

Electronics for IoT

Rotary Encoder

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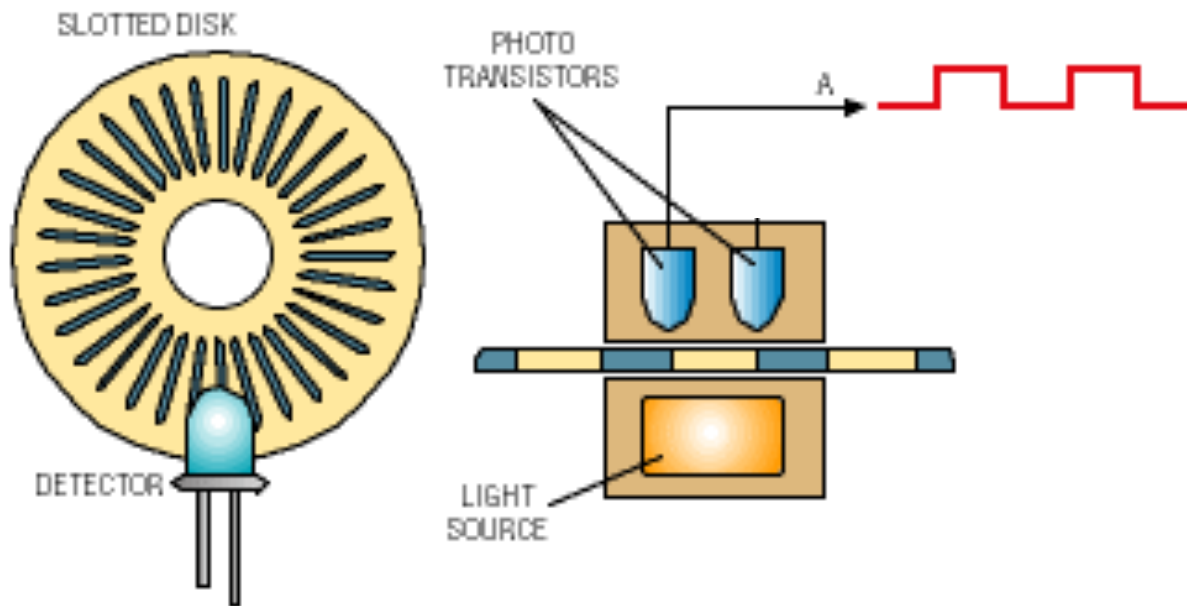
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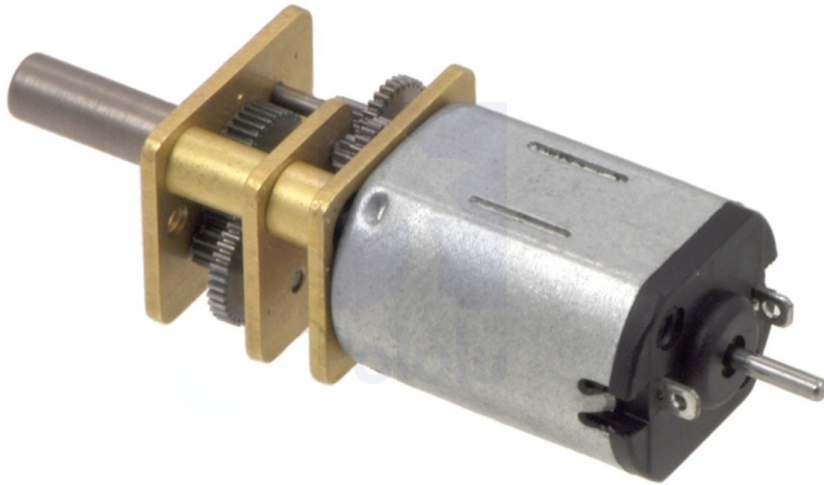
Rotary Encoder



