

Fixr: Mining and Understanding Bug Fixes for App-Framework Protocol Defects (TA2)



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MUSE PI Meeting

July 22, 2015



Imagining a post- MUSE scenario ...

for



I don't know how I
created a memory leak in
my Android app!

App developer asks framework devs ...



App developer asks framework devs ...



The screenshot shows a web browser window with the URL `android-developers.blogspot.dk/2009/01/avoiding-memory-leaks.html`. The page features a dark blue header with the text "Android Developers Blog" and a white Android robot icon. Below the header, the article is dated "19 JANUARY 2009" and titled "Avoiding memory leaks". The main text explains that Android applications are limited to 16 MB of heap memory and discusses the importance of avoiding memory leaks by using `Context` objects. A code snippet is provided, showing an `onCreate` method that initializes a `TextView` and sets its text to "Leaks are bad".

Developers

19 JANUARY 2009

Avoiding memory leaks

Android applications are, at least on the T-Mobile G1, limited to 16 MB of heap. It's both a lot of memory for a phone and yet very little for what some developers want to achieve. Even if you do not plan on using all of this memory, you should use as little as possible to let other applications run without getting them killed. The more applications Android can keep in memory, the faster it will be for the user to switch between his apps. As part of my job, I ran into memory leaks issues in Android applications and they are most of the time due to the same mistake: keeping a long-lived reference to a `Context`.

On Android, a `Context` is used for many operations but mostly to load and access resources. This is why all the widgets receive a `Context` parameter in their constructor. In a regular Android application, you usually have two kinds of `Context`, `Activity` and `Application`. It's usually the first one that the developer passes to classes and methods that need a `Context`:

```
@Override
protected void onCreate(Bundle state) {
    super.onCreate(state);

    TextView label = new TextView(this);
    label.setText("Leaks are bad");
}
```

App developer asks framework devs ...



“Do not keep long-lived references to a context-activity”

A screenshot of a web browser displaying an article from the Android Developers Blog. The browser's address bar shows the URL: android-developers.blogspot.dk/2009/01/avoiding-memory-leaks.html. The page features a dark blue header with the Android Developers Blog logo and various icons. The main content area is white and contains the article title "Avoiding memory leaks" dated 19 JANUARY 2009. The article text explains that Android applications are limited to 16 MB of heap memory and discusses the importance of avoiding long-lived references to Context. A code snippet is provided, showing an @Override method onCreate that initializes a TextView and sets its text to "Leaks are bad".

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19 JANUARY 2009

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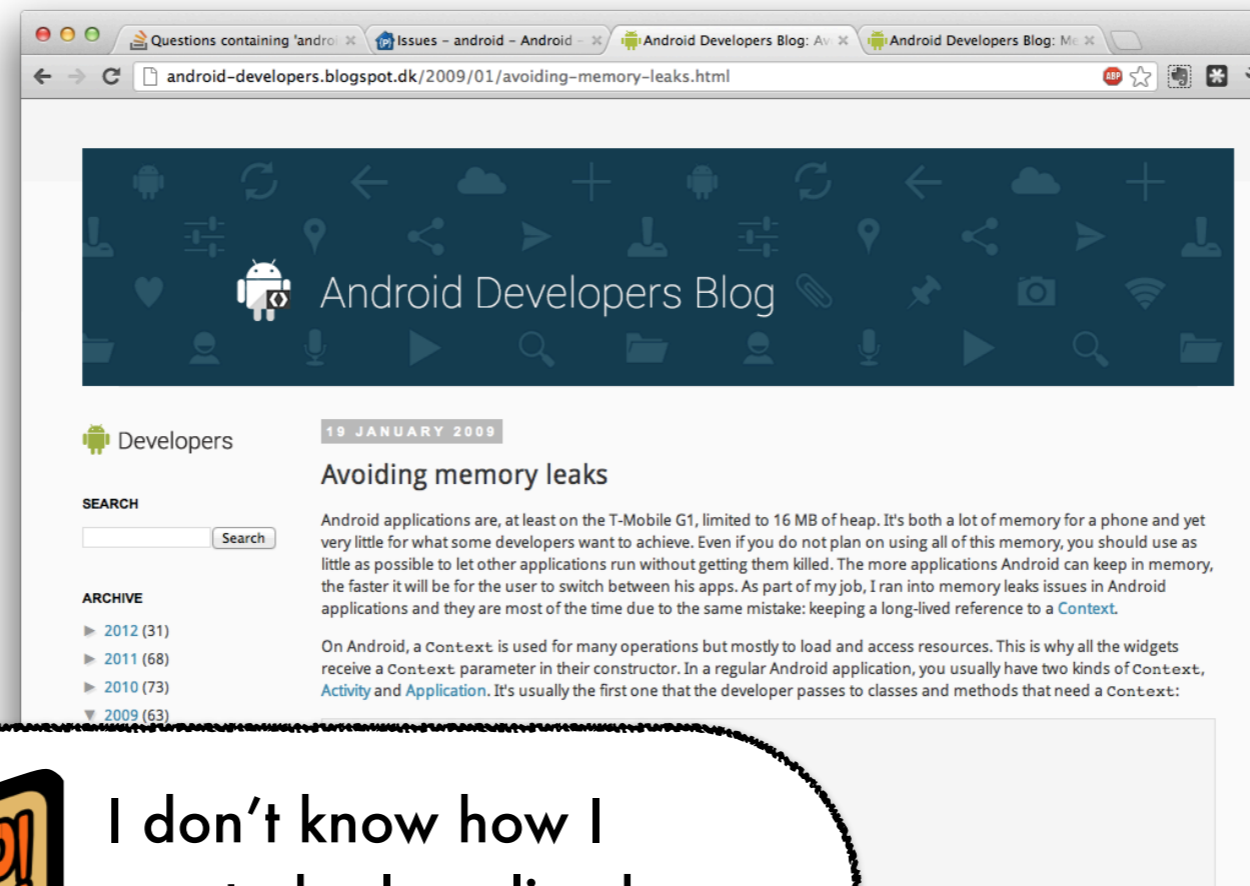
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App developer asks framework devs ...



“Do not keep long-lived references to a context-activity”

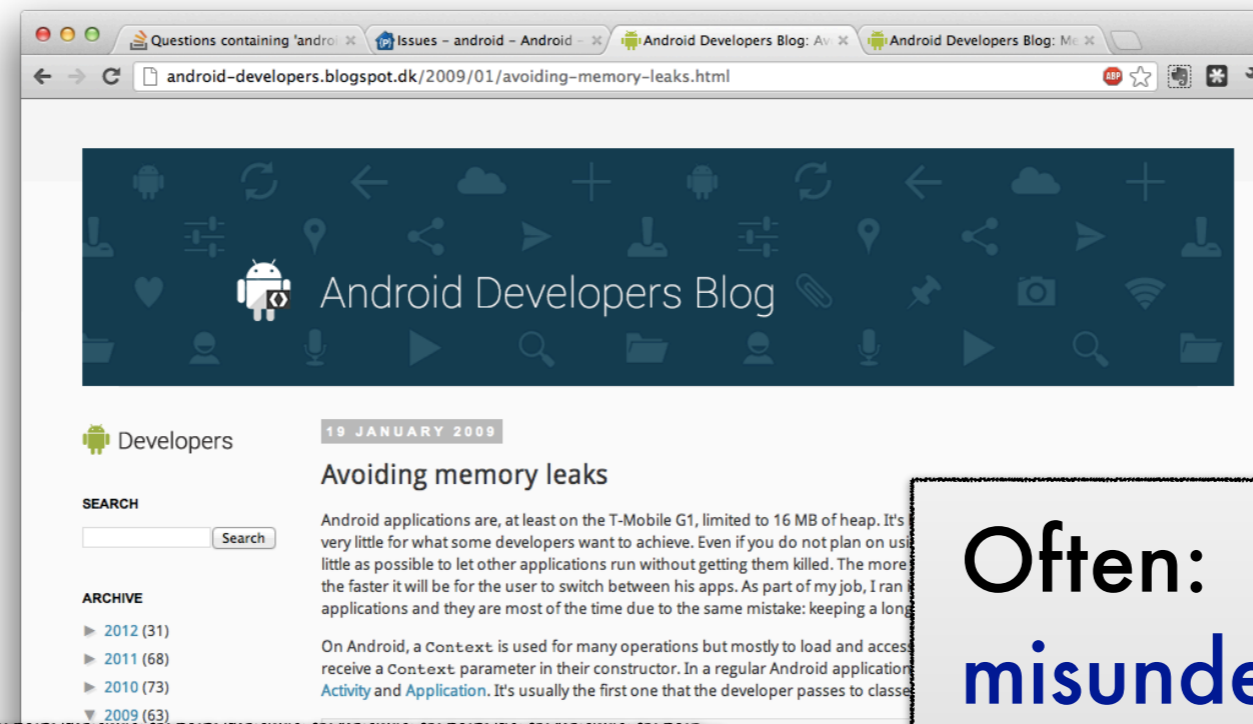


I don't know how I created a long-lived reference to an Activity!

App developer asks framework devs ...



“Do not keep long-lived references to a context-activity”



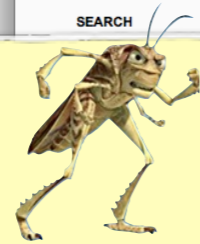
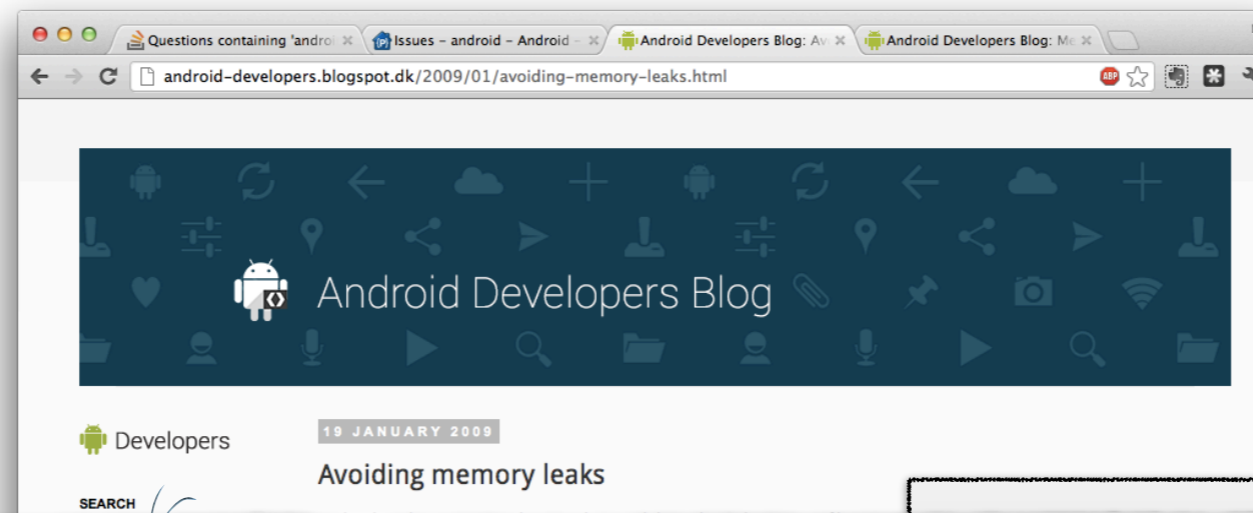
I don't know how I created a long-lived reference to an Activity!

Often: A misunderstanding of a library causes the library to keep the Activity

App developer asks framework devs ...



“Do not keep long-lived references to a context-activity”



Bug from violating
(implicit) framework protocol rules

Somewhere ...

Somewhere ...



Somewhere ...



Somewhere ...



Questions containing 'andro' Issues - android - Android - Android Developers Blog: Av Android Developers Blog: Me

android-developers.blogspot.dk/2011/03/memory-analysis-for-android.html

Android Developers Blog

24 MARCH 2011

Memory Analysis for Android Applications

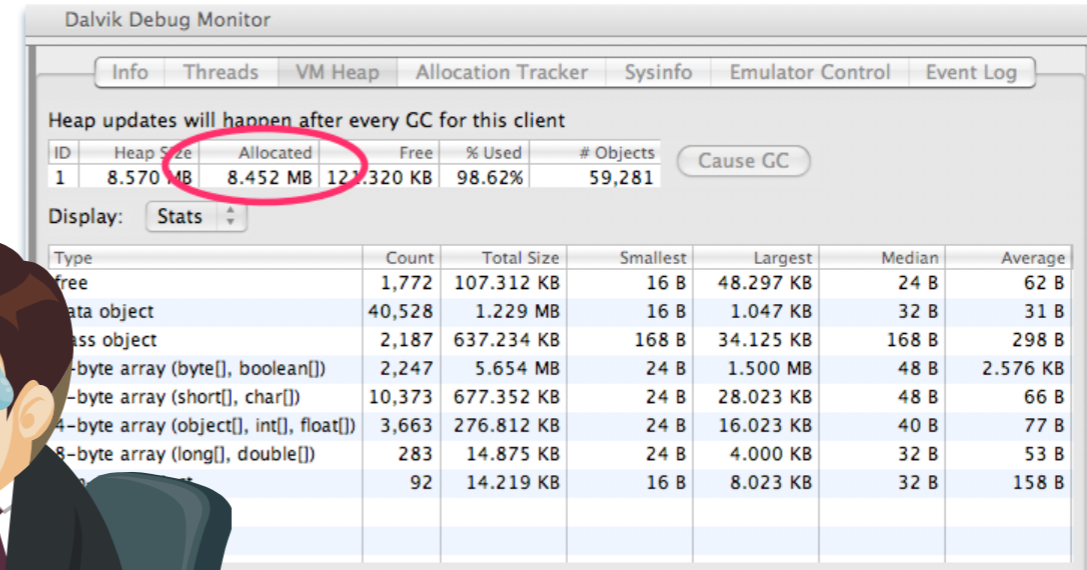
[This post is by Patrick Dubroy, an Android engineer who writes about programming, usability, and interaction on his personal blog. — Tim Bray]

The Dalvik runtime may be garbage-collected, but that doesn't mean you can ignore memory management. You should be especially mindful of memory usage on mobile devices, where memory is more constrained. In this article, we're going to take a look at some of the memory profiling tools in the Android SDK that can help you trim your application's memory usage.

