Constellation, Topic Models, etc.)

- R. Fergus, P. Perona, and A. Zisserman, "Object class recognition by unsupervised scale-invariant learning," in IEEE Computer Society Conference on Computer Vision and Pattern Recognition, vol. 2, 2003, pp. 264-271. Available:  
[http://ieeexplore.ieee.org/xpls/abs\\_all.jsp?arnumber=1211479](http://ieeexplore.ieee.org/xpls/abs_all.jsp?arnumber=1211479)
- J. Sivic, B. C. Russell, A. A. Efros, A. Zisserman, and W. T. Freeman, "Discovering object categories in image collections," in Proceedings of the IEEE International Conference on Computer Vision (ICCV), 2005.  
<http://publications.csail.mit.edu/tmp/MIT-CSAIL-TR-2005-012.ps>
- F.-F. Li and P. Perona, "A bayesian hierarchical model for learning natural scene categories," in CVPR '05: Proceedings of the 2005 IEEE Computer Society Conference on Computer Vision and Pattern Recognition (CVPR'05) - Volume 2. Washington, DC, USA: IEEE Computer Society, 2005, pp. 524-531. Available:  
<http://dx.doi.org/10.1109/CVPR.2005.16>
- J. Niebles, H. Wang, and L. Fei-Fei, "Unsupervised learning of human action categories using spatial-temporal words," International Journal of Computer Vision. 79(3): 299-318. 2008 Available: <http://dx.doi.org/10.1007/s11263-007-0122-4>
- P. Moreels and P. Perona, "A probabilistic cascade of detectors for individual object recognition," European Conference on Computer Vision , vol III, pp.426-439, 2008 Available: [http://dx.doi.org/10.1007/978-3-540-88690-7\\_32](http://dx.doi.org/10.1007/978-3-540-88690-7_32)
- E. Sudderth, A. Torralba, W. Freeman, and A. Willsky, "Describing visual scenes using transformed objects and parts," International Journal of Computer Vision, vol. 77, no. 1, pp. 291-330, May 2008. Available: <http://dx.doi.org/10.1007/s11263-007-0069-5>

# March 3<sup>rd</sup> – Voting and Indexing techniques (ISM, k-NN, LSH, Random Forests, Metric Learning, etc.)

- B. Leibe, A. Leonardis, and B. Schiele, "An implicit shape model for combined object categorization and segmentation," In ECCV workshop on statistical learning in computer vision 2006, pp. 508-524. Available:  
[http://dx.doi.org/10.1007/11957959\\_26](http://dx.doi.org/10.1007/11957959_26)
- J. Shotton, M. Johnson, and R. Cipolla, "Semantic textron forests for image categorization and segmentation," in Computer Vision and Pattern Recognition, 2008. CVPR 2008. IEEE Conference on, 2008, pp. 1-8. Available:  
<http://dx.doi.org/10.1109/CVPR.2008.4587503>
- A. Frome, Y. Singer, F. Sha, and J. Malik, "Learning globally-consistent local distance functions for shape-based image retrieval and classification," in Proceedings of IEEE 11th International Conference on Computer Vision, 2007, pp. 1-8. Available:  
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- M. Ozuysal, P. Fua, and V. Lepetit, "Fast keypoint recognition in ten lines of code," in Computer Vision and Pattern Recognition, 2007. CVPR '07. IEEE Conference on, 2007, pp. 1-8. Available: <http://dx.doi.org/10.1109/CVPR.2007.383123>
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# April 7<sup>th</sup> – Kernel Combination, Segmentation, and Structured Output

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- G. Heitz and D. Koller, "Learning spatial context: Using stuff to find things," in ECCV 2008, pp. 30-43. Available: [http://dx.doi.org/10.1007/978-3-540-88682-2\\_4](http://dx.doi.org/10.1007/978-3-540-88682-2_4)
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# April 21<sup>st</sup> – Shared Structures (Features, Parts)

