

# **Sciduction: Combining Induction, Deduction and Structure for Verification and Synthesis**

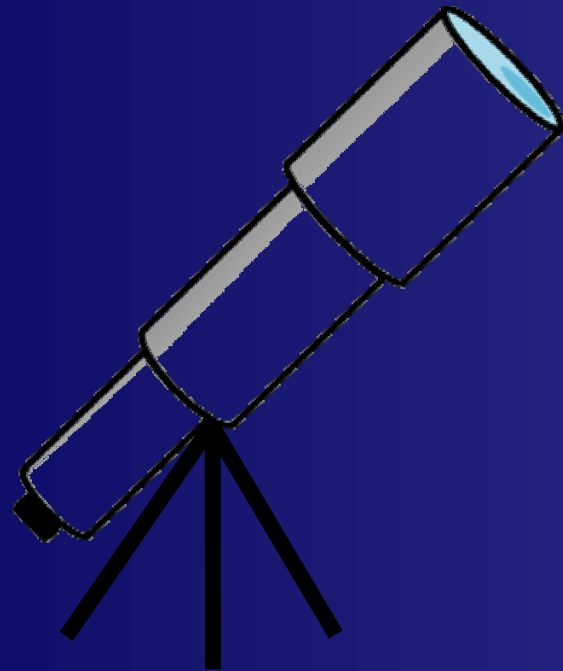
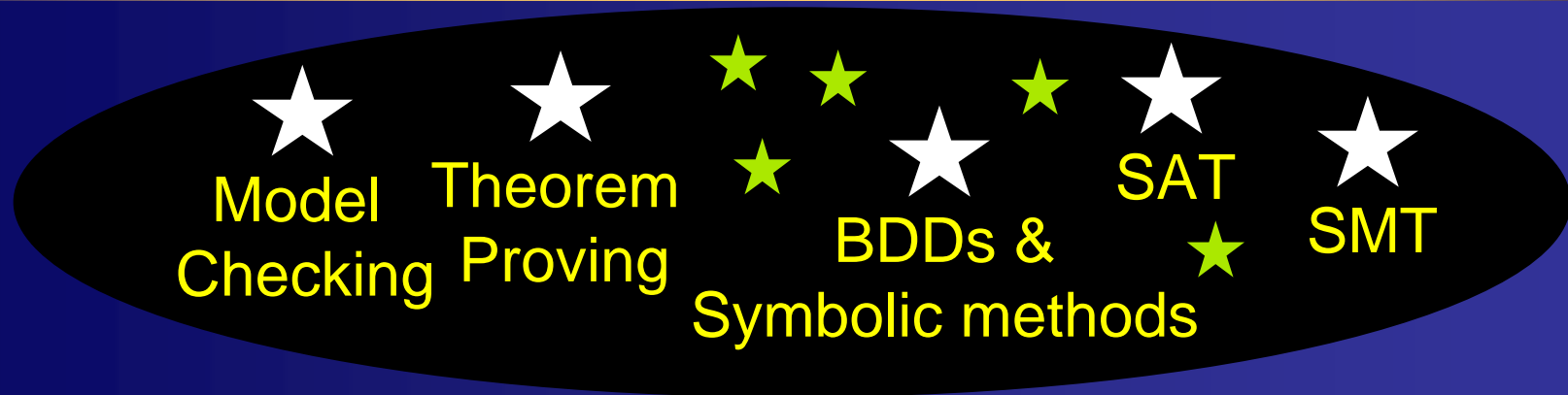
(abridged version of DAC slides)

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# A Perspective on Formal Methods



What can we learn?  
**WHAT'S NEXT?**

# The Human Aspect



Auxiliary Inputs  
(~~No Reaction~~ abstraction, invariants,  
compositional lemmas, etc.)