Some memory usage problems are obvious. For example, if your app leaks memory every time the user touches the screen, it will probably trigger an `OutOfMemoryError` eventually and crash your app. Other problems are more subtle, affecting the performance of both your app (as garbage collections are more frequent and take more time) and the user (as the app becomes slower and more unresponsive).

Tools of the trade

The Android SDK provides two main ways of profiling the memory usage of your application: heap dumps and memory profiling. The Allocation Tracker is useful when you want to get a sense of what your application is allocating and how much memory it is using.



Dalvik Debug Monitor

Info Threads VM Heap Allocation Tracker Sysinfo Emulator Control Event Log

Heap updates will happen after every GC for this client

ID	Heap Size	Allocated	Free	% Used	# Objects	Cause GC
1	8.570 MB	8.452 MB	121.320 KB	98.62%	59,281	Cause GC

Display: Stats

Type	Count	Total Size	Smallest	Largest	Median	Average
free	1,772	107.312 KB	16 B	48.297 KB	24 B	62 B
data object	40,528	1.229 MB	16 B	1.047 KB	32 B	31 B
class object	2,187	637.234 KB	168 B	34.125 KB	168 B	298 B
1-byte array (byte[], boolean[])	2,247	5.654 MB	24 B	1.500 MB	48 B	2.576 KB
2-byte array (short[], char[])	10,373	677.352 KB	24 B	28.023 KB	48 B	66 B
4-byte array (object[], int[], float[])	3,663	276.812 KB	24 B	16.023 KB	40 B	77 B
8-byte array (long[], double[])	283	14.875 KB	24 B	4.000 KB	32 B	53 B
	92	14.219 KB	16 B	8.023 KB	32 B	158 B

Somewhere ...

24 MARCH 2011

Memory Analysis for Android Applications

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Display: Stats

Eclipse Memory Analyzer

leak-converted.hprof

Inspector

Class Name

Class Name	Shallow Heap	Retained Heap
<Regex>	<Numeric>	<Numeric>
byte[8] @ 0x429b69c8 HPDS...	24	24
byte[2797568] @ 0x426fe780 '2'.&11.'25.(3%&.##+. (...\$...'%'\$...'\$. +...7&2>*.0	2,797,584	2,797,584
mBuffer android.graphics.Bitmap @ 0x40a50fa8	40	2,797,640
value java.util.HashMap\$HashMapEntry @ 0x40a4ceb8	24	5,595,472
[13] java.util.HashMap\$HashMapEntry[16] @ 0x40805440	80	32,802,960
table java.util.HashMap @ 0x40801a98	48	32,803,008
sBitmapCache class com.example.android.hcgallery.ContentFragment (8	32,803,056
<class> com.example.android.hcgallery.ContentFragment @ 0x40801a98	128	384
value java.util.HashMap\$HashMapEntry @ 0x408009c0	24	152
Total: 2 entries		
byte[2797568] @ 0x42453768 %..\$.+& .61+.HA.F79.92..4-'C.8.MEB.@.8.'...-'.?;<.	2,797,584	2,797,584
byte[2797568] @ 0x421a8750z.FRF.P\ P.OXU.NWT.ZUY.yvo.....lt\..ule.z\..syU.	2,797,584	2,797,584
byte[2797568] @ 0x41efd120 njg.pli.kgd.b^[\,da\,olg.tql.roh.urk.wtm.spl.lib.he^k	2,797,584	2,797,584
byte[3252224] @ 0x41be3108z.FRF.P\ P.OXU.NWT.ZUY.yvo.....lt\..ule.z\..syU.	3,252,240	3,252,240
byte[2797568] @ 0x419380f0z.FRF.P\ P.OXU.NWT.ZUY.yvo.....lt\..ule.z\..syU.	2,797,584	2,797,584
byte[2797568] @ 0x4168d0d8 d.B.d.B.d.@.d.f.7.g.@.h.B.h.B.I.B.h.B.I.C.g.C.f.B.f.C	2,797,584	2,797,584
byte[2797568] @ 0x413e20c0 cR>.eT@.eVA.dU@.aR=.'Q<.'Q>.bS@.bS@.bS@.e'	2,797,584	2,797,584
byte[2797568] @ 0x411370a8z.FRF.P\ P.OXU.NWT.ZUY.yvo.....lt\..ule.z\..syU.	2,797,584	2,797,584
byte[2797568] @ 0x40e8c090z.FRF.P\ P.OXU.NWT.ZUY.yvo.....lt\..ule.z\..syU.	2,797,584	2,797,584
byte[1572864] @ 0x40d0c078f.';dB.ON9.65.J	1,572,880	1,572,880
byte[2797568] @ 0x40a61060z.FRF.P\ P.OXU.NWT.ZUY.yvo.....lt\..ule.z\..syU.	2,797,584	2,797,584
byte[62100] @ 0x40a51db8z.FRF.P\ P.OXU.NWT.ZUY.yvo.....lt\..ule.z\..syU.	62,112	62,112
byte[24] @ 0x40a4cd11z.FRF.P\ P.OXU.NWT.ZUY.yvo.....lt\..ule.z\..syU.	40	40
byte[4096] @ 0x40a4aa50z.FRF.P\ P.OXU.NWT.ZUY.yvo.....lt\..ule.z\..syU.	4,112	4,112
byte[24] @ 0x40a4a7a1z.FRF.P\ P.OXU.NWT.ZUY.yvo.....lt\..ule.z\..syU.	40	40
byte[4096] @ 0x40a48148z.FRF.P\ P.OXU.NWT.ZUY.yvo.....lt\..ule.z\..syU.	4,112	4,112
byte[24] @ 0x40a464f1z.FRF.P\ P.OXU.NWT.ZUY.yvo.....lt\..ule.z\..syU.	40	40
byte[84] @ 0x40a40560z.FRF.P\ P.OXU.NWT.ZUY.yvo.....lt\..ule.z\..syU.	96	96
byte[768] @ 0x40a40200z.FRF.P\ P.OXU.NWT.ZUY.yvo.....lt\..ule.z\..syU.	784	784
byte[1572864] @ 0x408beab8 2@3.2@4.5A5.6A3.471.3>0.3>0.6A1.8C3.8E4.8E'	1,572,880	1,572,880
byte[84] @ 0x408ba188z.FRF.P\ P.OXU.NWT.ZUY.yvo.....lt\..ule.z\..syU.	96	96
byte[960] @ 0x408b9d68z.FRF.P\ P.OXU.NWT.ZUY.yvo.....lt\..ule.z\..syU.	976	976
byte[84] @ 0x408b9a48z.FRF.P\ P.OXU.NWT.ZUY.yvo.....lt\..ule.z\..syU.	96	96
byte[960] @ 0x408b9628z.FRF.P\ P.OXU.NWT.ZUY.yvo.....lt\..ule.z\..syU.	976	976
byte[56] @ 0x408b9318z.FRF.P\ P.OXU.NWT.ZUY.yvo.....lt\..ule.z\..syU.	72	72
byte[192] @ 0x408b91f8z.FRF.P\ P.OXU.NWT.ZUY.yvo.....lt\..ule.z\..syU.	208	208

36M of 81M

The culprit (red arrow pointing to the sBitmapCache class)

Somewhere ...

24 MARCH 2011

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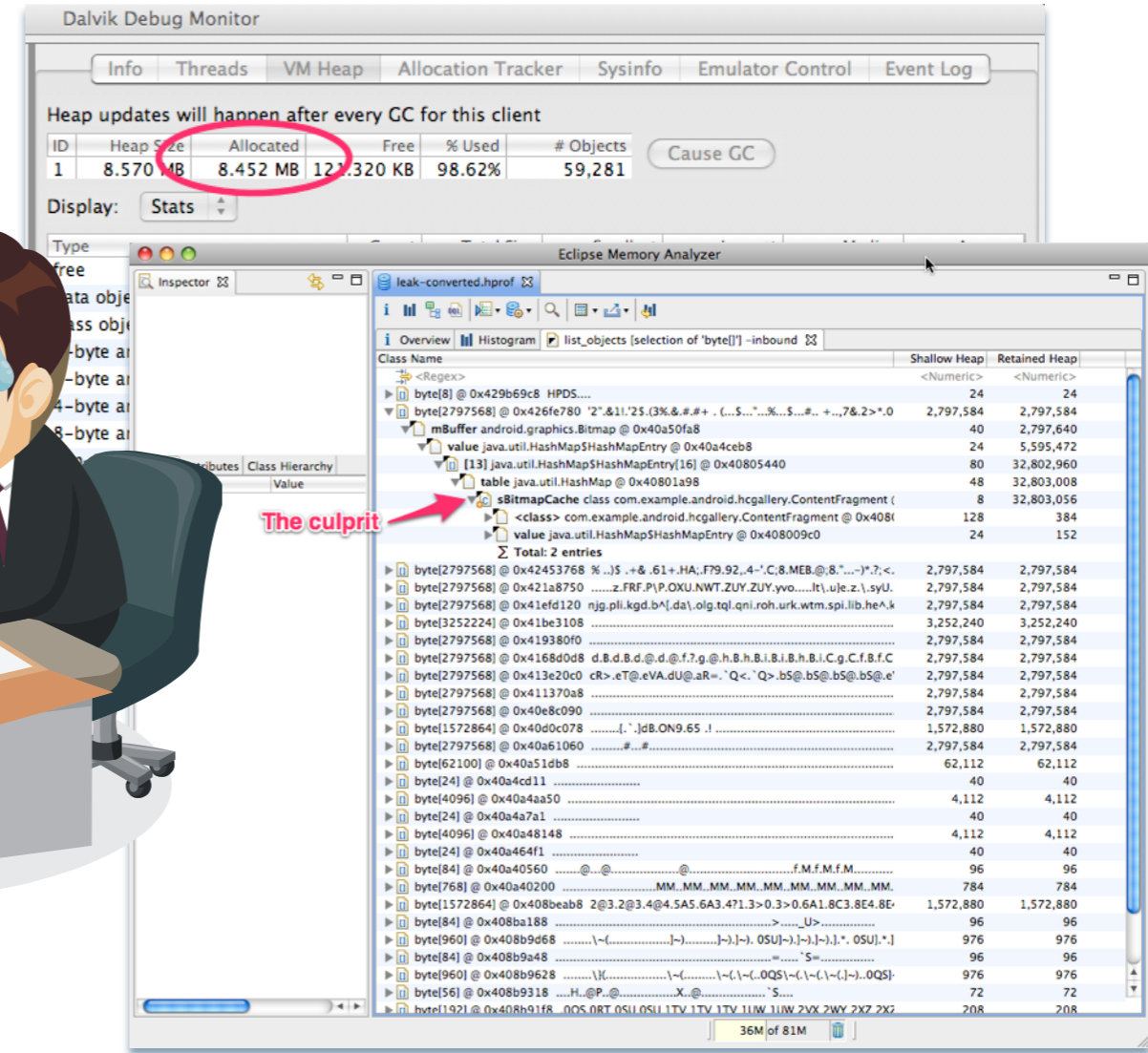
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byte[2797568] @ 0x411370a82,797,584	2,797,584	2,797,584
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byte[1572864] @ 0x40d0c078f.'jdB.ON9.65.J	1,572,880	1,572,880
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byte[4096] @ 0x40a4aa504,112	4,112	4,112
byte[24] @ 0x40a4a7a140	40	40
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byte[960] @ 0x408b9d68~(.....~).....~).....~).....OSU~).....OSU~).....976	976	976
byte[84] @ 0x408b9a48=.....'S'.....96	96	96
byte[960] @ 0x408b9628\\i.....~(.....~(.....~(.....~(.....~(.....~(.....OSU~).....976	976	976
byte[56] @ 0x408b9318H..@P..@.....X..@.....'S'.....72	72	72
byte[192] @ 0x408b91f8DOS.ORT.OSU.OSU.1TV.1TV.1TV.1TV.1TV.1TV.1TV.1TV.2VX.2VX.2VX.2VX.208	208	208

