

CS194-2: HW2a in-class grading rubric

Brian Kazian and Mark Hoemmen

5. Oct. 2007

1. Experimental setup (10 points)
 - (a) Description of machine(s) used
 - i. Described CPU type and other relevant hardware information, in as much detail as possible (e.g., “x86” is not enough)
 - ii. Used `/proc/cpuinfo` in the PBS script or the benchmark executable (in order to distinguish compute nodes from front-end nodes), or specified the type of compute node in the PBS script
 - (b) Description of timer
 - i. Type of timer (e.g., `gettimeofday()`, x86-64 cycle counter instruction, IA64 cycle counter instruction?)
 - ii. Granularity of timer (“worst resolution over n trials”)
 - (c) Software information
 - i. Operating system(s) (name and version)
 - ii. Compiler(s) (name and version)
 - iii. Compiler flags
 - iv. If performance depends on libraries, what libraries were used, and what versions of each?
 - (d) Benchmark environment
 - i. Batch scheduler used?
 - ii. If not, was the load on the machine measured or described in some way? What other processes were running?
 - (e) Other
 - i. List of changed files
 - ii. Special instructions for running benchmark (if applicable)
2. Optimization approaches (40 points)
 - (a) Adequate description of each optimization approach tried
 - (b) Written justification for each approach, using either heuristic reasoning or quantitative performance models

- (c) Tried more than one optimization approach. Examples (these aren't necessarily good or bad; we just provide some possible choices):
 - Transposed A , and used recursion for cache blocking
 - Transposed A and used register blocking
 - Combined register blocking and cache blocking
 - Rearranged loop indices (in the triply nested loop), and unrolled the inner loop
 - Transposed A , and implemented Strassen's algorithm
 - (d) When possible, tried combining different approaches, but also tried each one separately, so as to quantify their interaction
 - (e) Experimental methodology
 - i. Sufficient variety of input sizes (including both powers of two and other kinds of numbers)
 - ii. If optimization techniques depended on parameters, were a sufficient variety of parameters tried?
3. Results (40 points)
- (a) Visualization of results
 - i. Included chart(s) or plot(s) (preferred) illustrating benchmark results
 - ii. Compared results against other implementations, both given and optimized (such as the Intel MKL BLAS) if possible (some students may have chosen a hardware platform for which an existing optimized implementation is hard to find)
 - iii. Called the Intel MKL BLAS by its real name instead of "the BLAS" (the BLAS is an interface standard, *not* an implementation)
 - iv. Charts / plots are labeled correctly (axes, title, units)
 - v. Charts / plots not too cluttered, so that you can easily extract the relevant information
 - (b) Discussion of results
 - i. Explanation of the effect each optimization approach had on performance
 - ii. Discussion of possible reasons for observed performance
4. Conclusion (10 points)
- (a) Summary of results
 - (b) Illustrates any possible bottlenecks in the code (if applicable)?
 - (c) Describes any further optimizations that could be made?