System Model  
Environment Model  
Specification



DON'T KNOW ☹️  
VALID 😊  
ERROR ☹️

DEBUG



# The End Goal

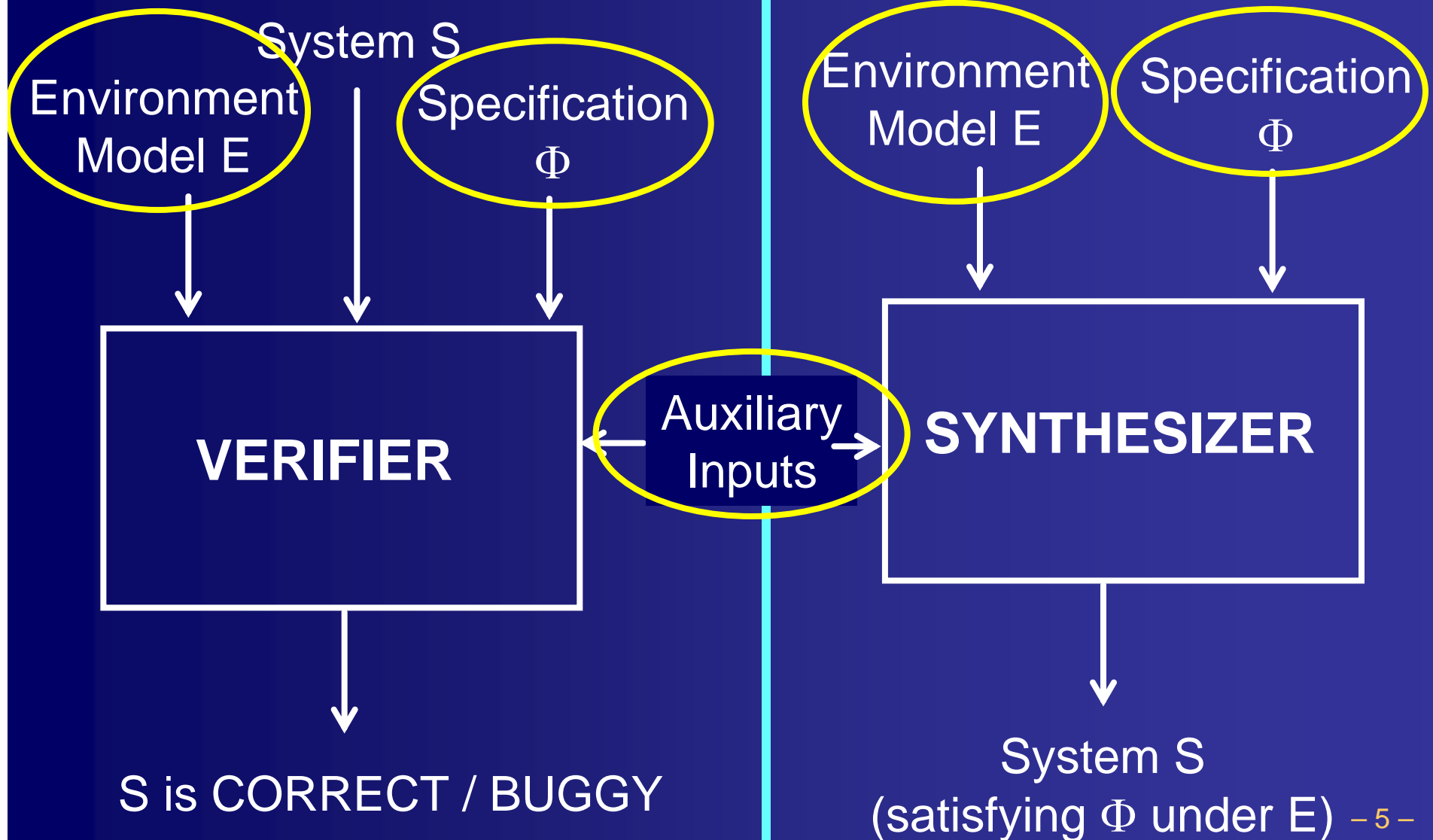
- Improve designer / programmer **creativity** and **productivity**
  - Automate tedious tasks
  - Enable user to express creative insights
  - Correct-by-construction synthesis (from high-level spec.)

E. M. Clarke and E. A. Emerson, 1981:

“We propose a method of constructing concurrent programs in which the *synchronization skeleton of the program is automatically synthesized* from a high-level (branching time) Temporal Logic specification.”