Find a **bugfix**



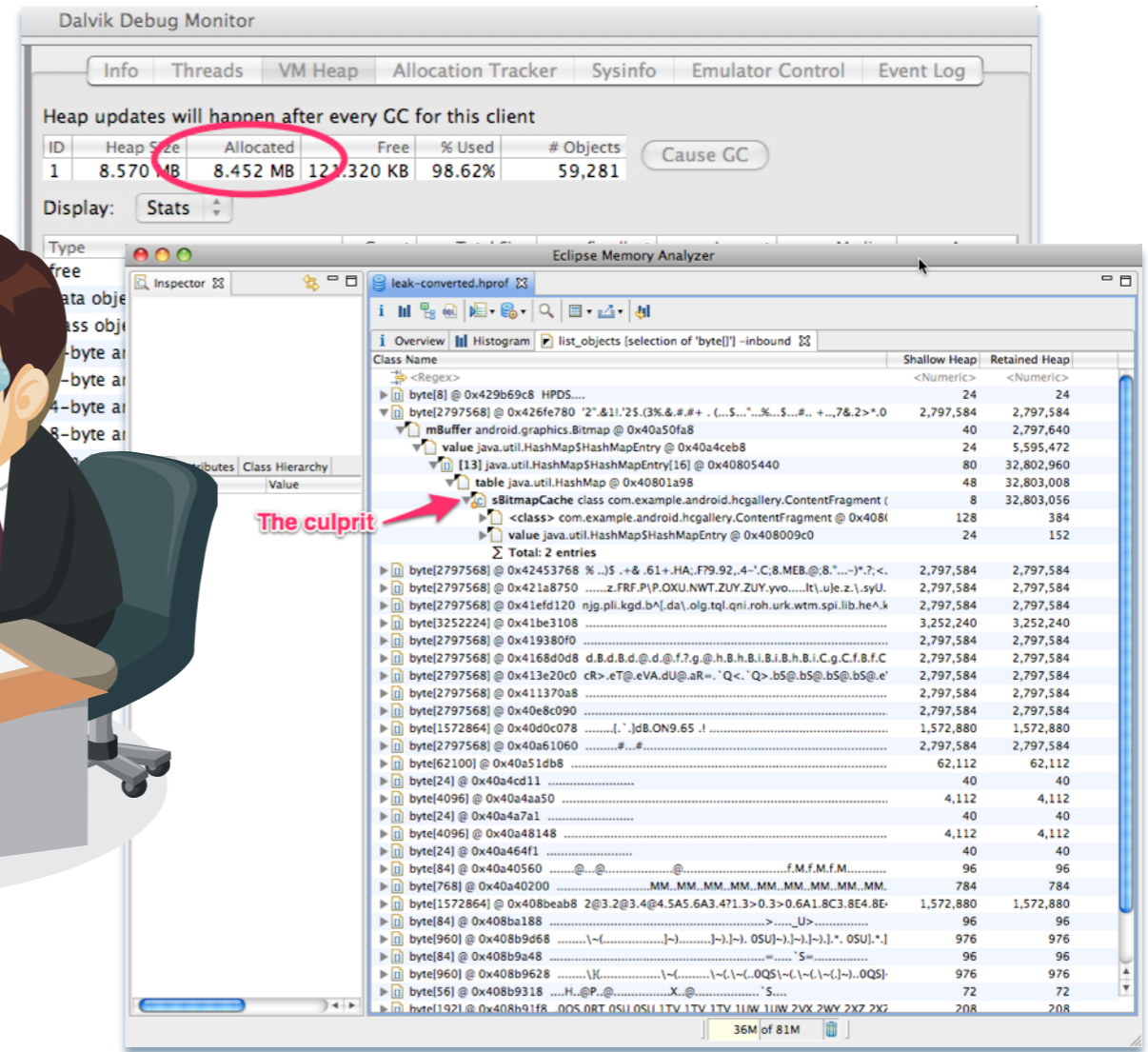
Somewhere ...



Find a **bugfix**
Commit a **bugfix**



Somewhere ...



Find a **bugfix**
Commit a **bugfix**
Bugfix is picked up by **Fixr**

GitHub

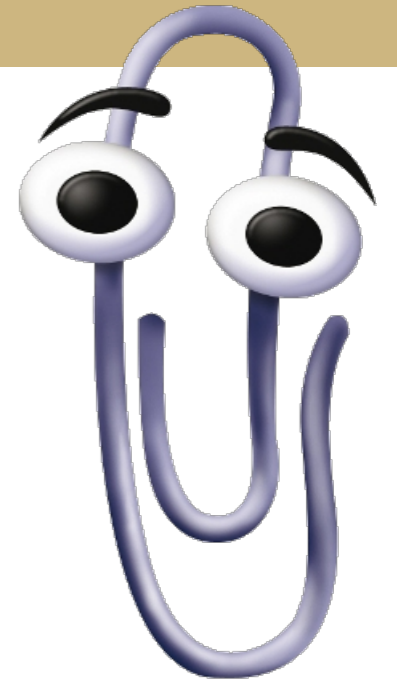


A **Fixr**-enabled IDE responds ...





I don't know how I
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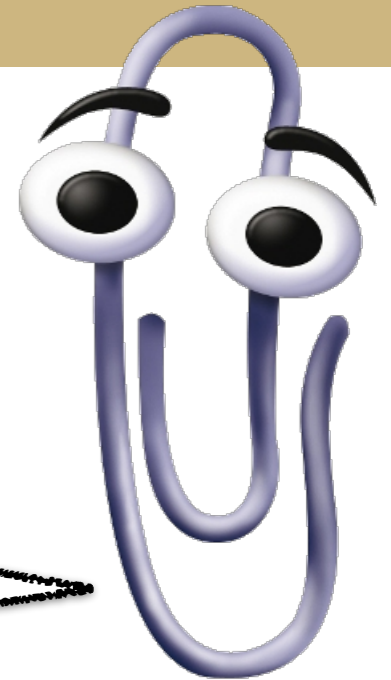
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A Fixr-enabled IDE responds ...



It looks like you've created a memory leak like  and 100,000 others. Would you like to apply  ?



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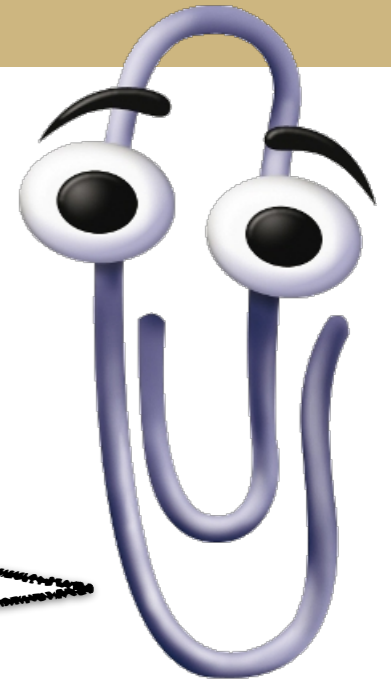
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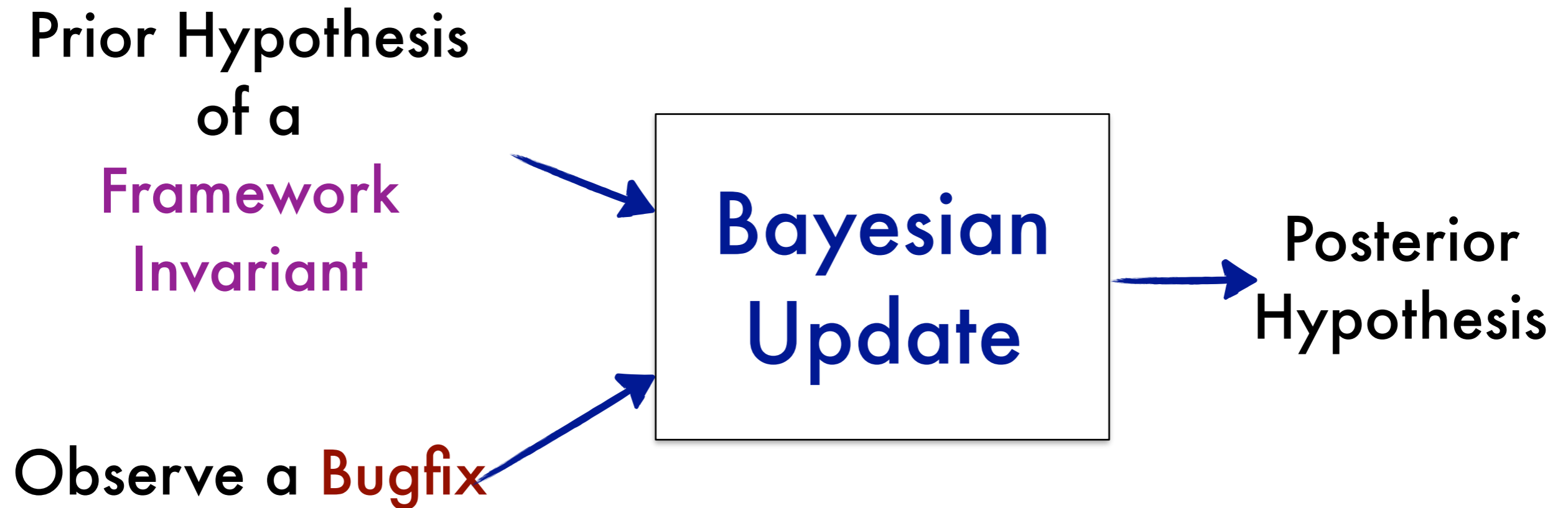
the **bugfix** is "transferred"



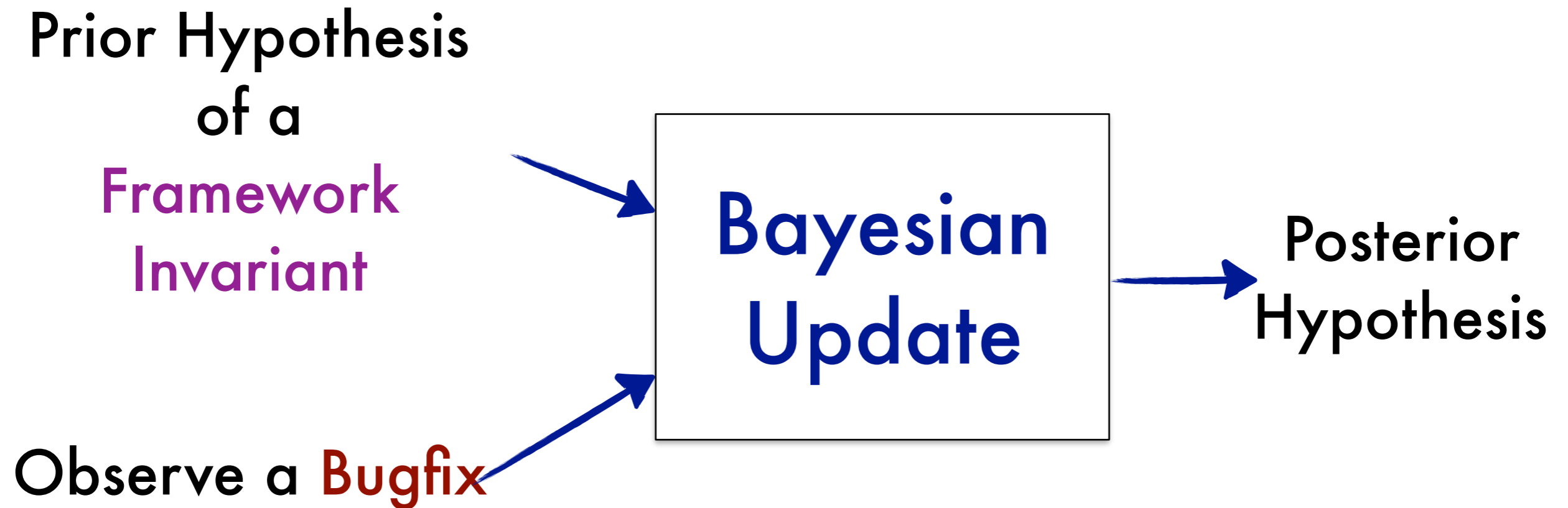
I don't know how I created a memory leak!



Summary: Mine framework specifications with bugfixes



Summary: **Mine** framework specifications with **bugfixes**



The Fixr Loop:
Create as many observations as possible

**Simple motivating example:
A well-understood Android
bug**

Simple motivating example: A well-understood Android bug



a common misuse of the framework

Bug
(on Android <4)

`aView.setTag(..., anObject)`

Bug
(on Android <4)

aView.setTag(..., anObject)



if anObject can reach aView

Bug
(on Android <4)

aView.setTag(..., anObject)



if anObject can reach aView

**Framework
Invariant**

```
class View {  
    static WeakHashMap<View, SparseArray<Object>> sTags;  
    Object mTag;  
}
```

Bug
(on Android <4)

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if anObject can reach aView

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because of an **unspecified** class invariant: **sTags'**
values (:**Object**) must not reach their keys (:**View**)

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A Fix

Bug
(on Android <4)

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if anObject can reach aView

Framework
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because of an **unspecified** class invariant: **sTags'**
values (:**Object**) must not reach their keys (:**View**)

A Fix

~~aView.setTag(id, anObj)~~
aView.setTag(new Holder(id, anObj))

uses mTag instead

Bug
(on Android <4)

`aView.setTag(..., anObject)`

bug condition

if anObject can reach aView

**Framework
Invariant**

```
class View {  
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    Object mTag;  
}
```

invariant

because of an **unspecified** class invariant: **sTags'**
values (:Object) must not reach their keys (:View)

**Goal: Produce this repair specification: *bug pre,*
*framework invariant, fix suggestion***

Challenges

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How do we find **bugfix** commits?

