

# Short Course

## Robust Optimization and Machine Learning

### Lecture 1: Optimization Models

Laurent El Ghaoui

EECS and IEOR Departments  
UC Berkeley

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# Optimization problem

A standard form

An optimization problem is a problem of the form

$$p^* := \min_x f_0(x) \text{ subject to } f_i(x) \leq 0, \quad i = 1, \dots, m,$$

where

- ▶  $x \in \mathbf{R}^n$  is the *decision variable* ;
- ▶  $f_0 : \mathbf{R}^n \rightarrow \mathbf{R}$  is the *objective* (or, *cost*) function;
- ▶  $f_i : \mathbf{R}^n \rightarrow \mathbf{R}, i = 1, \dots, m$  represent the *constraints* ;
- ▶  $p^*$  is the *optimal value* .

Often the above is referred to as a “mathematical program” (for historical reasons).

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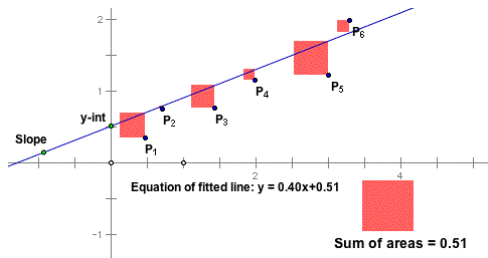
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# Example

## Least-squares regression



$$\min_w \|X^T w - y\|_2$$

where

- ▶  $X = [x_1, \dots, x_m]$  is a  $n \times m$  matrix of data points ( $x_i \in \mathbf{R}^n$ );
- ▶  $y$  is a response vector;
- ▶  $\|\cdot\|_2$  is the  $l_2$  (i.e., Euclidean) norm.
- ▶ Many variants (with e.g., constraints) exist (more on this later).
- ▶ Perhaps the most popular / useful optimization problem.

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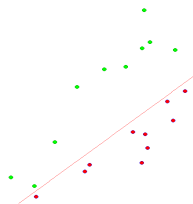
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# Example

## Linear classification



$$\min_{w,b} \sum_{i=1}^m \max(0, 1 - y_i(w^T x_i + b))$$

where

- ▶  $X = [x_1, \dots, x_m]$  is a  $n \times m$  matrix of data points ( $x_i \in \mathbf{R}^n$ );
- ▶  $y \in \{-1, 1\}$  is a *binary* response vector;
- ▶ Many variants (with *e.g.*, constraints) exist (more on this later).
- ▶ Very useful for classifying data (*e.g.*, text documents).

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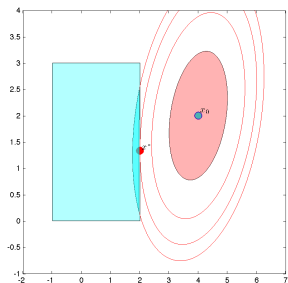
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# Nomenclature

A toy optimization problem

$$\begin{aligned} \min_x \quad & 0.9x_1^2 - 0.4x_1x_2 - 0.6x_2^2 - 6.4x_1 - 0.8x_2 \\ \text{s.t.} \quad & -1 \leq x_1 \leq 2, \quad 0 \leq x_2 \leq 3. \end{aligned}$$



- ▶ *Feasible set* in light blue.
- ▶ 0.1- *suboptimal set* in darker blue.
- ▶ *Unconstrained minimizer* :  $x_0$  ; optimal point:  $x^*$ .
- ▶ *Level sets* of objective function in red lines.
- ▶ A *sub-level set* in red fill.

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## Other standard forms

*Equality constraints.* We may single out equality constraints, if any:

$$\min_x f_0(x) \text{ subject to } \begin{aligned} h_i(x) &= 0, & i &= 1, \dots, p, \\ f_i(x) &\leq 0, & i &= 1, \dots, m, \end{aligned}$$

where  $h_i$ 's are given. Of course, we may reduce the above problem to the standard form above, representing each equality constraint by a pair of inequalities.

*Abstract forms.* Sometimes, the constraints are described abstractly via a set condition, of the form  $x \in \mathcal{X}$  for some subset  $\mathcal{X}$  of  $\mathbf{R}^n$ . The corresponding notation is

$$\min_{x \in \mathcal{X}} f_0(x).$$

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## Minimization vs. maximization

Some problems come in the form of maximization problems. Such problems are readily cast in standard form via the expression

$$\max_{x \in \mathcal{X}} f_0(x) = - \min_{x \in \mathcal{X}} : g_0(x),$$

where  $g_0 := -f_0$ .

- ▶ *Minimization* problems correspond to loss, cost or risk minimization.
- ▶ *Maximization* problems typically correspond to utility or return (e.g., on investment) maximization.

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## Penalization

A trade-off between two objectives is commonly accomplished via a *penalized* problem:

$$\max_x f(x) + \lambda g(x),$$

where  $f$  and  $g$  represent loss and risk functions, and  $\lambda > 0$  is a risk-aversion parameter.

*Example:* penalized least-squares

$$\min_w \|X^T w - y\|_2^2 + \lambda \|w\|_2^2$$

Here, the risk term  $\|w\|_2^2$  controls the variance associated with noise in  $X$ .

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# Robust optimization

## Definition

In many instances the problem data is not known exactly. Assume that the functions  $f_i$  in the original problem also depend on an “uncertainty” vector  $u$  that is unknown, but bounded:  $u \in \mathcal{U}$ , with the set  $\mathcal{U}$  given.