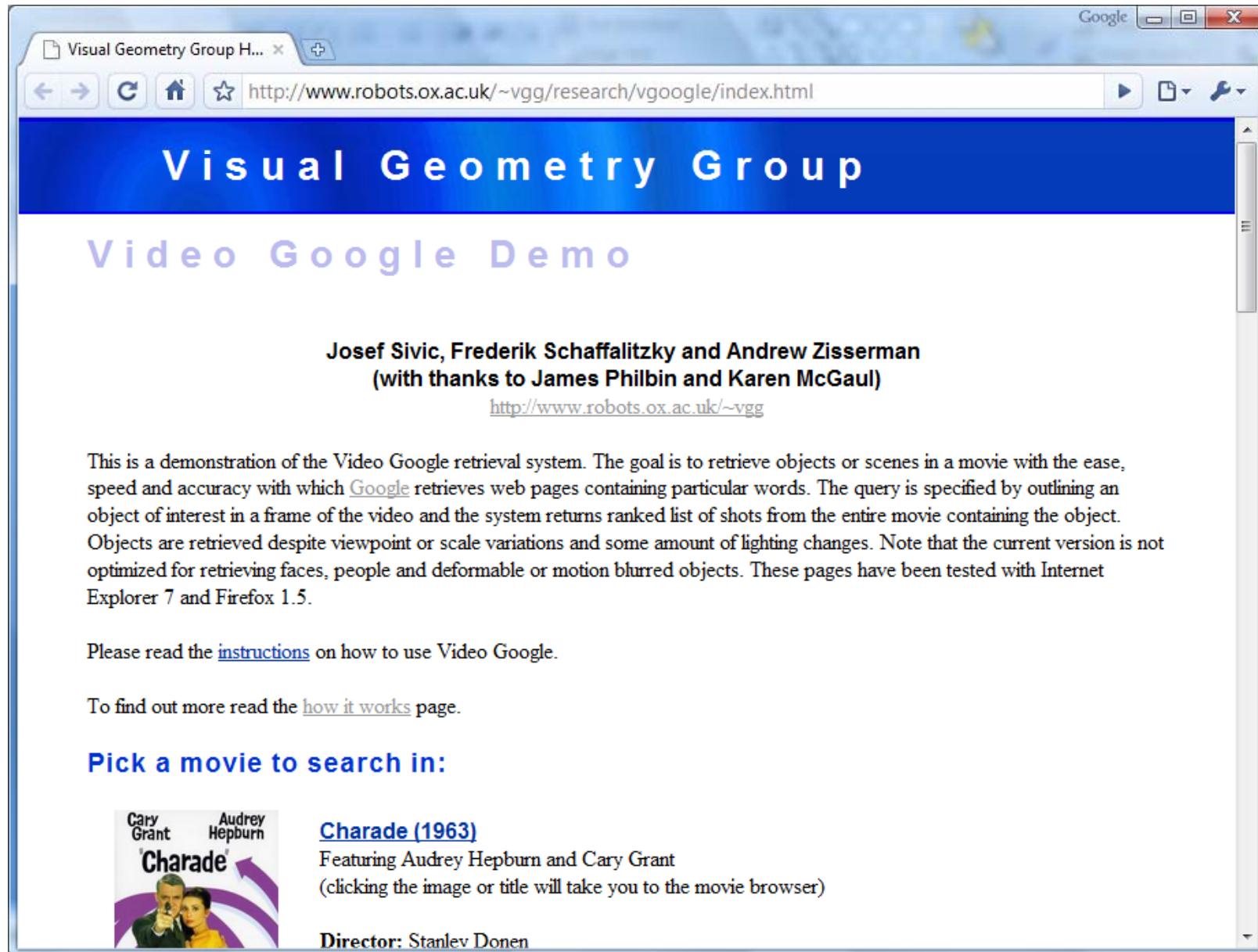
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- A. Torralba, K. P. Murphy, and W. T. Freeman, "Sharing visual features for multiclass and multiview object detection," Pattern Analysis and Machine Intelligence, IEEE Transactions on, vol. 29, no. 5, pp. 854-869, 2007. Available:  
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# April 28<sup>th</sup> – Hierarchy and Taxonomy Discovery

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Demo previews for next  
week...