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an instance of a
`View.setTag` fix

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Given a bugfix commit, how do we **summarize**
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a specification of the
`View.setTag` repair

Challenges

How do we find **bugfix commits**?

an instance of a
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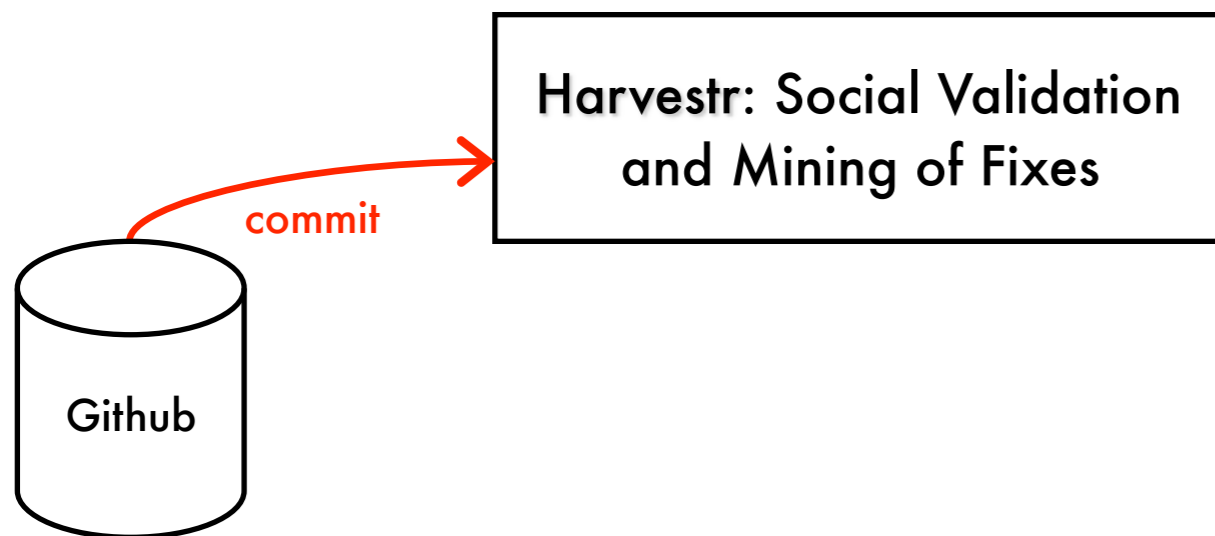
Given a bugfix commit, how do we
and

a specification of the
`View.setTag` repair

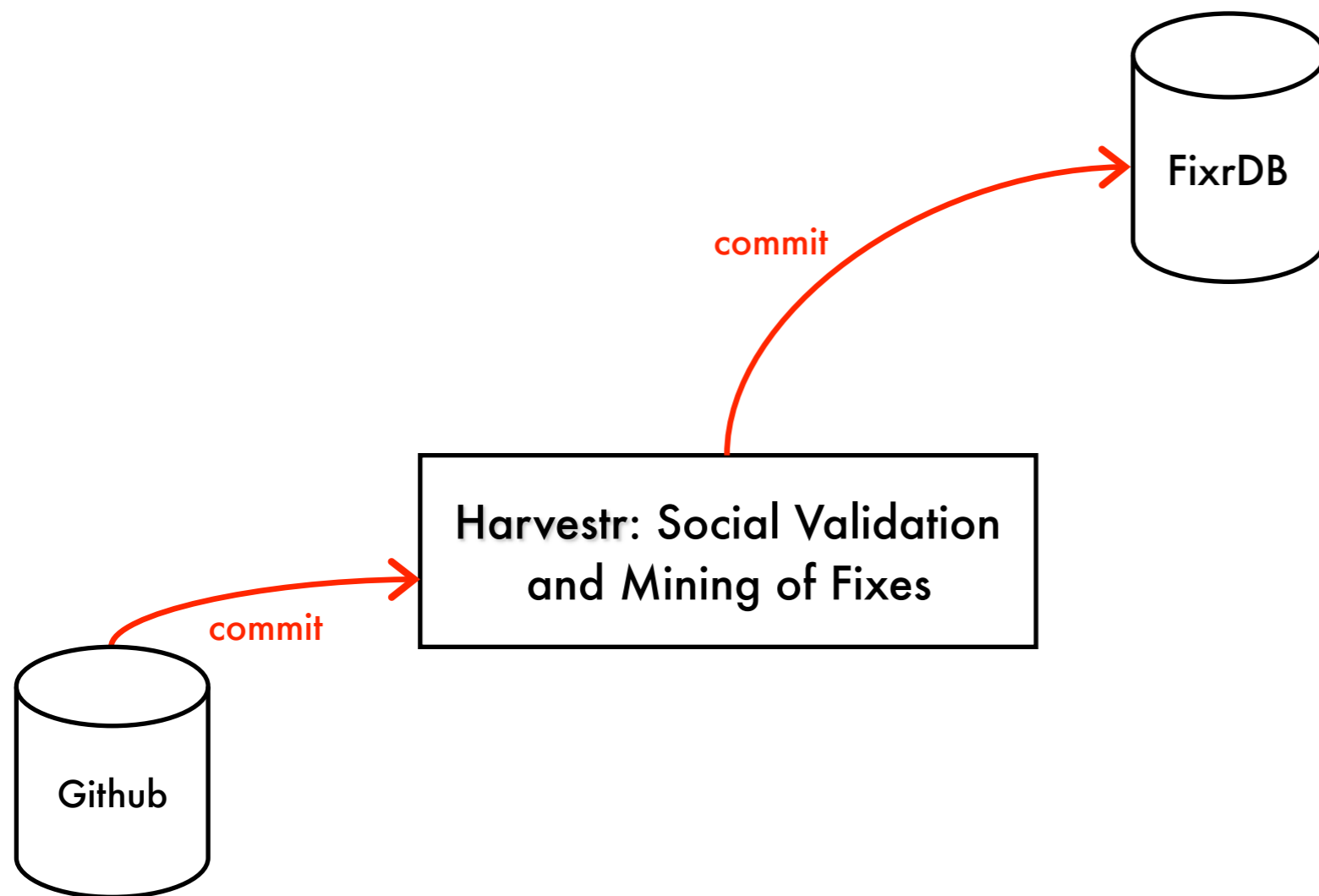
Workflow 0: Continuous commit harvesting, buggy app patching, and social validation

**Harvestr: Social Validation
and Mining of Fixes**

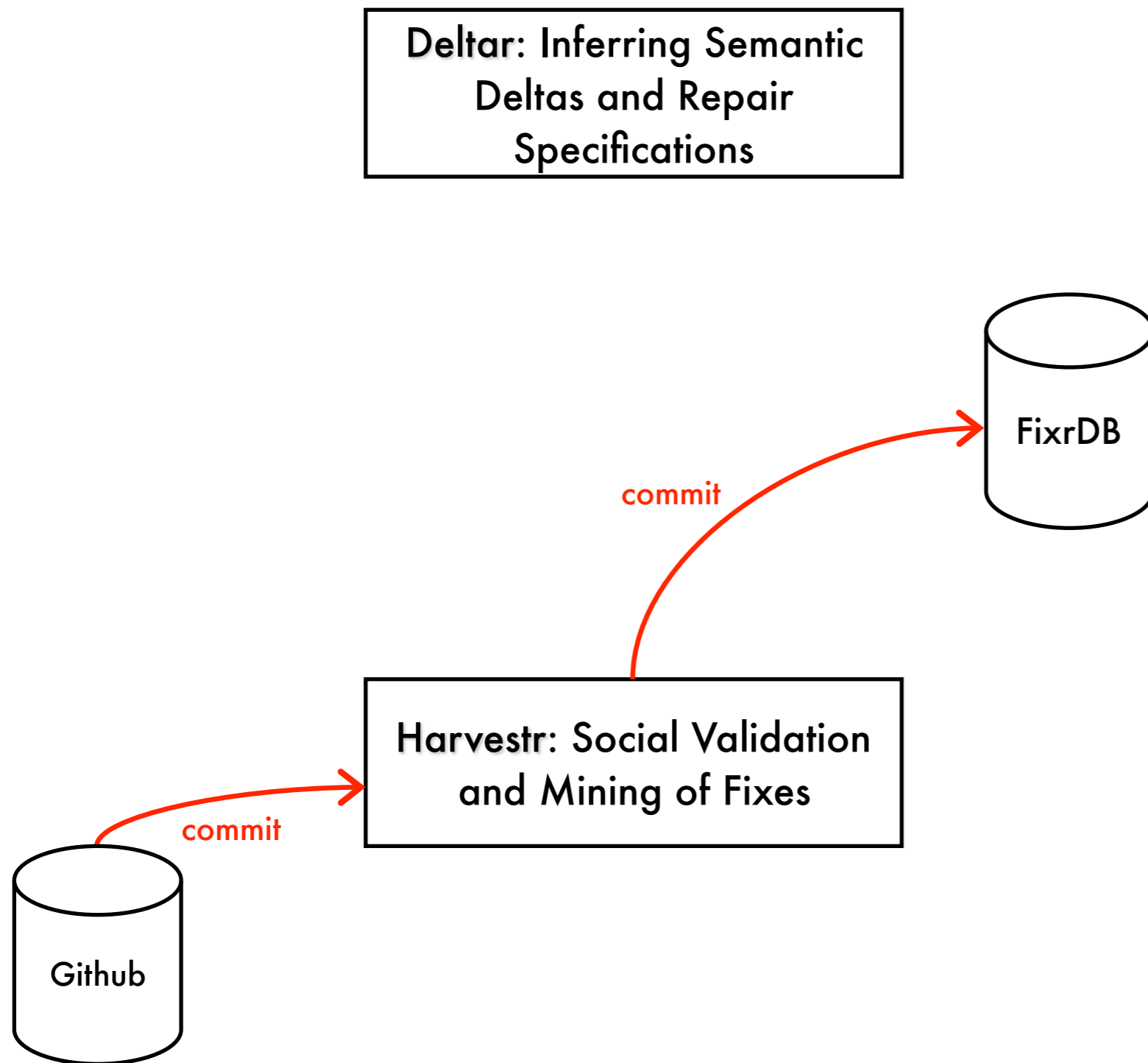
Workflow 0: Continuous commit harvesting, buggy app patching, and social validation