(1<sup>st</sup> sentence of their original model checking paper)

# Verification and Synthesis: Where Do We Spend Time?



# Artifacts **Synthesized** in Verification

- Inductive / auxiliary invariants
- Auxiliary specifications (e.g., pre/post-conditions, function summaries)
- Environment assumptions / Function interface specifications
- Abstraction functions / Concrete models
- Interpolants
- ...
- Theory lemma instances in SMT solving
- ...

**EVERYTHING IS A SYNTHESIS PROBLEM!**

# Perspectives, so far...

- **Verification “=” Synthesis**
  - The hard parts of verification involve “synthesis sub-tasks”
- **3 Challenges; Human input is crucial**
  - Writing specifications
  - Modeling environment
  - Guiding verification/synthesis engine
- How to help users **provide creative input** while **automating tedious tasks?**

# The Lens: Examining Human-Computer Interaction in Verification

- User identifies synthesis sub-task
  - “Generate abstract model”

and expresses creative insight

- “Use localization abstraction”

**STRUCTURE HYPOTHESIS**

- Tool automates search
  - Counterexample-guided abstraction refinement (CEGAR) using DPLL-based SAT solving

**DEDUCTION**: General to specific

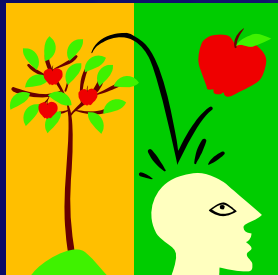
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**INDUCTION**: Specific to general



# Sciduction

## Structure-Constrained Induction and Deduction



**Inductive Reasoning**  
(Active Learning: Generalizing from Examples)

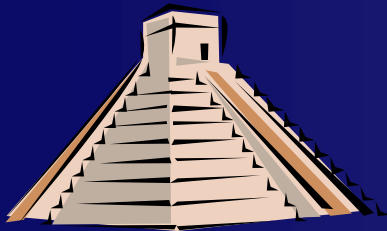
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**Deductive Reasoning**  
("Lightweight" Logical inference &  
Constraint solving)



