

# Cryptographic protocols: design and analysis

David Wagner  
*University of California, Berkeley*

# Notation

$A, B, C, S$ : names of legitimate parties.  
(Short for: Alice, Bob, client, server.)

$M$ : name of a malicious attacker. (Short for: Mallet.)

# Notation

$$1. A \rightarrow B : x$$

The above means:

1. Protocol designer intended the message  $x$  to be sent by party  $A$  to party  $B$ .
2. This message was intended to be sent first in a series of messages.

# Caveats

$$1. A \rightarrow B : x$$

Do note:

1.  $B$  only receives the message  $x$ , not who it came from.  
(Thus, messages should include the sender's name if the receiver needs to know it.)
2. There is no guarantee that  $A$ , the network, or the adversary will deliver the message as intended.  
(Thus, messages might be intercepted, modified, re-ordered, or lost.)

# More Notation

$k$  is a key;  $k^{-1}$  is its inverse.

For symmetric cryptosystems,  $k = k^{-1}$ ; for public-key cryptosystems,  $k$  is the public key and  $k^{-1}$  the corresponding private key.

# Notation Without End

$\{x\}_k$  means  $x$  encrypted under  $k$ .

Warning: This is implicitly assumed to provide both secrecy and integrity, which is not the standard notation. For instance,  $\{x, y\}_k$  securely binds  $x$  to  $y$ . (Exercise: How do you implement  $\{x\}_k$ ?)

$[x]_{k^{-1}}$  means  $x$  signed under  $k^{-1}$ .

Most authors conventionally use  $\{x\}_{k^{-1}}$  for signatures, but I don't like the standard notation. (Exercise: Why not?)

# Still More Notation

$T_A$  is a timestamp chosen by  $A$ .

$N_A$  is an unpredictable random nonce (a “challenge”) chosen

# Who's awake?

What does the following notation mean?

1.  $A \rightarrow B : \{A, [k_{AB}, A, B]_{K_A^{-1}}\}_{K_B}$
2.  $B \rightarrow A : \{\text{message}\}_{k_{AB}}$



# Warmup

Establishing a secure channel with a challenge-response protocol

1.  $A \rightarrow B : A$
2.  $B \rightarrow A : N_B$
3.  $A \rightarrow B : [N_B]_{K_A^{-1}}$
4.  $A \rightarrow B : \{\text{message}\}_{K_B}$
5.  $A \rightarrow B : \{\text{message}'\}_{K_B}$
- ...

Can you spot the flaw?

# Denning-Sacco #1

Key exchange between  $A$ ,  $B$ , with the aid of an online certifier

1.  $A \rightarrow S : A, B$
2.  $S \rightarrow A : \text{cert}_A, \text{cert}_B$
3.  $A \rightarrow B : \text{cert}_A, \text{cert}_B, \{[k_{AB}, T_A]_{K_A^{-1}}\}_{K_B}$

Can you spot the flaw?

# Breaking Denning-Sacco #1

Look closely:

$$3. \quad A \rightarrow B : \text{cert}_A, \text{cert}_B, \{[k_{AB}, T_A]_{K_A^{-1}}\}_{K_B}$$

The key  $k_{AB}$  isn't bound to the names of the endpoints  $A, B$ .

Therefore,  $B$  can extract the quantity  $[k_{AB}, T_A]_{K_A^{-1}}$  and use it in a new connection to  $C$ , like this:

$$3'. \quad B \rightarrow C : \text{cert}_A, \text{cert}_C, \{[k_{AB}, T_A]_{K_A^{-1}}\}_{K_C}$$

As a result,  $C$  mistakenly concludes he is speaking with  $A$ .

# A Lesson

**Moral: Be explicit. Bind all names, and all other relevant context, in every message.**

Exercise: Why do so many protocols fail this way?

Credits: Abadi

# Early SSL

Key exchange with mutual authentication:

1.  $A \rightarrow B : \{k_{AB}\}_{K_B}$
2.  $B \rightarrow A : \{N_B\}_{k_{AB}}$
3.  $A \rightarrow B : \{\text{cert}_A, [N_B]_{K_A^{-1}}\}_{k_{AB}}$

Can you spot the flaw?

# Breaking early SSL

Look closely:

1.  $A \rightarrow B : \{k_{AB}\}_{K_B}$
2.  $B \rightarrow A : \{N_B\}_{k_{AB}}$
3.  $A \rightarrow B : \{\text{cert}_A, [N_B]_{K_A^{-1}}\}_{k_{AB}}$

Alice will sign *anything* with her private key.

# The attack on early SSL

$B$  can open a connection to  $C$  and pretend to be  $A$ , as follows

$$1'. B \rightarrow C : \{k_{BC}\}_{K_C}$$

$$2'. C \rightarrow A : \{N_C\}_{k_{BC}}$$

When  $C$  challenges  $B$  with nonce  $N_C$ , Bob sends  $N_B = N_C$  and uses her as an oracle.

$$1. A \rightarrow B : \{k_{AB}\}_{K_B}$$

$$2. B \rightarrow A : \{N_C\}_{k_{AB}}$$

$$3. A \rightarrow B : \{\text{cert}_A, [N_C]_{K_A^{-1}}\}_{k_{AB}}$$

$A$  will sign *anything*, so  $B$  extracts  $[N_C]_{K_A^{-1}}$  and he's in:

$$3'. B \rightarrow C : \{\text{cert}_A, [N_C]_{K_A^{-1}}\}_{k_{AB}}$$

# Fixing early SSL

Fix: replace  $[N_B]_{K_A^{-1}}$  with  $[A, B, N_A, N_B]_{K_A^{-1}}$ .