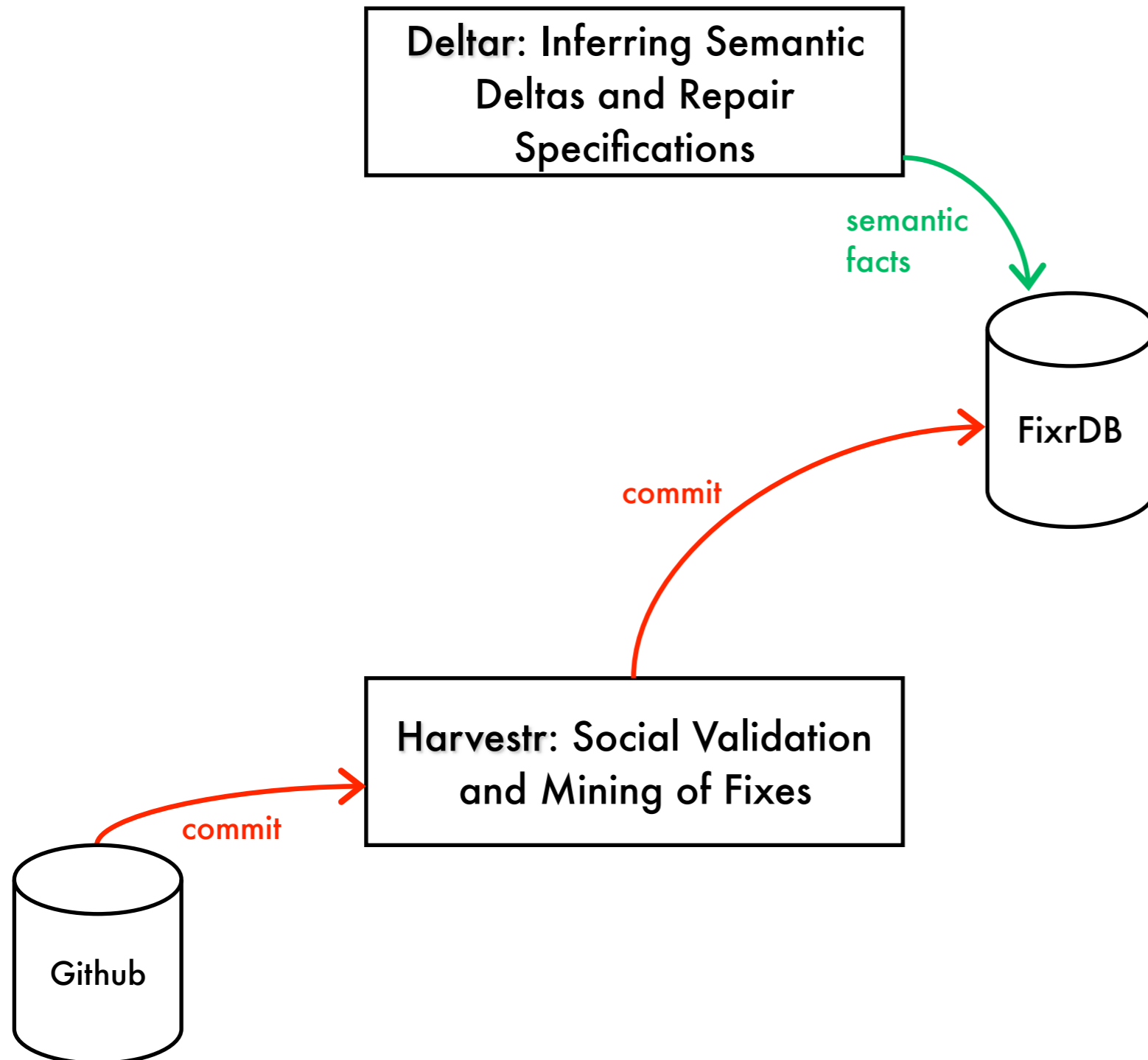
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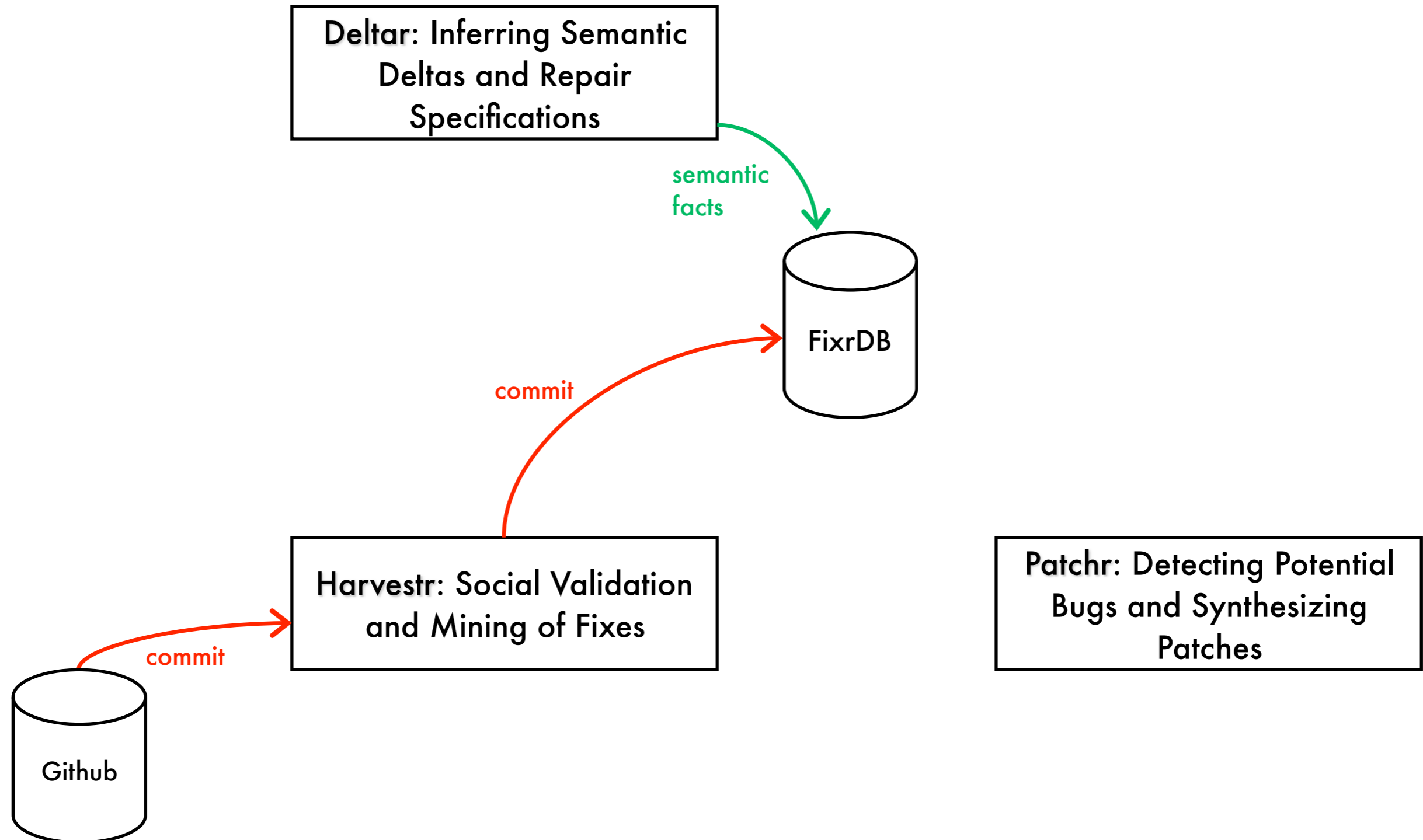
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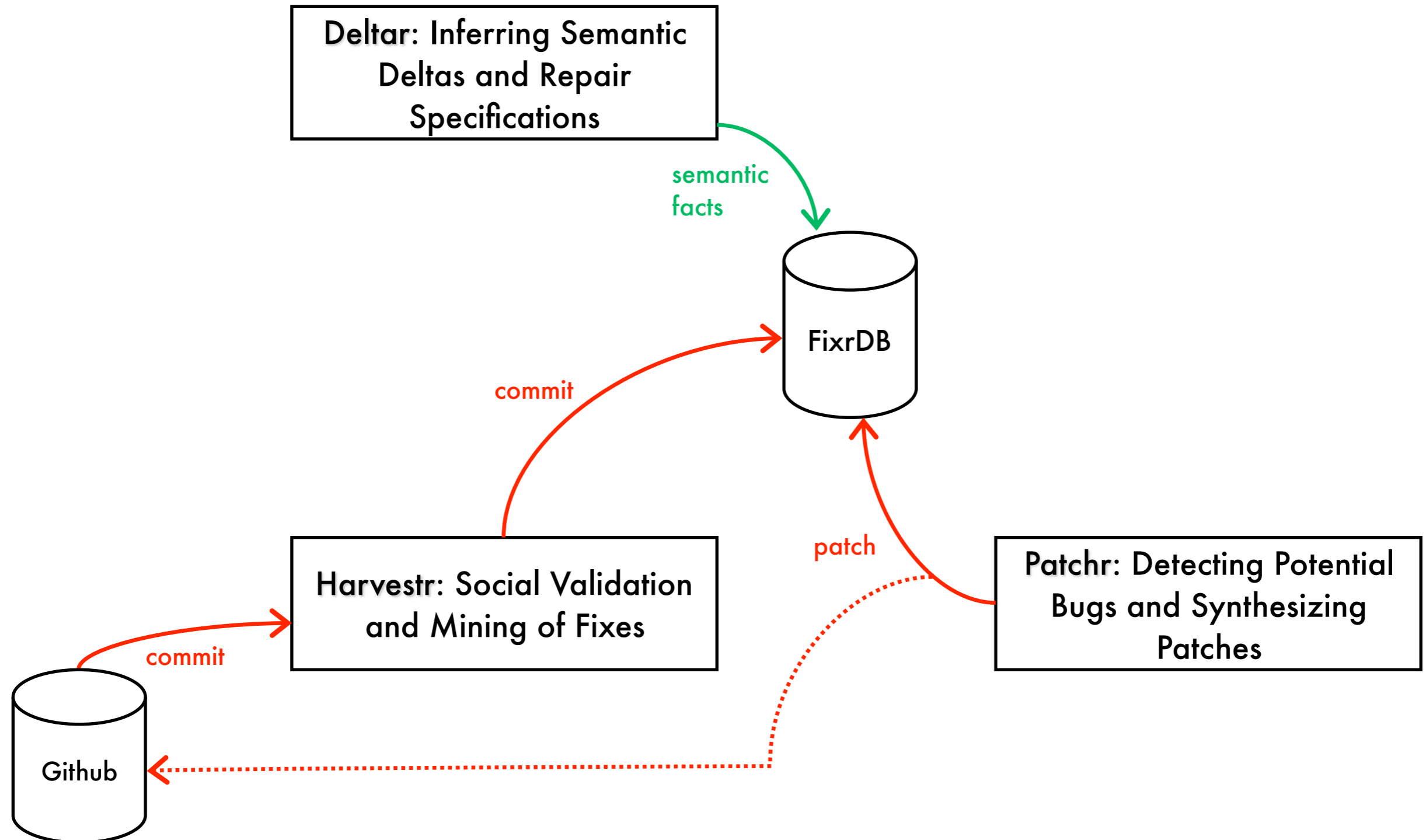
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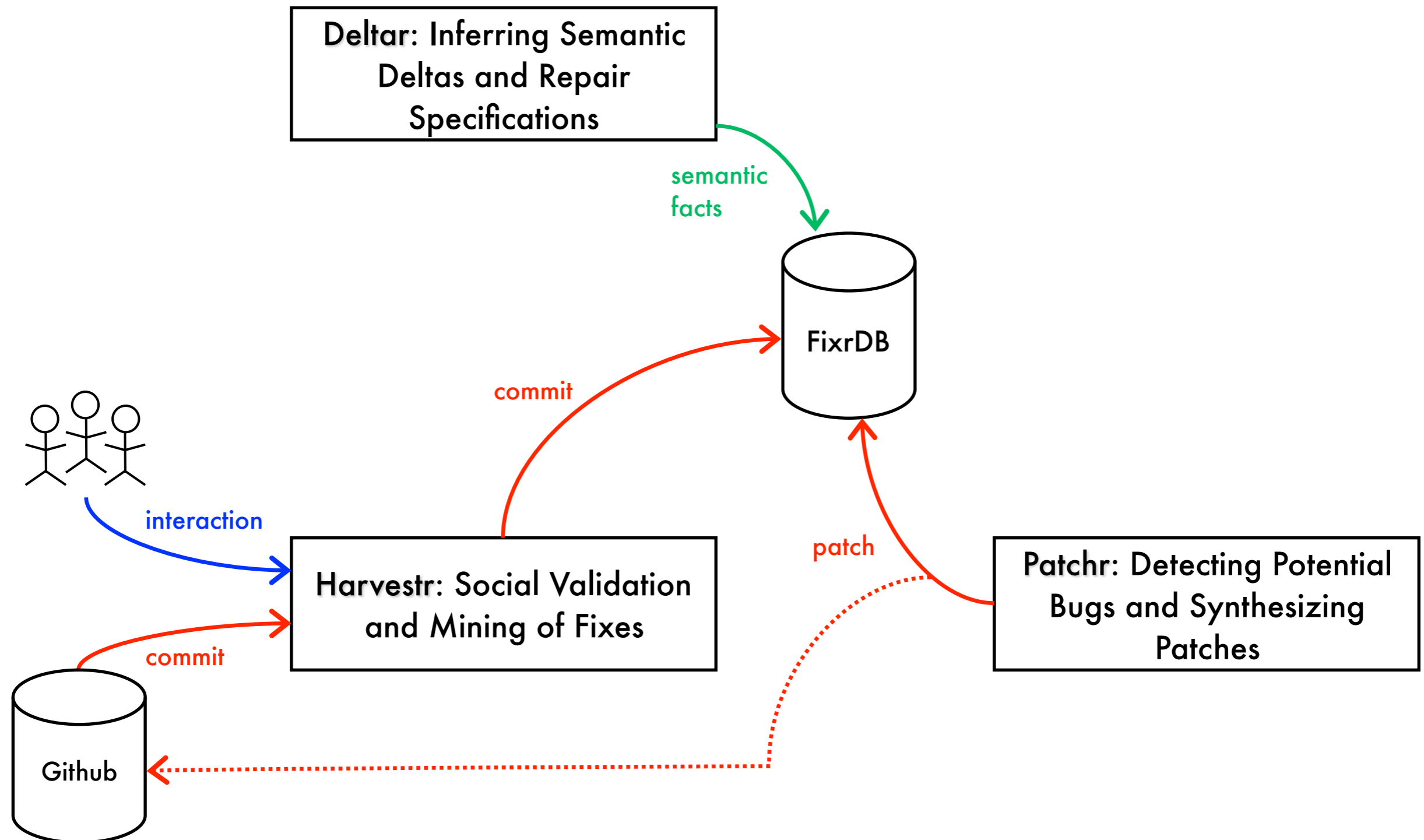
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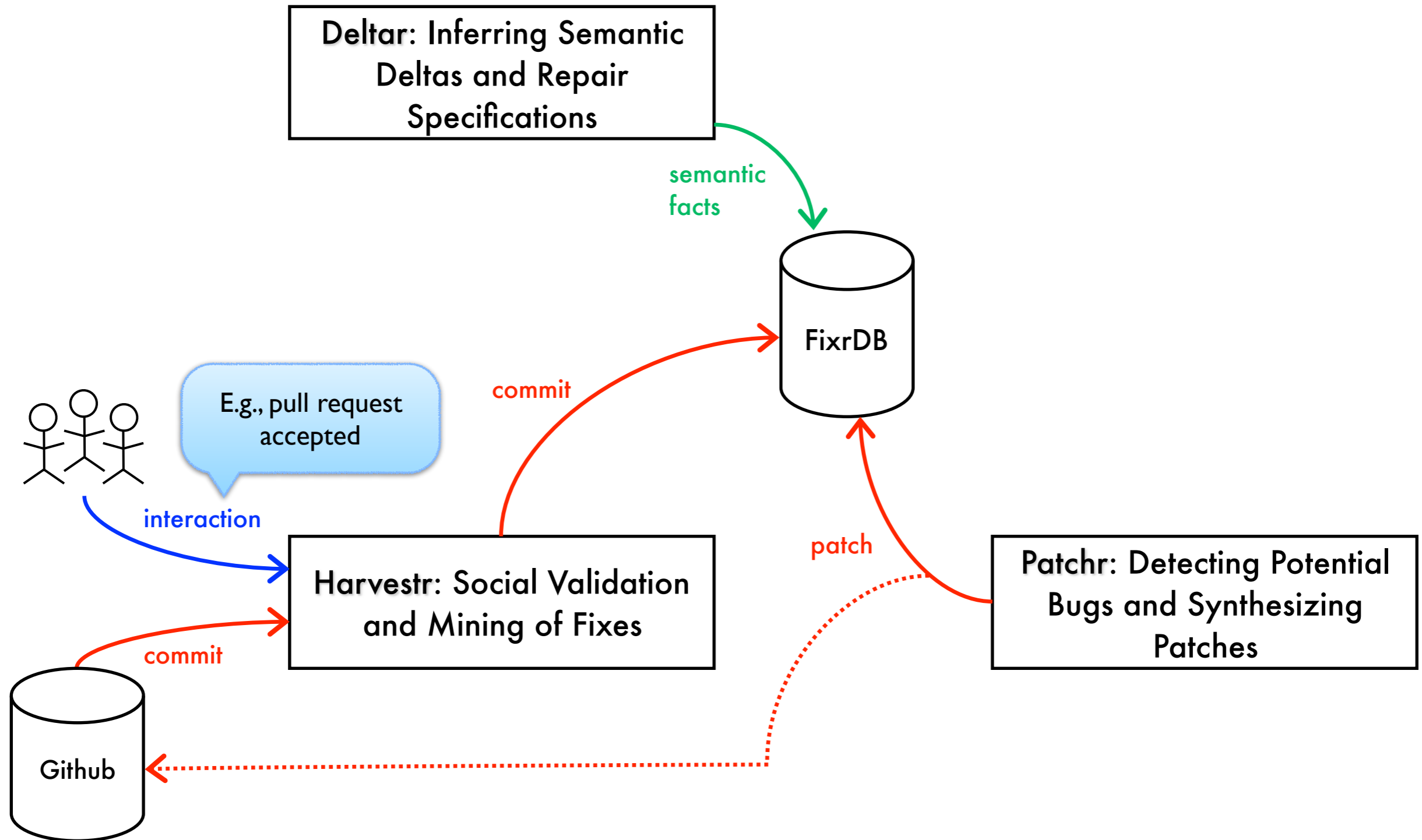