+

**Structure Hypotheses**  
(on artifacts to be synthesized)



# Demonstrated Applications

Floating-point  
to fixed-point

Switching logic  
synthesis

Structure Hypothesis  
+  
Inductive Inference  
+  
Deductive Reasoning

Timing analysis  
of software

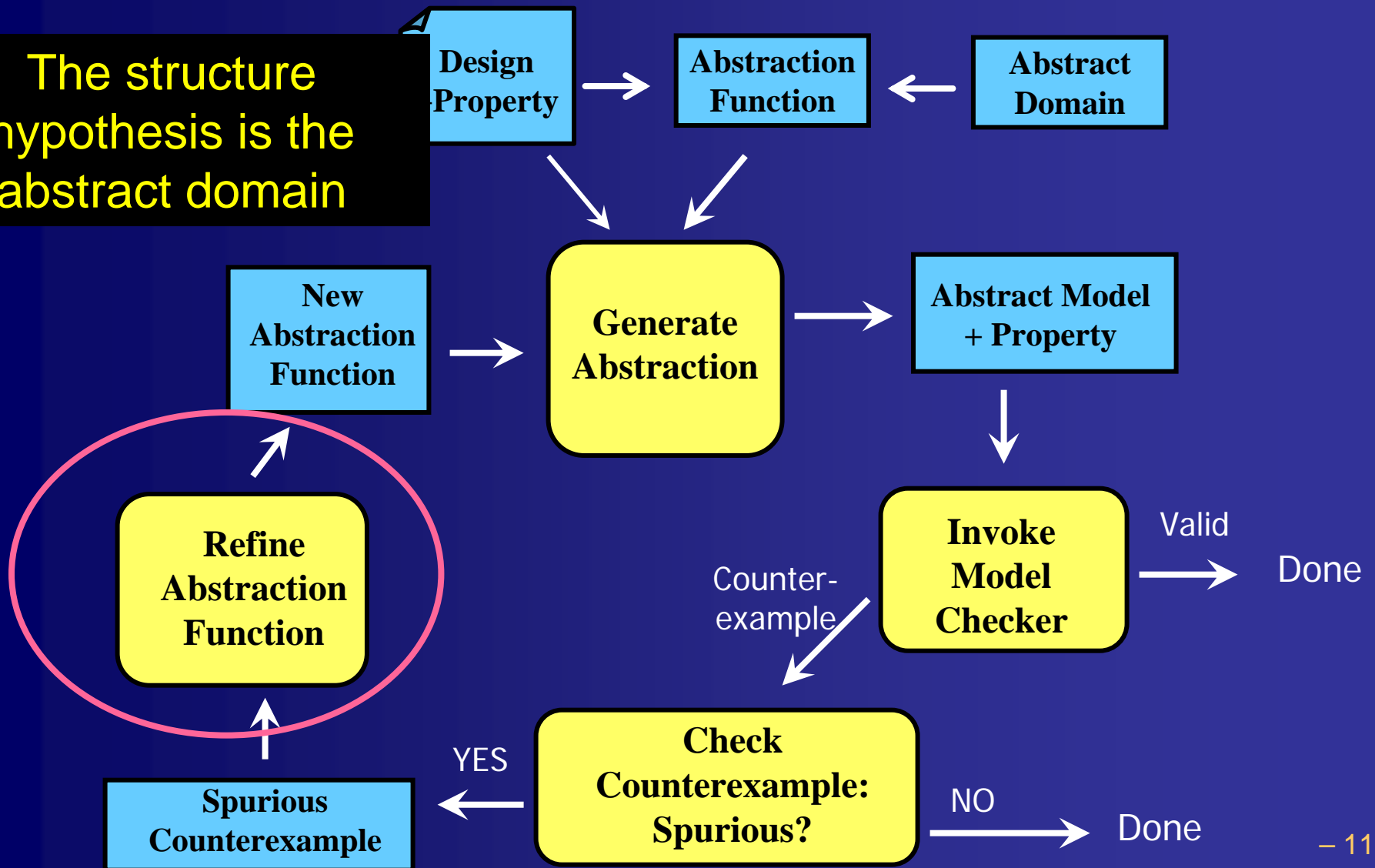
Program  
synthesis

RTL  
verification

Synthesis from  
temporal logic

# Counterexample-guided Abstraction Refinement involves Synthesis

The structure hypothesis is the abstract domain



# Approach

**Identify the synthesis sub-task(s)**



**Make structure hypothesis**

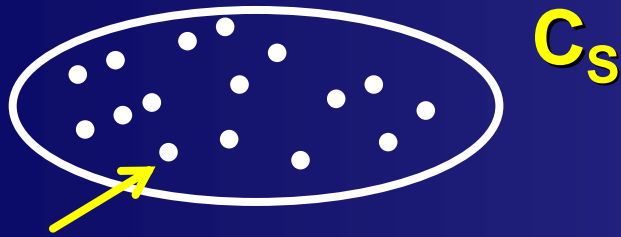
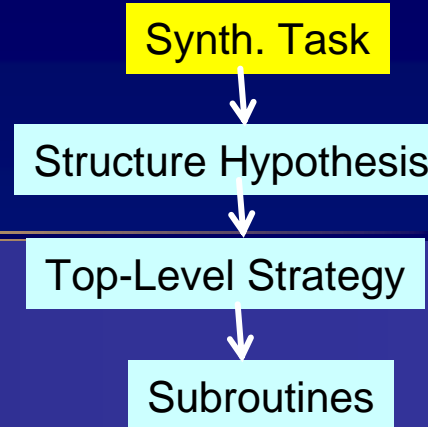


**Devise top-level synthesis strategy  
(inductive or deductive)**



**Devise subroutines  
(inductive or deductive)**

# Synthesis Sub-Task



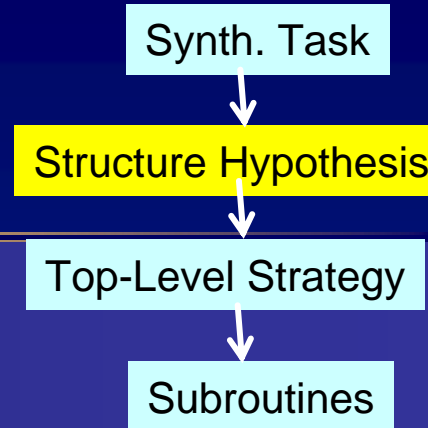
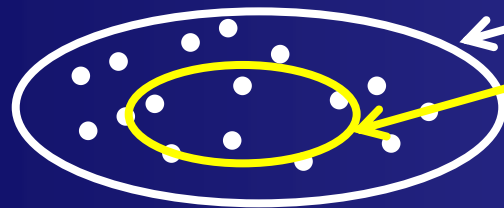
- Find artifact satisfying specification  $\Psi$