1.  $A \rightarrow B : \{k_{AB}\}_{K_B}$
2.  $B \rightarrow A : \{N_B\}_{k_{AB}}$
3.  $A \rightarrow B : \{\text{cert}_A, [A, B, N_A, N_B]_{K_A^{-1}}\}_{k_{AB}}$

**Moral: Don't let yourself be used as a signing oracle. Add randomness—and bind names—before signing.**

Credits: Abadi



# GSM challenge-response

$A$  is cellphone handset,  $B$  is a base station.

1.  $B \rightarrow A : N_B$
2.  $A \rightarrow B : A, [N_B]_{K_{AB}^{-1}}, \{\text{data}\}_k$

where  $k = f(K_{AB}, N_B)$  is the voice privacy key.

Can you spot the weakness?

# X.509 standard #1

Sending a signed, encrypted message to  $B$ :

$$1. A \rightarrow B : A, [T_A, B, \{\text{message}\}_{K_B}]_{K_A^{-1}}$$

Can you spot the flaw?

# Breaking X.509 standard #1

Look again:

$$1. \quad A \rightarrow B : \quad A, [T_A, B, \{\text{message}\}_{K_B}]_{K_A}^{-1}$$

There's no reason to believe the sender was ever aware of the message.

# An Attack on X.509 #1

Example: Proving yourself by sending a password.

Attacker  $M$  intercepts Alice's encrypted password:

$$1. A \rightarrow B : A, [T_A, B, \{\text{password}\}_{K_B}]_{K_A^{-1}}$$

Then  $M$  extracts  $\{\text{password}\}_{K_B}$ , and sends

$$1'. M \rightarrow B : M, [T_M, B, \{\text{password}\}_{K_B}]_{K_M^{-1}}$$

Now  $M$  is in, without needing to know the password.

# Another Attack on X.509 #1

Example: Secure auctions.

The same attack provides an easy way for  $M$  to send in a copy under his own name, without needing to know what  $A$ 's bid was.

# Lessons

An important difference between

- Authentication as *endorsement* (i.e., taking responsibility)
- Authentication as a way of *claiming credit*.

Encrypting before signing provides a secure way of assigning but an insecure way to establishing credit.

**Moral: sign before encrypting.**

Credits: Abadi

# TMN

Pop quiz. Watch carefully.

$A, B$  establish a shared key  $k_B$  using the help of a fast server

1.  $A \rightarrow S : \{k_A\}_{K_S}$
2.  $B \rightarrow S : \{k_B\}_{K_S}$
3.  $S \rightarrow A : k_A \oplus k_B$

$A$  recovers  $k_B$  as  $k_A \oplus (k_A \oplus k_B)$ .

Can you spot the flaw?

# Breaking TMN

Let's play spot the oracle!

The attack: Given  $\{k_B\}_{K_S}$ ,  $M, M'$  can conspire to recover  $k_B$

- 1'.  $M \rightarrow S : \{k_B\}_{K_S}$
- 2'.  $M' \rightarrow S : \{k_{M'}\}_{K_S}$
- 3'.  $S \rightarrow M : k_B \oplus k_{M'}$

Now  $M, M'$  can recover  $k_B$  from  $\{k_B\}_{K_S}$ .



# Goss railway protocol

$A$  and  $B$  establish an authenticated shared key  $k_{AB} = r_A \oplus r_B$

1.  $A \rightarrow B : A, \{r_A\}_{K_B}$
2.  $B \rightarrow A : B, \{r_B\}_{K_A}$

Do you see the subtle weakness?

# Triangle attacks on Goss

If session keys sometimes leak, the system breaks.

$M$  can recover  $r_A$  from  $\{r_A\}_{K_B}$  by opening a session to  $B$  and sending  $A$ 's encrypted contribution to the key:

1.  $M \rightarrow B : C, \{r_A\}_{K_B}$
2.  $B \rightarrow M : B, \{r'_B\}_{K_M}$

Now if  $M$  can learn  $k_{BM}$  somehow, he can compute  $r_A = k_{BM} \cdot \{r_A\}_{K_B}$ .

Basically, if  $B$  lets session keys leak,  $M$  can use him as an oracle to obtain  $r_A$  from  $\{r_A\}_{K_B}$ .

Play the same games with  $A$  to recover  $r_B$  from  $\{r_B\}_{K_A}$ ; you then learn  $k_{AB}$ .

# Implementing protocols

**Explicitness** is powerful (and cheap).

The mathematical notation

1.  $B \rightarrow A : N_B$
2.  $A \rightarrow B : \{N_B, k_{A,B}\}_{K_A}$

might be implemented in practice as

1.  $B \rightarrow A :$  “Msg 1 from  $B$  to  $A$  of GSM protocol v1.0 is a challenge  $N_B$ ”
2.  $A \rightarrow B :$  {“Msg 2 from  $A$  to  $B$  of GSM protocol v1.0 is a confirmation that the session is fresh and good for communication between  $A$  and  $B$  where  $N_B$  was seen.”}

(Can you see why each of the elements above are there?)

# Implementing protocols

Any value received as cleartext should be treated as untrusted. You may use it as a **hint** for performance, but don't depend on it for correctness.

**Minimize state**; each message should be self-explanatory.

# Implementing protocols

**Don't reuse keys:** for instance, signing keys and decryption keys should not be equated. Use a separate session key for each direction.

**Hash everything.** Each message should include the (signed?) hash of all previous messages in the interaction. This makes cut-and-paste attacks harder.

**Measure twice, cut once.**