# Video Google



The screenshot shows a Microsoft Internet Explorer window with the title bar "Visual Geometry Group H...". The address bar contains the URL <http://www.robots.ox.ac.uk/~vgg/research/vgoogle/index.html>. The main content area has a blue header with the text "Visual Geometry Group" and a purple subtitle "Video Google Demo". Below this, the authors are listed as "Josef Sivic, Frederik Schaffalitzky and Andrew Zisserman (with thanks to James Philbin and Karen McGaul)" with a link to their website <http://www.robots.ox.ac.uk/~vgg>. A descriptive paragraph explains the system's purpose: "This is a demonstration of the Video Google retrieval system. The goal is to retrieve objects or scenes in a movie with the ease, speed and accuracy with which [Google](#) retrieves web pages containing particular words. The query is specified by outlining an object of interest in a frame of the video and the system returns ranked list of shots from the entire movie containing the object. Objects are retrieved despite viewpoint or scale variations and some amount of lighting changes. Note that the current version is not optimized for retrieving faces, people and deformable or motion blurred objects. These pages have been tested with Internet Explorer 7 and Firefox 1.5." Below this, instructions and a "how it works" link are provided. A section titled "Pick a movie to search in:" lists "Charade (1963)" featuring Cary Grant and Audrey Hepburn, with a small thumbnail image and a link to the movie browser. The Director is listed as Stanley Donen.

Visual Geometry Group H...

http://www.robots.ox.ac.uk/~vgg/research/vgoogle/index.html

## Visual Geometry Group

### Video Google Demo

**Josef Sivic, Frederik Schaffalitzky and Andrew Zisserman  
(with thanks to James Philbin and Karen McGaul)**

<http://www.robots.ox.ac.uk/~vgg>

This is a demonstration of the Video Google retrieval system. The goal is to retrieve objects or scenes in a movie with the ease, speed and accuracy with which [Google](#) retrieves web pages containing particular words. The query is specified by outlining an object of interest in a frame of the video and the system returns ranked list of shots from the entire movie containing the object. Objects are retrieved despite viewpoint or scale variations and some amount of lighting changes. Note that the current version is not optimized for retrieving faces, people and deformable or motion blurred objects. These pages have been tested with Internet Explorer 7 and Firefox 1.5.

Please read the [instructions](#) on how to use Video Google.

To find out more read the [how it works](#) page.

**Pick a movie to search in:**

 [\*\*Charade \(1963\)\*\*](#)  
Featuring Audrey Hepburn and Cary Grant  
(clicking the image or title will take you to the movie browser)

Director: Stanley Donen

# Photo Tourism

The screenshot shows a web browser window titled "Photo Tourism". The URL bar contains "http://phototour.cs.washington.edu/". The Microsoft logo is visible in the top right corner of the page. The main content area features the "Photo Tourism" logo and the tagline "Exploring photo collections in 3D". Below this are three sections labeled (a), (b), and (c). Section (a) shows a grid of thumbnail images of Notre Dame Cathedral. Section (b) shows a sparse 3D point cloud reconstruction of the cathedral. Section (c) shows a 3D camera interface with a view of the cathedral and a control panel with various buttons. A "Live Demo" button is located at the bottom left of the main content area.

Photo tourism is a system for browsing large collections of photographs in 3D. Our approach takes as input large collections of images from either personal photo collections or Internet photo sharing sites **(a)**, and automatically computes each photo's viewpoint and a sparse 3D model of the scene **(b)**. Our photo explorer interface enables the viewer to interactively move about the 3D space by seamlessly transitioning between photographs, based on user control **(c)**.

[Live Demo](#)

\*New!\* See our work on [Finding Paths through the World's Photos](#).

Our structure from motion code is also now available at the [Bundler homepage](#).