Optical Encoder

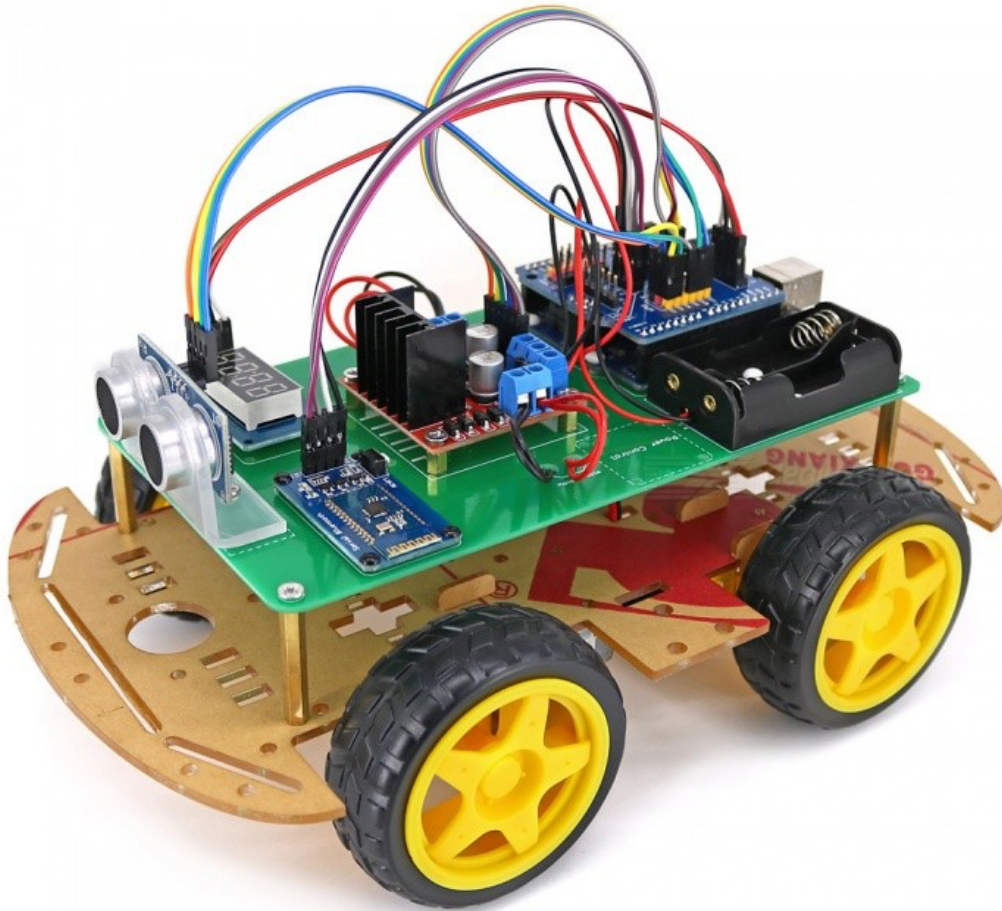


Counts per Revolution (CPR)

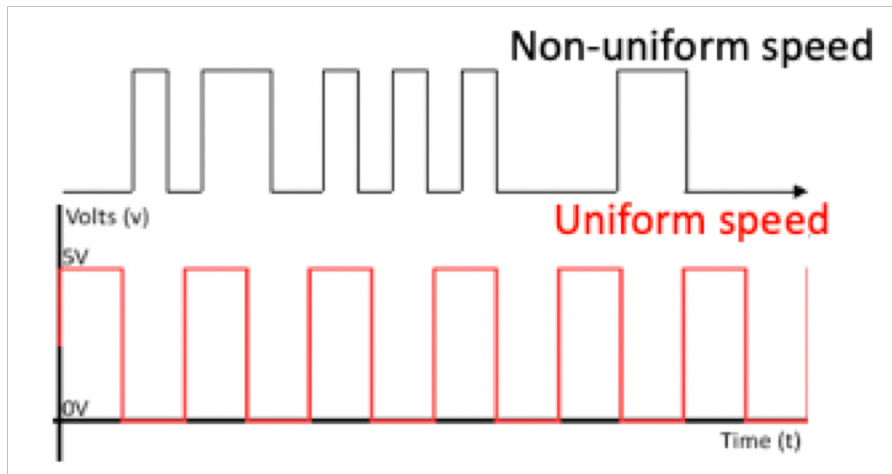
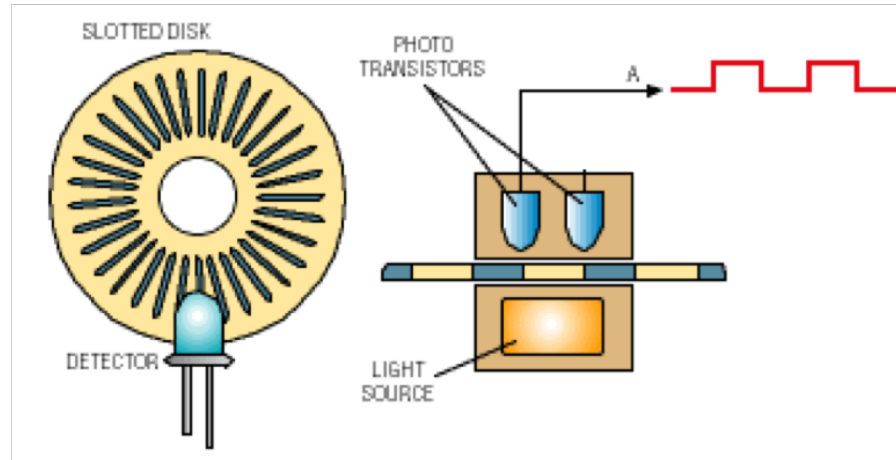