## CEGAR

- $C_S$  = All (finite-state) abstract models
- $\Psi$  = Abstract model must be
  - sound (over-approximate)
  - complete (no spurious counterexamples)

# Structure Hypothesis H

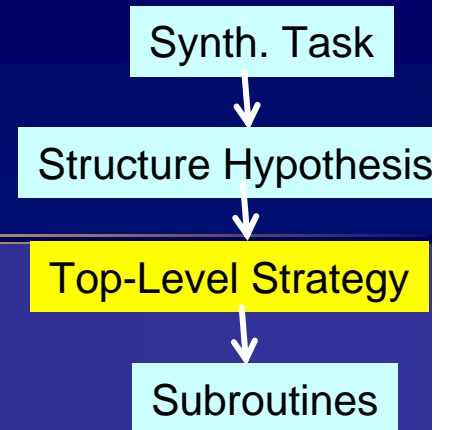
- Shrink set of artifacts from  $C_S$  to  $C_H$



## CEGAR

- $H$  = The abstract domain (localization abstraction)
- $C_H$  = Abstract models generated using  $H$

# Top-Level Strategy

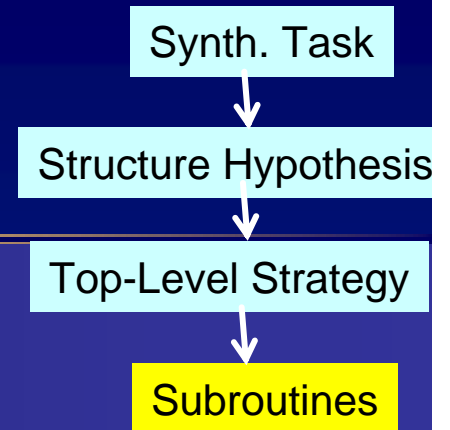


- Top-level search strategy for:  
 $\exists c \in C_H$  s.t.  $c$  satisfies  $\Psi$ ?

## CEGAR

- **Learn from spurious counterexamples**
  - most over-approximate model satisfying  $\Psi$
- **Soundness (trivial): by construction (over-approximation)**
- **Completeness: the original concrete system is in  $C_H$**

# Induction



- Learning algorithm
  - Active learning: choose examples to learn from

## CEGAR

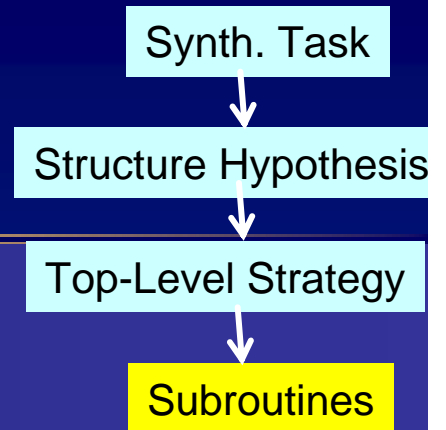
- Example: Spurious Counterexample
- Partially concretize abstract model to rule out spurious counterexample
  - **CEGAR as Inductive Learning** [Anubhav Gupta, PhD thesis 2006]



# Deduction

- **Lightweight decision procedure**

- Solves decision problem that is “easier” than original
- Generates examples, labels for examples, verifies artifact, etc.