# Nokia Point and Tell...

<http://conversations.nokia.com/home/2008/09/point-and-fin-1.html>

The screenshot shows a web browser window displaying the Nokia Conversations website. The page features a green and white abstract graphic at the top. Below it, the title "Nokia Conversations" and subtitle "Stories from around the neighborhood" are visible. A navigation bar includes links for "Products & Services", "Design", "Future Technologies", "Environment", "Ideas & Opinions", and "Our Business". On the left, there's a search bar and a sidebar with sections for "Editor's desk" (links to About us, The ways to follow us, Suggest a topic, Site messages, and Nokia N96 World Tour - Center Stage) and "Hot topics" (links to Your music, where you want it, Days of Change, Recycling kicks off in India, Nokia 5800 XpressMusic faces some tough tests, and Getting what you pay for in free online services). A "Recent Comments" section shows a comment from "Farhan on Indoor". The main content area shows a video titled "Point and find uncovered (video)" posted on September 24, 2008. The video thumbnail features the text "12.12.08 IS THE DAY THE EARTH STOOD STILL". To the right of the video, there's a "Video of the day" section featuring a video of Mikko Rieger interviewing someone, with a "YouTube" logo. Another video player is partially visible below the main video. A "Our picks" sidebar on the right lists several news items, including "Nokia lanza el N79 Eco" and "Nokia N79 - Miljövänligare förpackad N79 säljs i Storbritannien".

# SnapTell

<http://snaptell.com/demos/DemoLarge.htm>

The screenshot shows a web browser window titled "SnapTell" displaying the URL "http://snaptell.com/demos/DemoLarge.htm". The page features a header with the "snapTell" logo, navigation links for blog, partners, contact us, newsletter, and customer login, and a main menu with links for Solution, Technology, Customers, Campaigns, News & Events, and Company. Below the menu, a breadcrumb trail shows "Home > Demo". A large orange callout box contains the word "SnapTell". The main content area includes sections for "iPhone Application" (describing the SnapTell Explorer app) and "With any Camera Phone" (describing the service). An image of a CD cover for "Michael Franti & Spearhead - All Rebel Rockers" is shown, illustrating how the service works.

iPhone Application

Our new iPhone application SnapTell Explorer is on the AppStore. Read more on our blog. Great descriptions and reviews have been posted at AppVee and TMCnet.

With any Camera Phone

Snap a picture of the cover of any DVD, CD, Book or Video game, Send it to fun@snaptell.com, and within seconds Get information on the product. Our image matching database includes millions of cover pictures.