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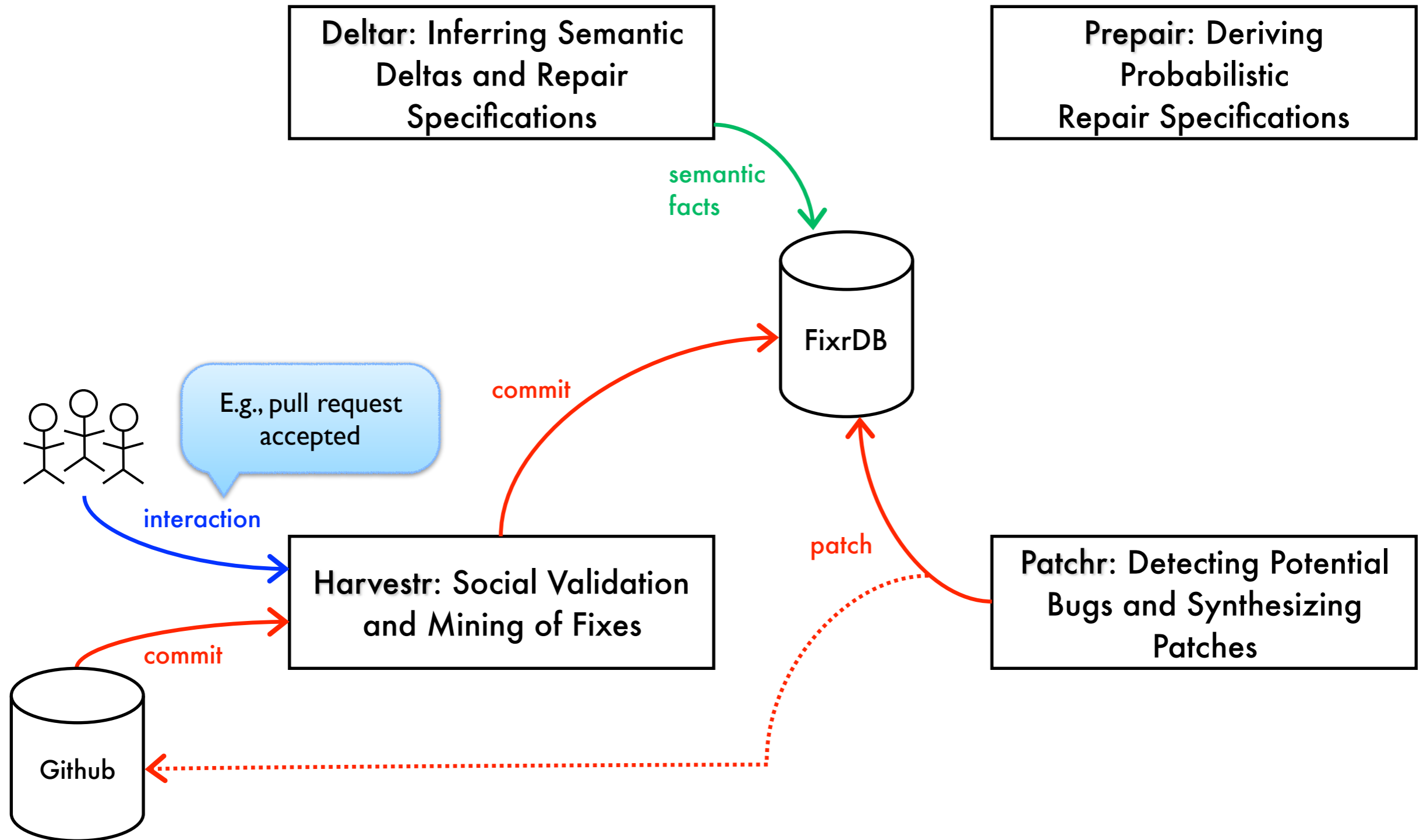
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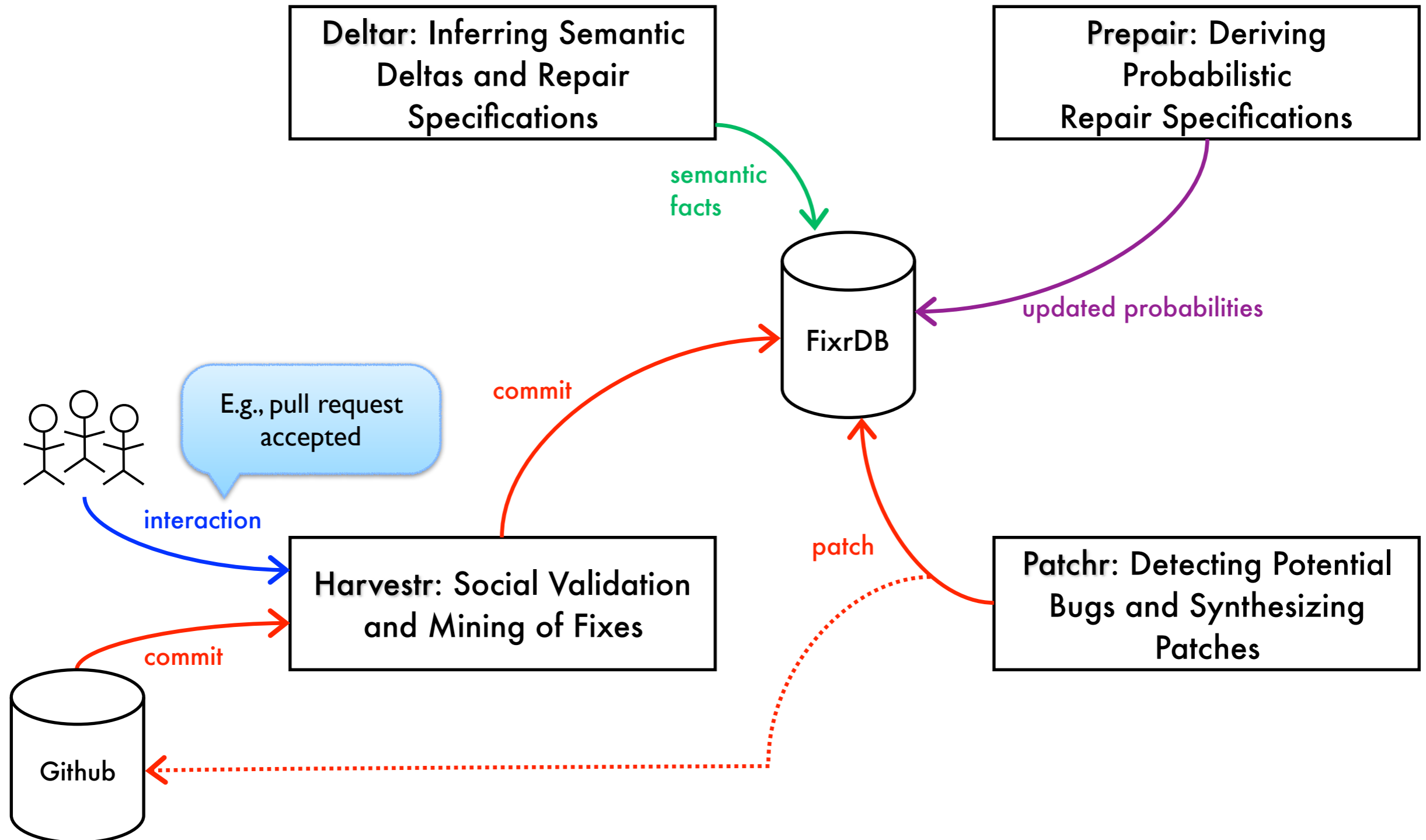
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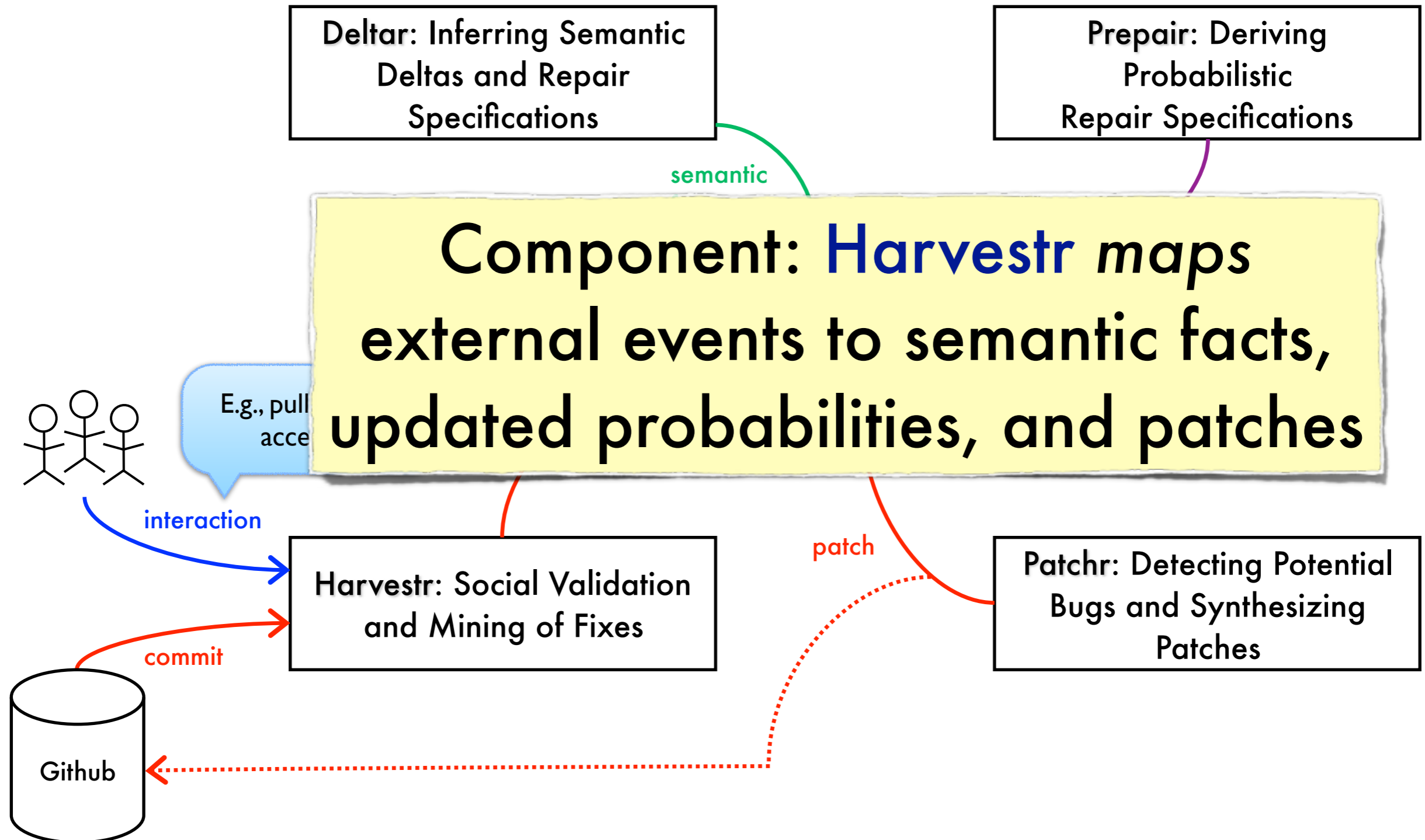
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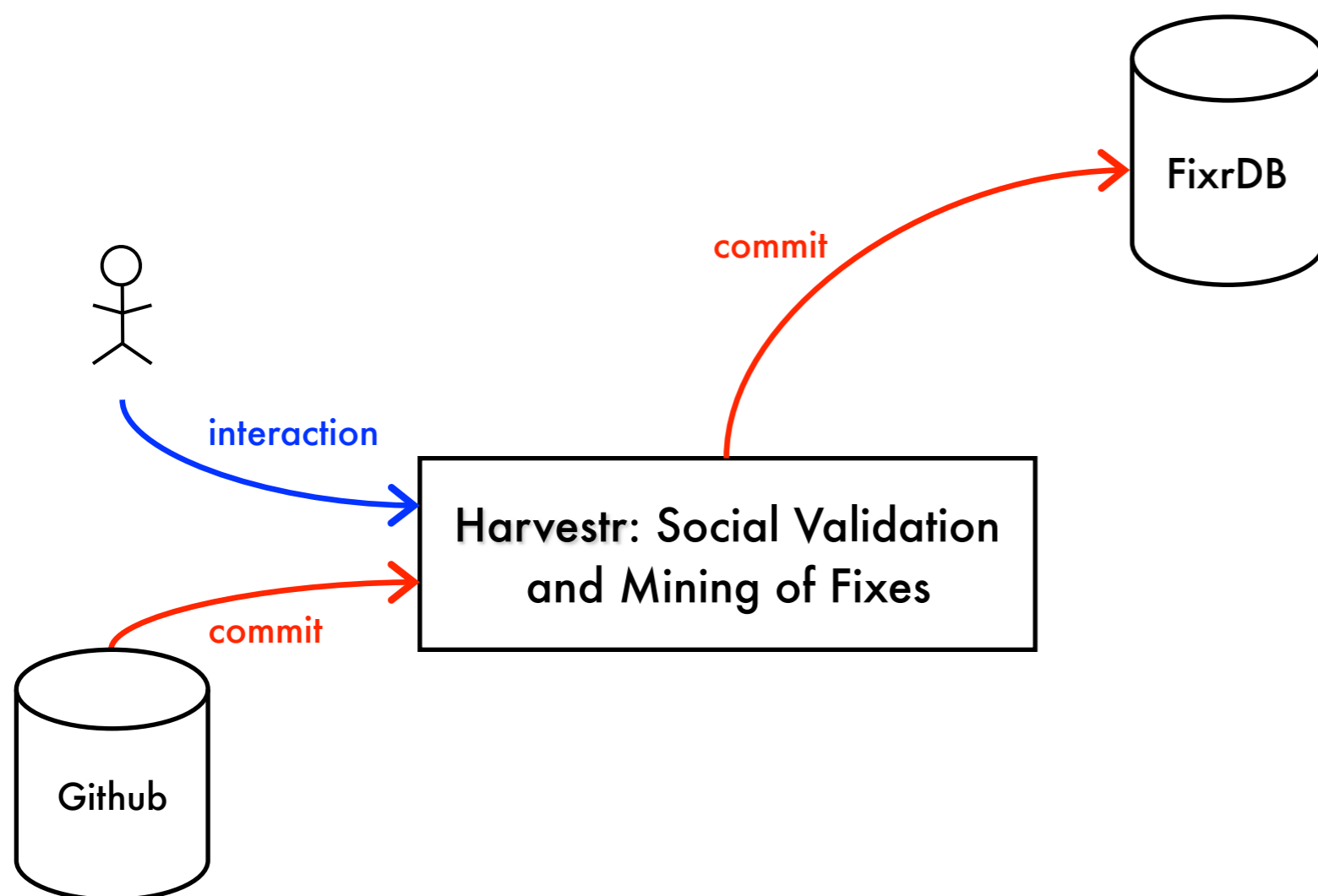
Workflow 0: Continuous commit harvesting, buggy app patching, and social validation