## CEGAR

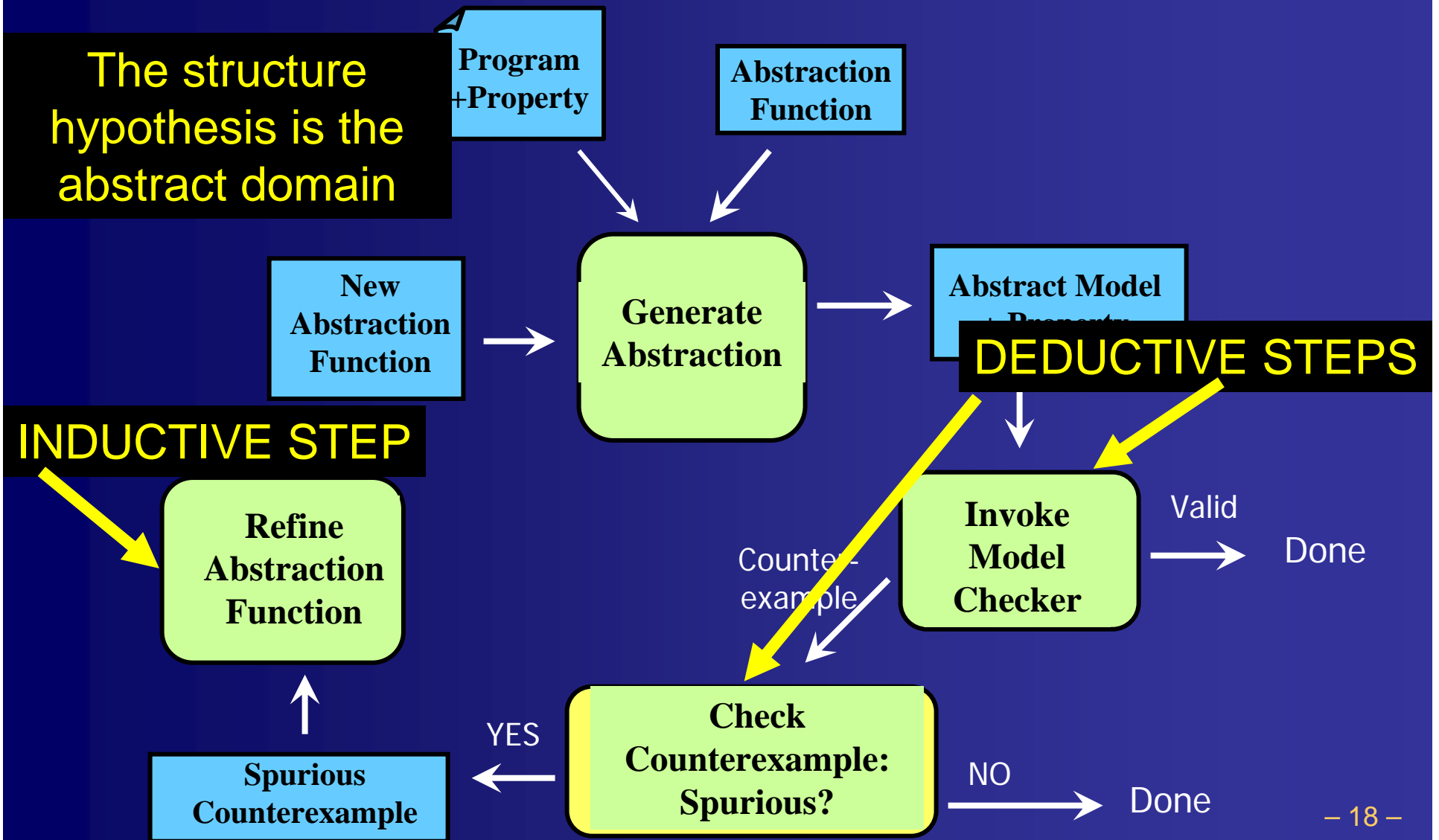
- **Model checker**

- Generates counterexample, if one exists

- **SAT solver**

- Checks if counterexample is spurious

# CEGAR and Sciduction



# Related Work: A Sample

[see paper for details]

- **Instances of Sciduction (also inspiration!)**
  - **CEGAR** [Clarke et al., '00]
  - **Compositional Reasoning, Invariant Generation based on Automata Learning ( $L^*$ )** [Cobleigh et al, '03]
  - **Counterexample-guided inductive synthesis (CEGIS)** [Solar-Lezama et al., '06]
  
- **Purely **Deductive** Generalization**
  - **DPLL-based SAT solvers**
  - **Lazy SMT solvers -- DPLL(T)**
  - **Automata-theoretic synthesis from LTL**