Michael Franti & Spearhead - All Rebel Rockers

Michael Franti &  
**SPEARHEAD**  
ALL REBEL ROCKERS

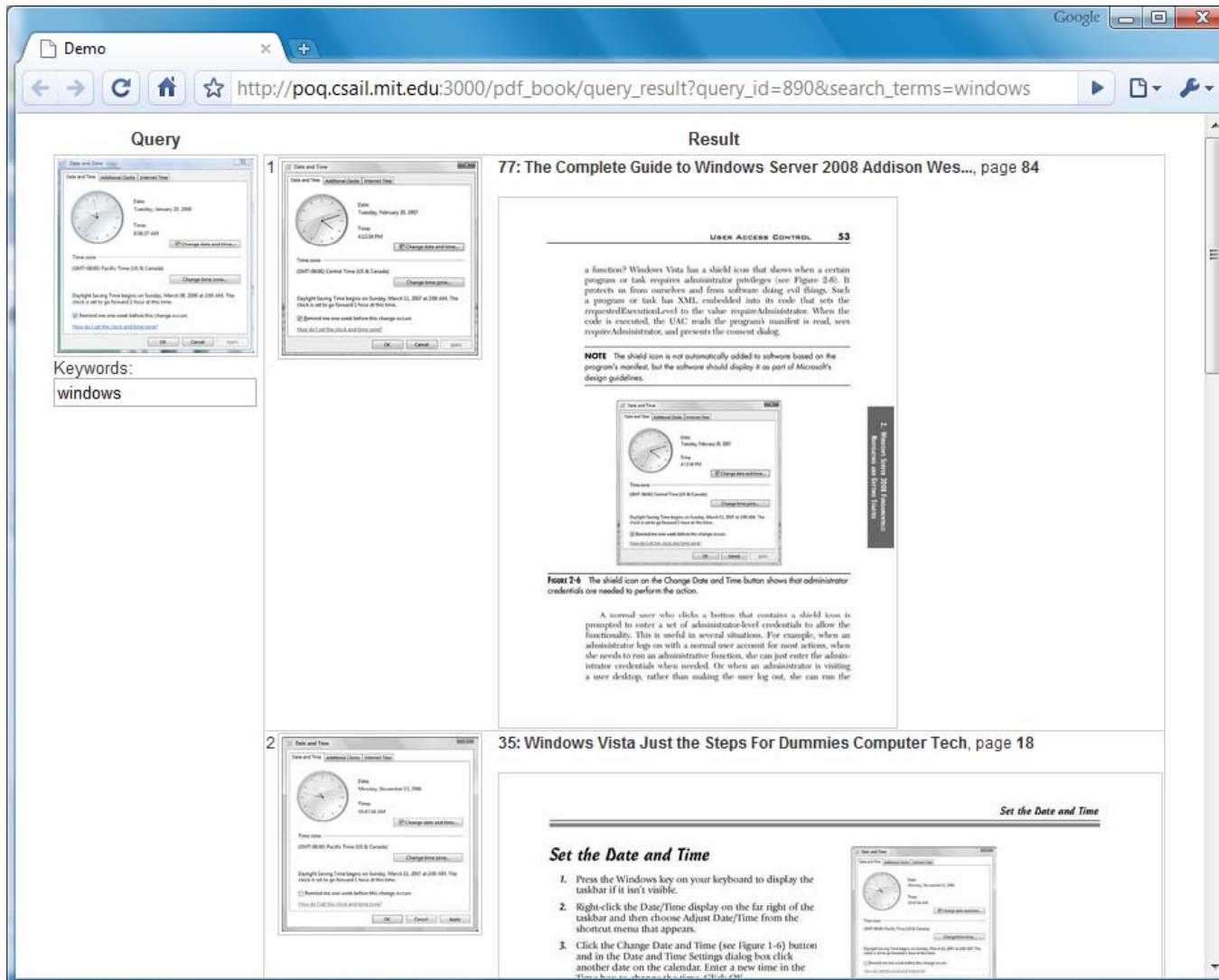
# Kooaba

<http://www.kooaba.com/kooaba-search/>

The screenshot shows a web browser window displaying the Kooaba website at <http://www.kooaba.com/kooaba-search/>. The page has a blue header bar with the Kooaba logo and navigation links for "kooaba search", "mobile marketing", "technology", "about us", and "blog". The main content area features a sidebar on the left with links for "kooaba Search" (highlighted in orange), "by Email", "by MMS", "on iPhone", "on Java Phones", and "Support". The main content on the right is titled "Mobile Visual Search: point - snap - find" and explains that Kooaba allows users to search for digital content by taking a picture of a real-world object. It includes a "Preview" section showing a hand holding a smartphone with a movie poster of "Hancock" displayed on its screen, and a "YouTube" logo at the bottom right.

# PhotoQA

[http://poq.csail.mit.edu:3000/pdf\\_book/query](http://poq.csail.mit.edu:3000/pdf_book/query)



# Readings for next class (Jan 27<sup>th</sup>) – **Instance recognition and retrieval**

- D. G. Lowe, "Distinctive image features from scale-invariant keypoints," International Journal of Computer Vision, vol. 60, no. 2, pp. 91-110, November 2004. Available: <http://dx.doi.org/10.1023/B:VISI.0000029664.99615.94>
- J. Sivic and A. Zisserman, "Video google: A text retrieval approach to object matching in videos," in ICCV '03: Proceedings of the Ninth IEEE International Conference on Computer Vision. Washington, DC, USA: IEEE Computer Society, 2003. Available: [http://ieeexplore.ieee.org/xpls/abs\\_all.jsp?arnumber=1238663](http://ieeexplore.ieee.org/xpls/abs_all.jsp?arnumber=1238663)
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- N. Snavely, S. M. Seitz, and R. Szeliski, "Photo tourism: Exploring photo collections in 3d," ACM Transactions on Graphics (TOG), (SIGGRAPH) 2006. <http://phototour.cs.washington.edu/>

***Remember: one page summary describing main results in each paper and how readings relate to each other due by email (to trevor@eecs.berkeley.edu) before start of class. One page total for all readings each week, not one page per paper.***