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Identifying interesting commits with a trend analysis

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Idea: Enable an analyst (or a tool) to look for **trends in commits over time.**

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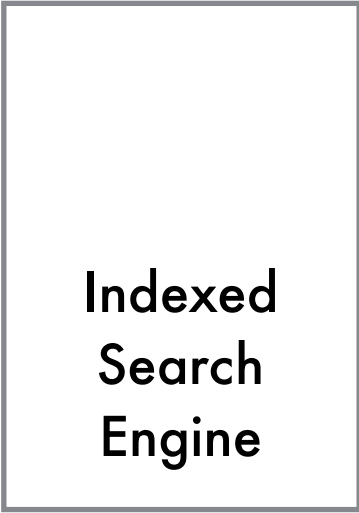
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Prototype tools for **trend analysis**

A prototype trend analysis

A prototype trend analysis



Indexed
Search
Engine

A prototype trend analysis

For basic text search

Solr 

Indexed
Search
Engine

A prototype trend analysis

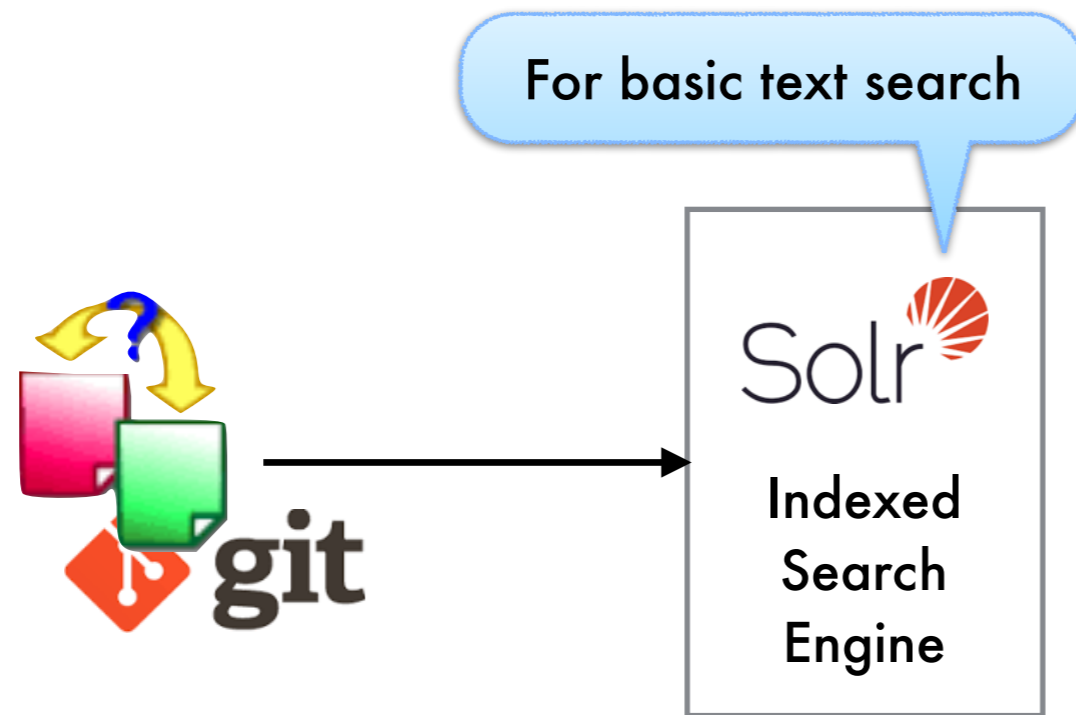


For basic text search

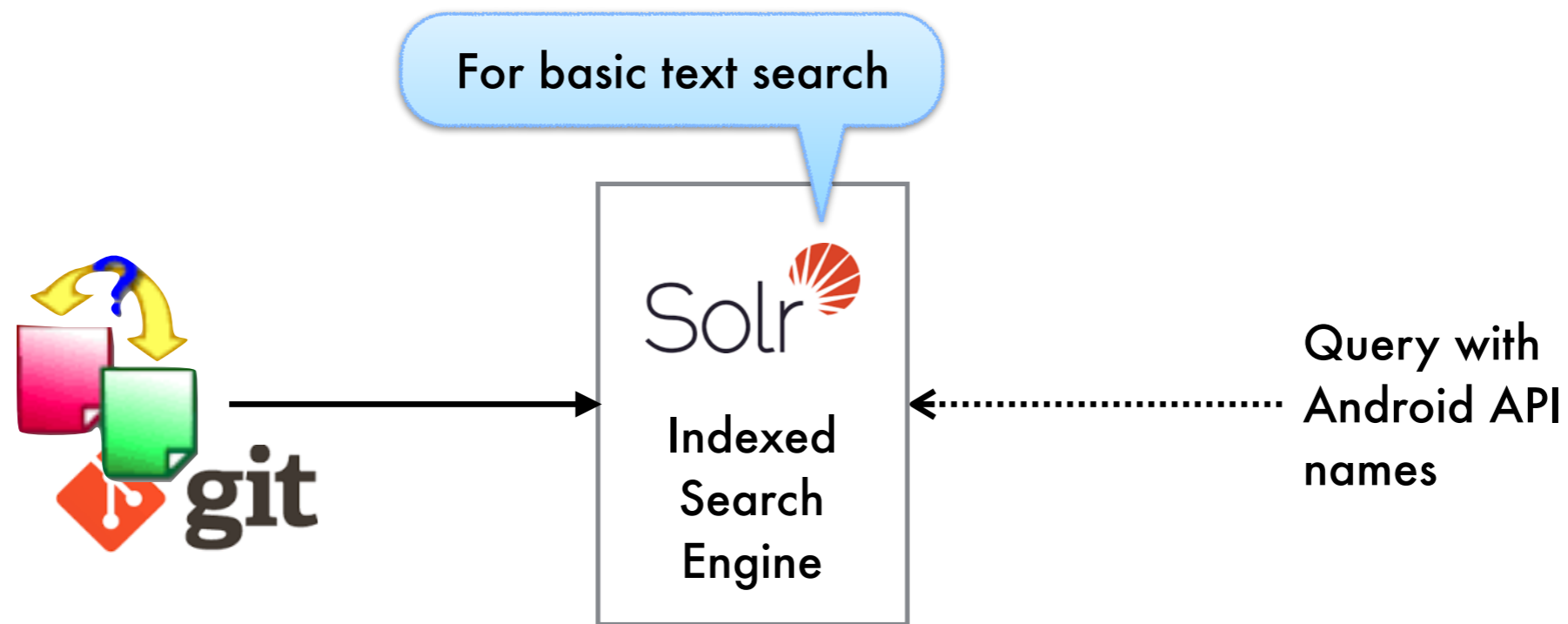
Solr 

Indexed
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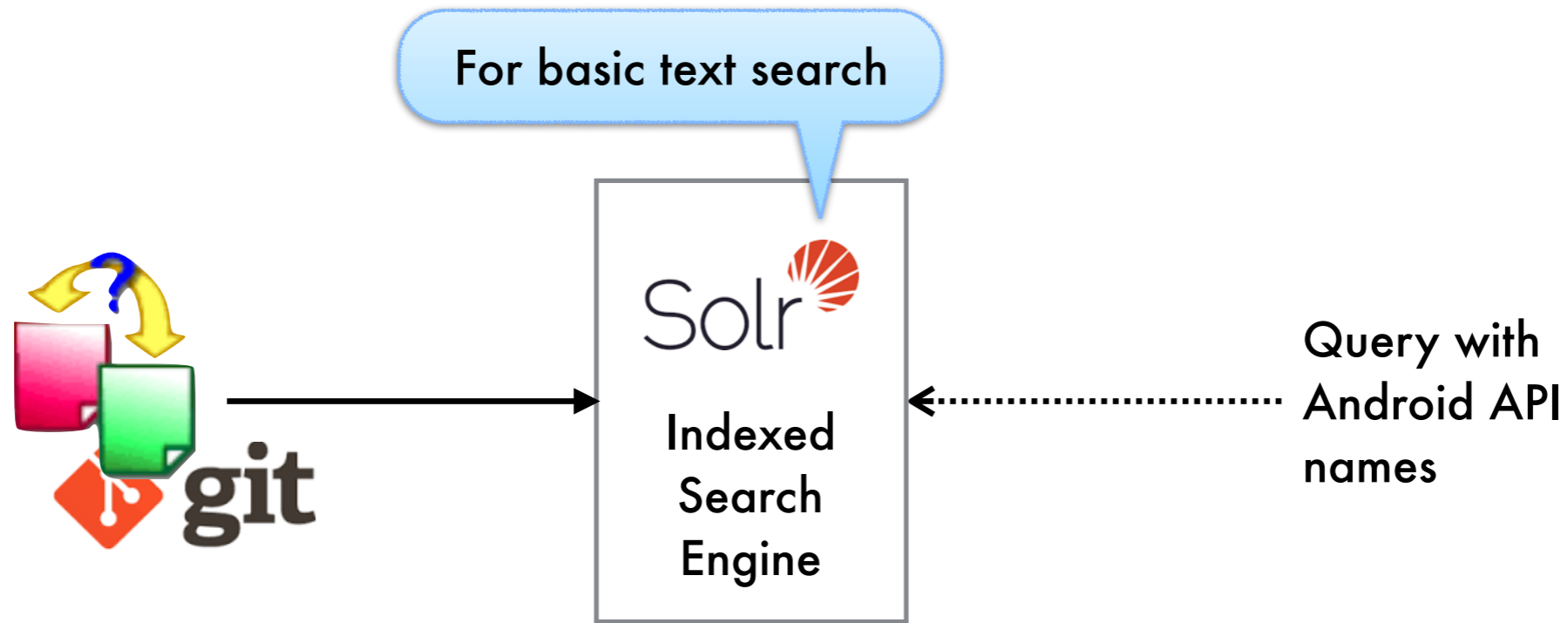
A prototype trend analysis