www.pololu.com

Example: Distance Traveled



Encoder Readout



Readout: Polling versus Interrupts

- Mail example:
 - **Polling:** go to check your mailbox every hour just incase
 - **Interrupt:** get alert when mail arrives
- Interrupt method is often preferable
 - Can do other stuff instead of constantly checking mailbox
- Interrupt, e.g.
 - Get $0 \rightarrow 1$ (or $0 \rightarrow 1$ or either) transition at some pin (e.g. A7)
 - Call “interrupt handler”

MicroPython Interrupt Syntax

Digital inputs can be configured to call a Python function whenever the value changes.

```
from machine import Pin
p = Pin(id, mode=Pin.IN, ...)
p.irq(handler, trigger=< Pin.IRQ_FALLING | Pin.IRQ_RISING >)
```

`trigger` may be either `Pin.IRQ_FALLING`, `Pin.IRQ_RISING` or `Pin.IRQ_FALLING | Pin.IRQ_RISING` causing the handler to be called when the input changes from 1 to 0, 0 to 1, or in either direction.

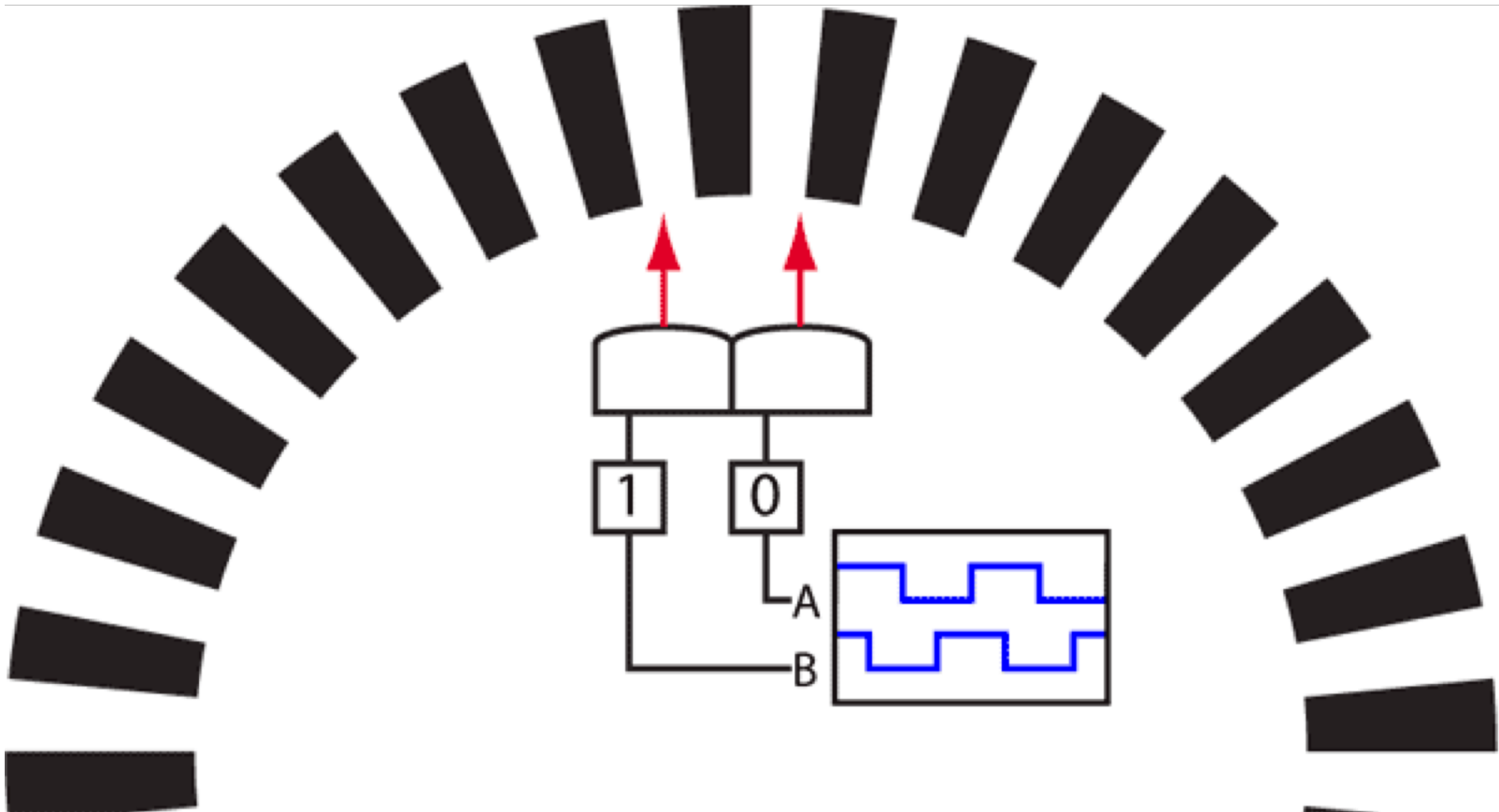
`handler` is a Python function with one argument (the `pin` that caused the interrupt). E.g.

```
def irq_handler(pin):
    pass
```