### *Robust counterpart:*

$$\begin{array}{ll} \min_x \max_{u \in \mathcal{U}} & f_0(x, u) \\ \text{subject to} & \forall u \in \mathcal{U}, f_i(x, u) \leq 0, \quad i = 1, \dots, m. \end{array}$$

- ▶ Robust counterparts are sometimes tractable.
- ▶ If not, systematic procedures exist to generate approximations.

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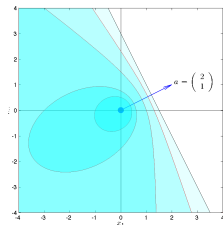
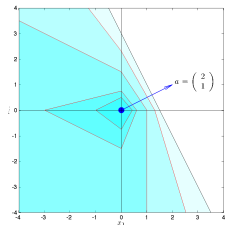
## Geometry

Given  $a \in \mathbf{R}^n$ ,  $b \in \mathbf{R}$ , consider the constraint in  $x \in \mathbf{R}^n$

$$(a + u)^T x \leq b,$$

with  $u$ 's components are only known within a given set  $\mathcal{U}$ . The robust counterpart is:

$$\forall u \in \mathcal{U} : (a + u)^T x \leq b.$$



Robust counterpart when  $\mathcal{A}$  is a box (left panel) and a sphere (right panel).

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# Stochastic optimization

## Definition

In stochastic programming, the uncertainty is described by a random variable, with known distribution.

Two-stage stochastic linear program with recourse:

$$\min_{x \in \mathcal{X}} a^T x + f(x) : f(x) = \mathbf{E} \left[ \min_{y \in \mathcal{Y}(x, w)} c(w)^T y \right].$$

- ▶  $x$ -variables correspond to decisions taken now.
- ▶  $y$ -variables correspond to decisions taken when uncertainty  $w$  is revealed.
  
- ▶ Stochastic problems are usually very hard.
- ▶ Most known approaches are very expensive to solve.

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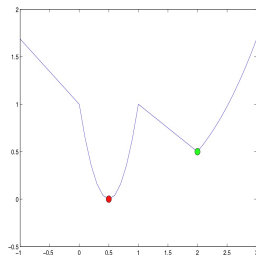
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# Global vs. local minima

The curse of optimization



- ▶ Point in red is **globally** optimal (optimal for short).
- ▶ Point in green is only **locally** optimal.
- ▶ In many applications, we are interested in global minima.

## Curse of optimization

Optimization algorithms for general problems can be trapped in local minima.

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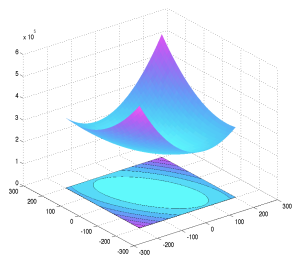
# Convex function

## Definition

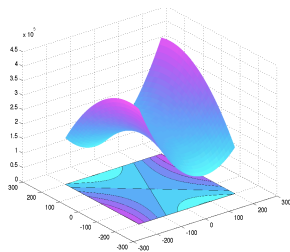
A function  $f : \mathbf{R}^n \rightarrow \mathbf{R}$  is **convex** if it satisfies the condition

$$\forall x, y \in \mathbf{R}^n, \lambda \in [0, 1] : f(\lambda x + (1 - \lambda)y) \leq \lambda f(x) + (1 - \lambda)f(y)$$

Geometrically, the graph of the function is “bowl-shaped”.



Convex function.



Non-convex function.

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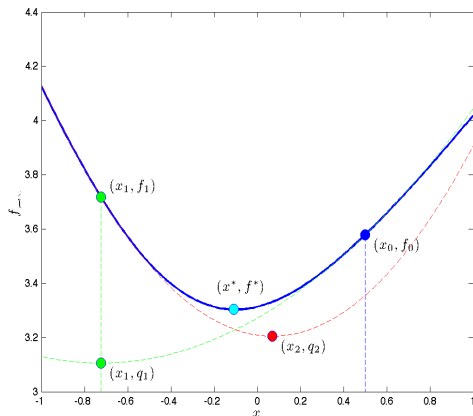
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# Convexity and local minima

When trying to minimize convex functions, specialized algorithms will always converge to a global minimum, irrespective of the starting point, provided some (weak) assumptions on the function hold.



The Newton algorithm.

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# Convex optimization

## Definition

The problem in standard form

$$p^* := \min_x f_0(x) \text{ subject to } f_i(x) \leq 0, \quad i = 1, \dots, m,$$

is convex if the functions  $f_0, \dots, f_m$  are all convex.

## Examples:

- ▶ Linear programming ( $f_0, \dots, f_m$  affine).
- ▶ Quadratic programming ( $f_0$  convex quadratic,  $f_1, \dots, f_m$  affine).
- ▶ Second-order cone programming ( $f_0$  linear,  $f_i$ 's of the form  $\|A_i x + b_i\|_2 + c_i^T x + d_i$ , for appropriate data  $A_i, b_i, c_i, d_i$ ).

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# Software for convex optimization

- ▶ Free (if you have matlab): CVX [3], Yalmip, Mosek's student version [1].
- ▶ Really free: [4] (in development).
- ▶ Commercial: Mosek, CPLEX, etc.

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# Non-convex problems

## Examples

- ▶ *Boolean/integer optimization*: some variables are constrained to be Boolean or integers. Convex optimization can be used for getting (sometimes) good approximations.
- ▶ *Cardinality-constrained problems*: we seek to bound the number of non-zero elements in a vector variable. Convex optimization can be used for getting good approximations.
- ▶ *Non-linear programming*: usually non-convex problems with differentiable objective and functions. Algorithms provide only local minima.

Not all non-convex problems are hard! *e.g.*, low-rank approximation problem.

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