Code in interrupt handlers must be short and not allocate memory (e.g. no floating point arithmetic, print statements, or manipulating lists). If any of these features are required or for longer computations, use the `schedule` function.

Encoder Limitations

Quadrature Encoder Operation

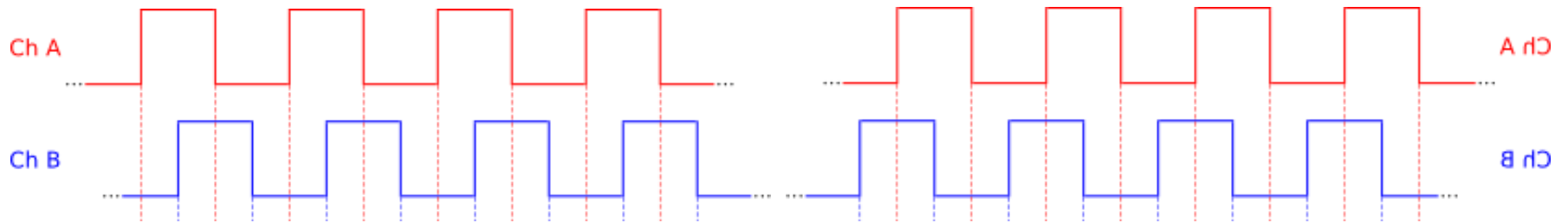


<http://www.creative-robotics.com/sites/default/files/tutorials/QuadratureAnimation.gif>

Quadrature Encoder Output

Forward

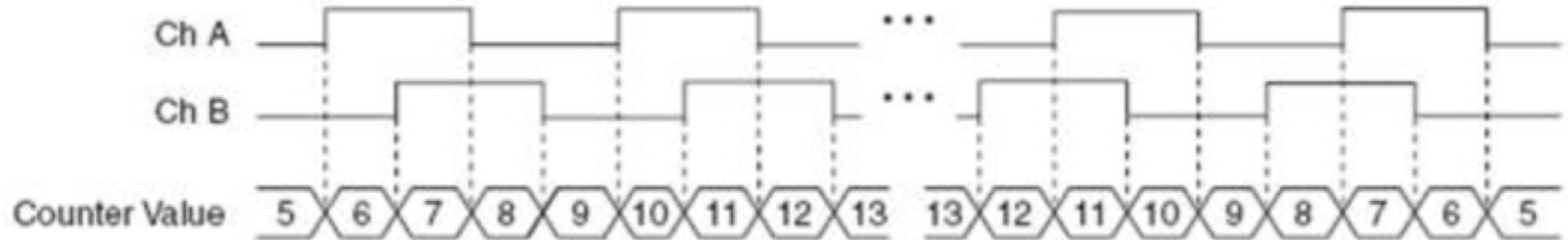
Reverse



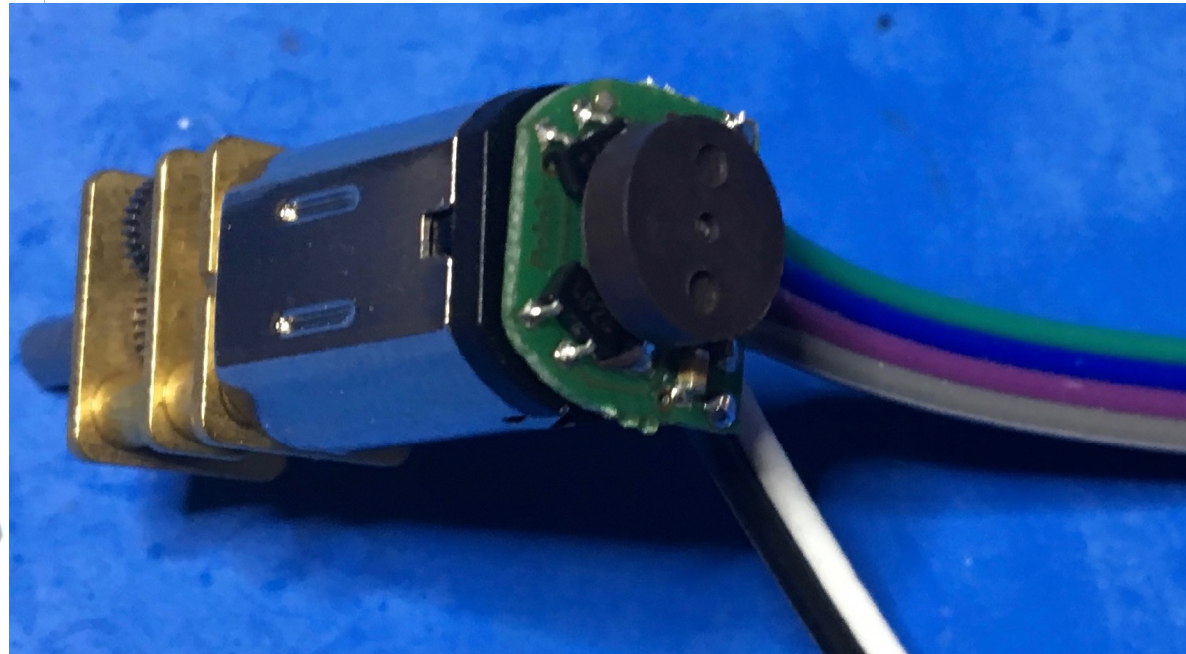
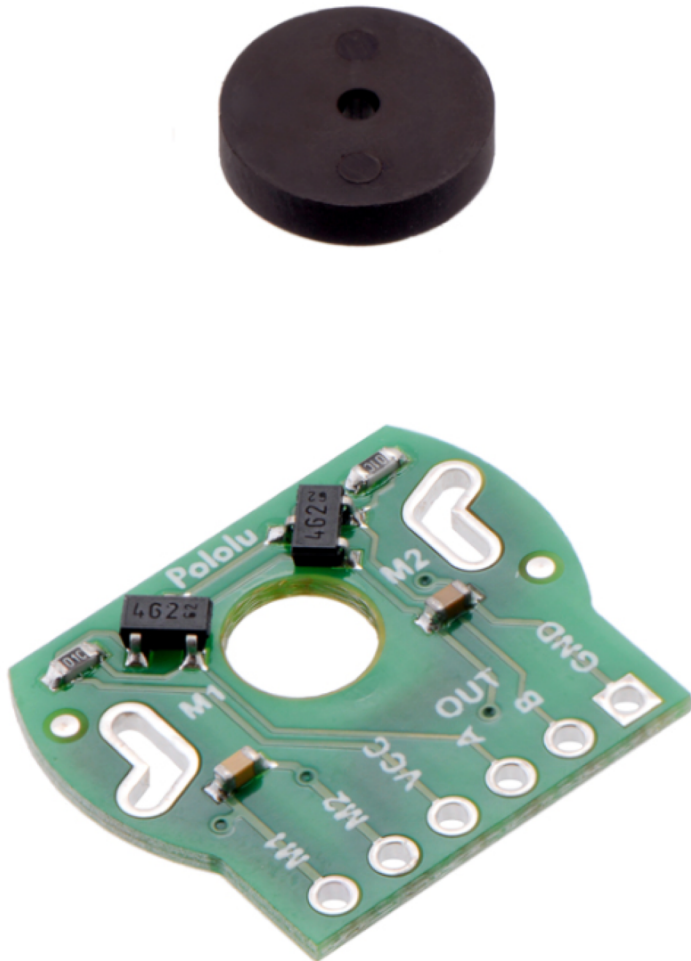
Quadrature Decoder Output

Forward

Reverse



Magnetic Quadrature Encoder



ESP32 Hardware “Decoder”

```
from machine import Pin
from machine import DEC
p1 = Pin(id1, mode=Pin.IN, ...)
p2 = Pin(id2, mode=Pin.IN, ...)
dec = DEC(<unit>, p1, p2)
```

```
dec.count()           # returns the current count
dec.count_and_clear() # returns the current count and resets the counter to 0
dec.clear()           # sets the counter value to 0
dec.pause()           # pauses counting
dec.resume()          # resumes counting
```