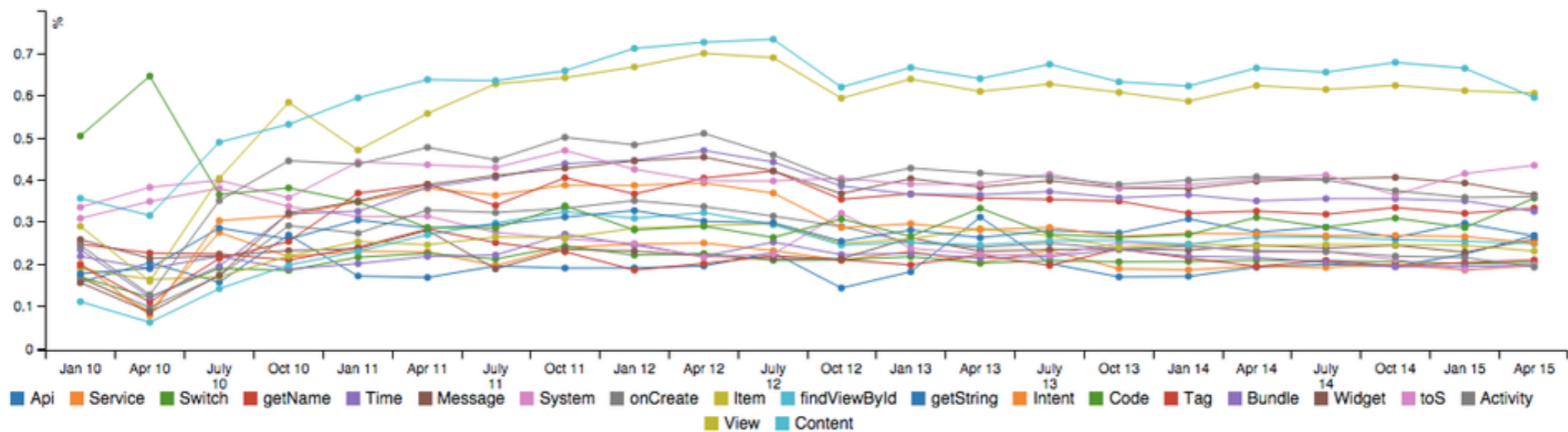
A prototype trend analysis



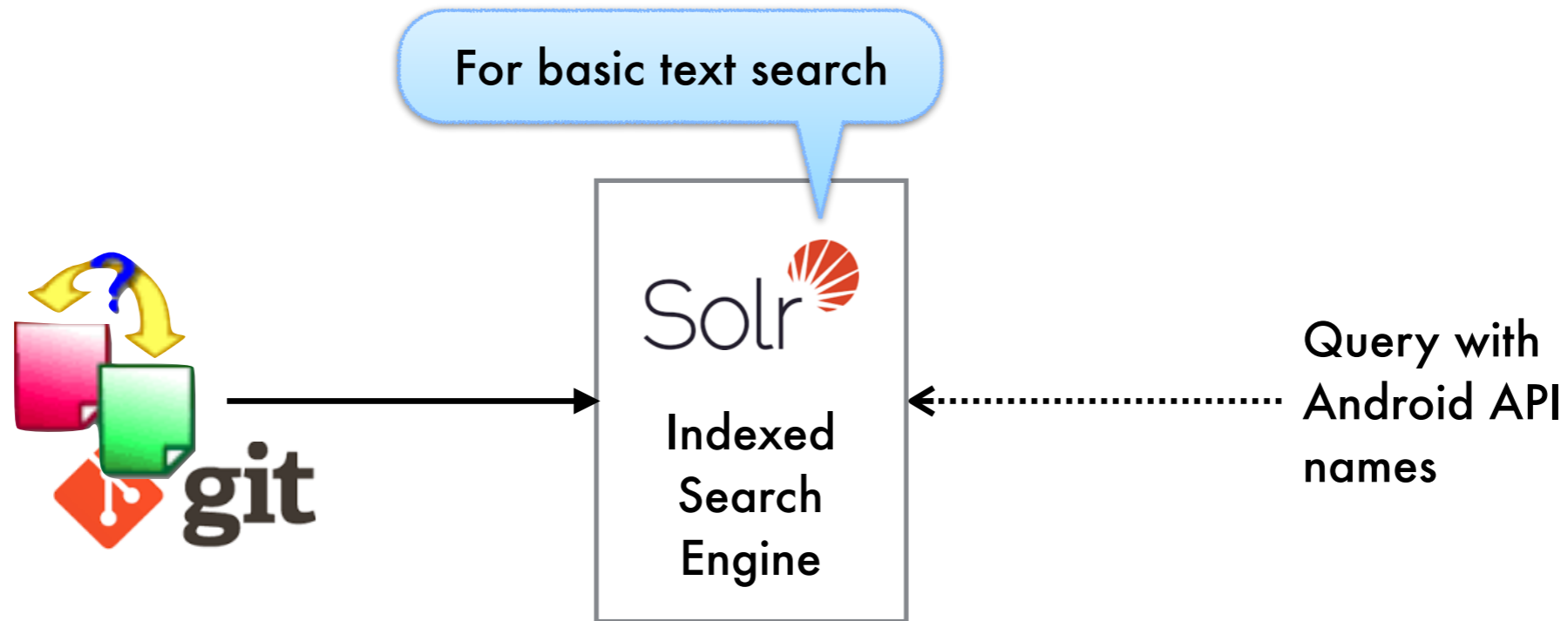
A prototype trend analysis



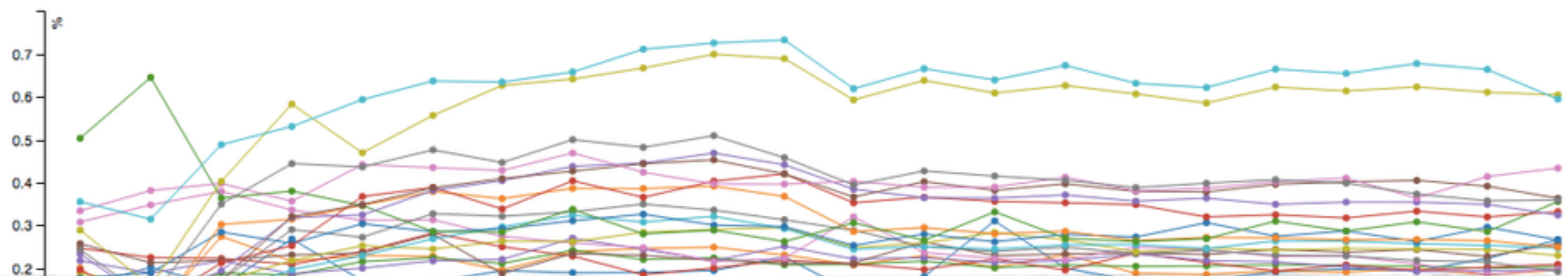
Top 20 (Normalized)



A prototype trend analysis

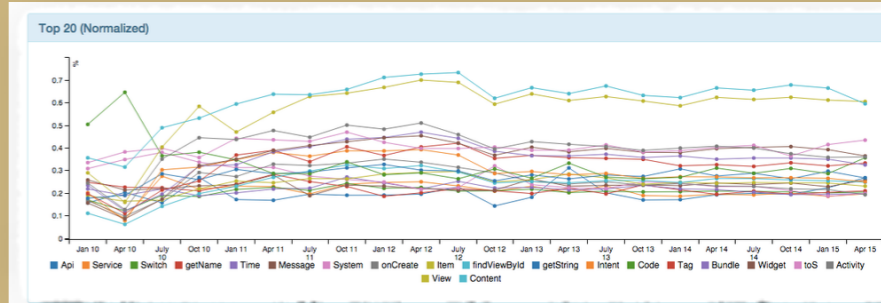


Top 20 (Normalized)



16,000 repos, 1.8 million commits

A prototype trend analysis

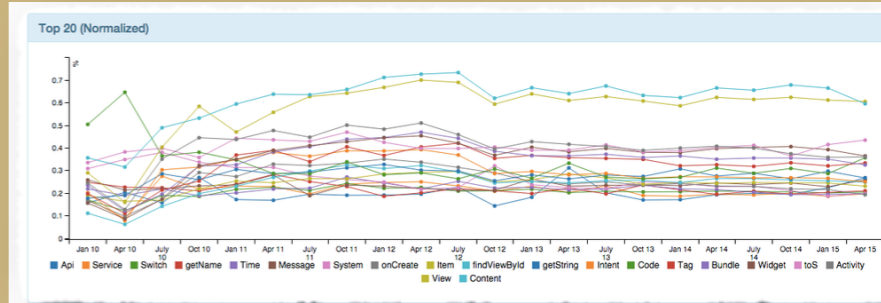


krishnachaitanyasripada — ubuntu@harvestr-vm: /media/data/git — ssh — 142x38

ubuntu@harvestr-vm:/media/data/git\$

I

A prototype trend analysis



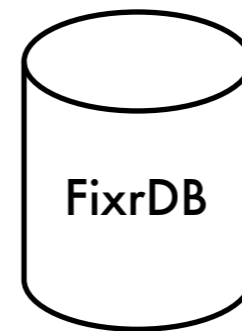
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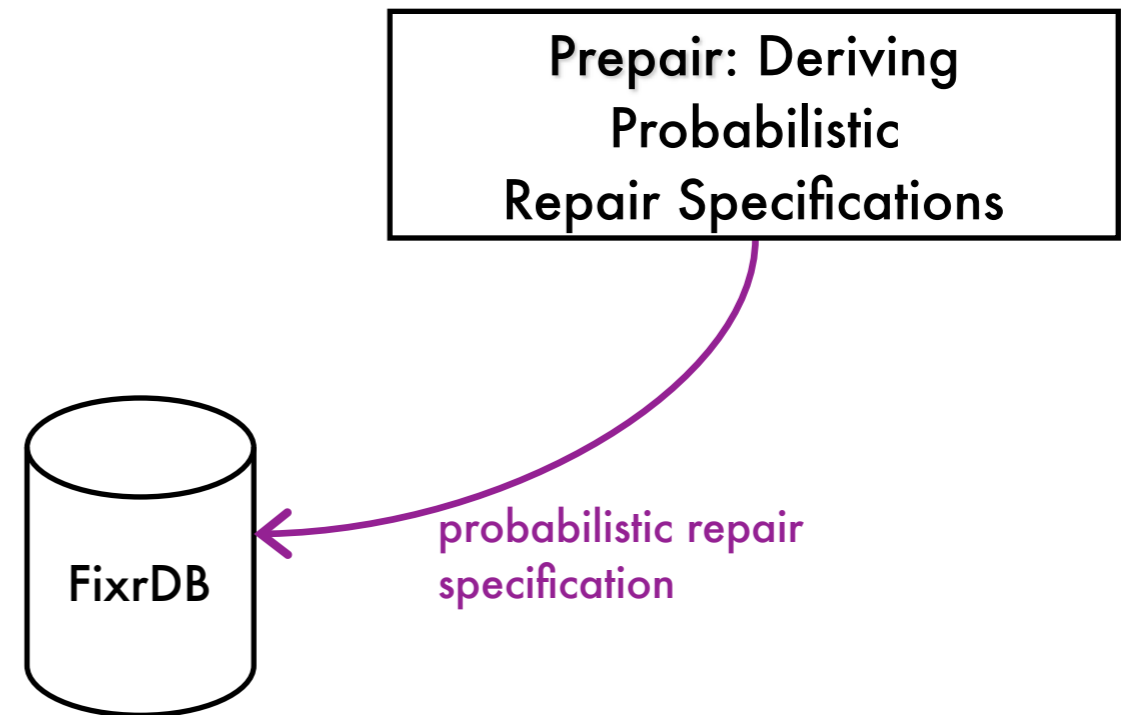
I

Workflow: Synthesizing patches

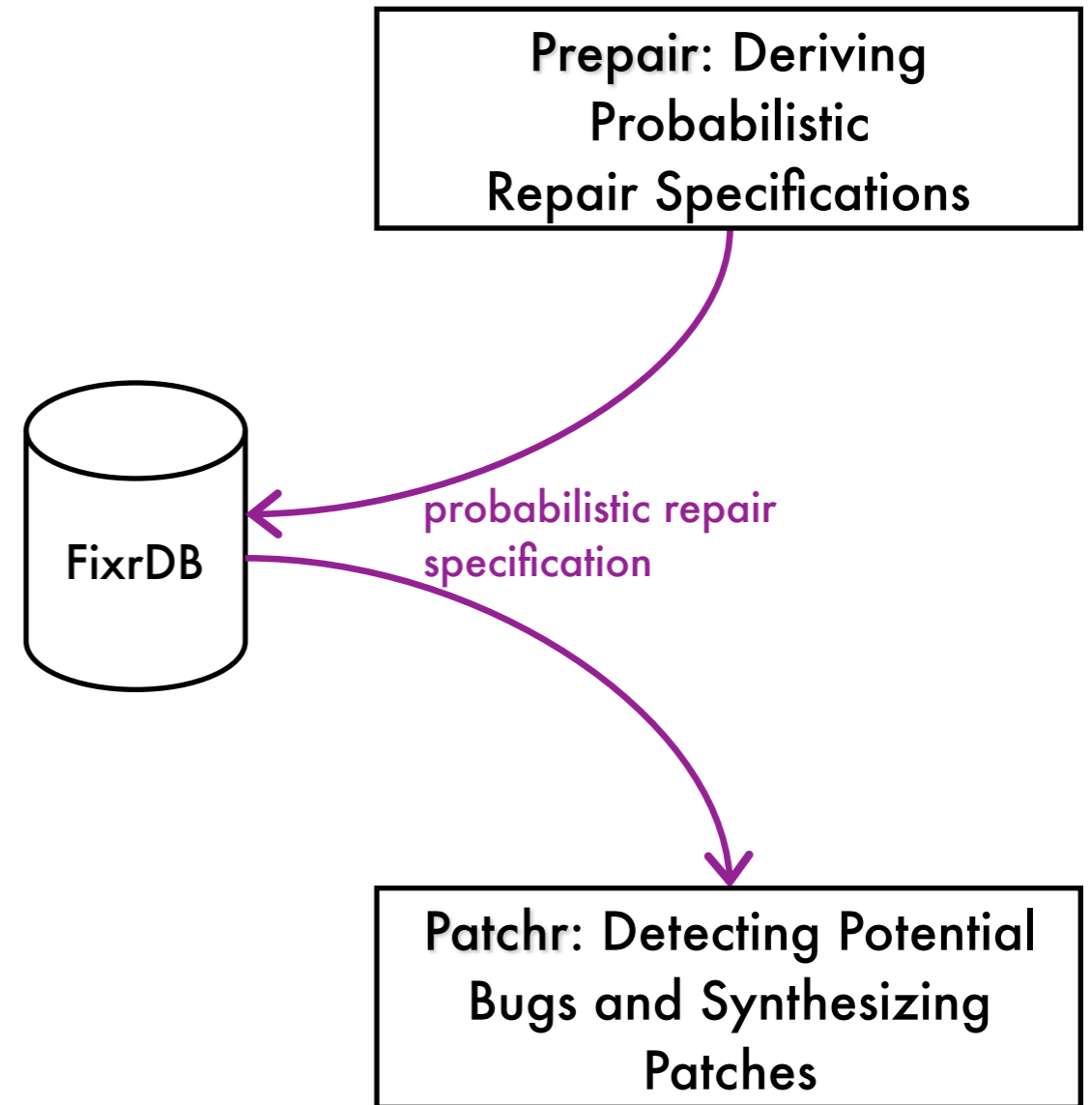
**Prepair: Deriving
Probabilistic
Repair Specifications**



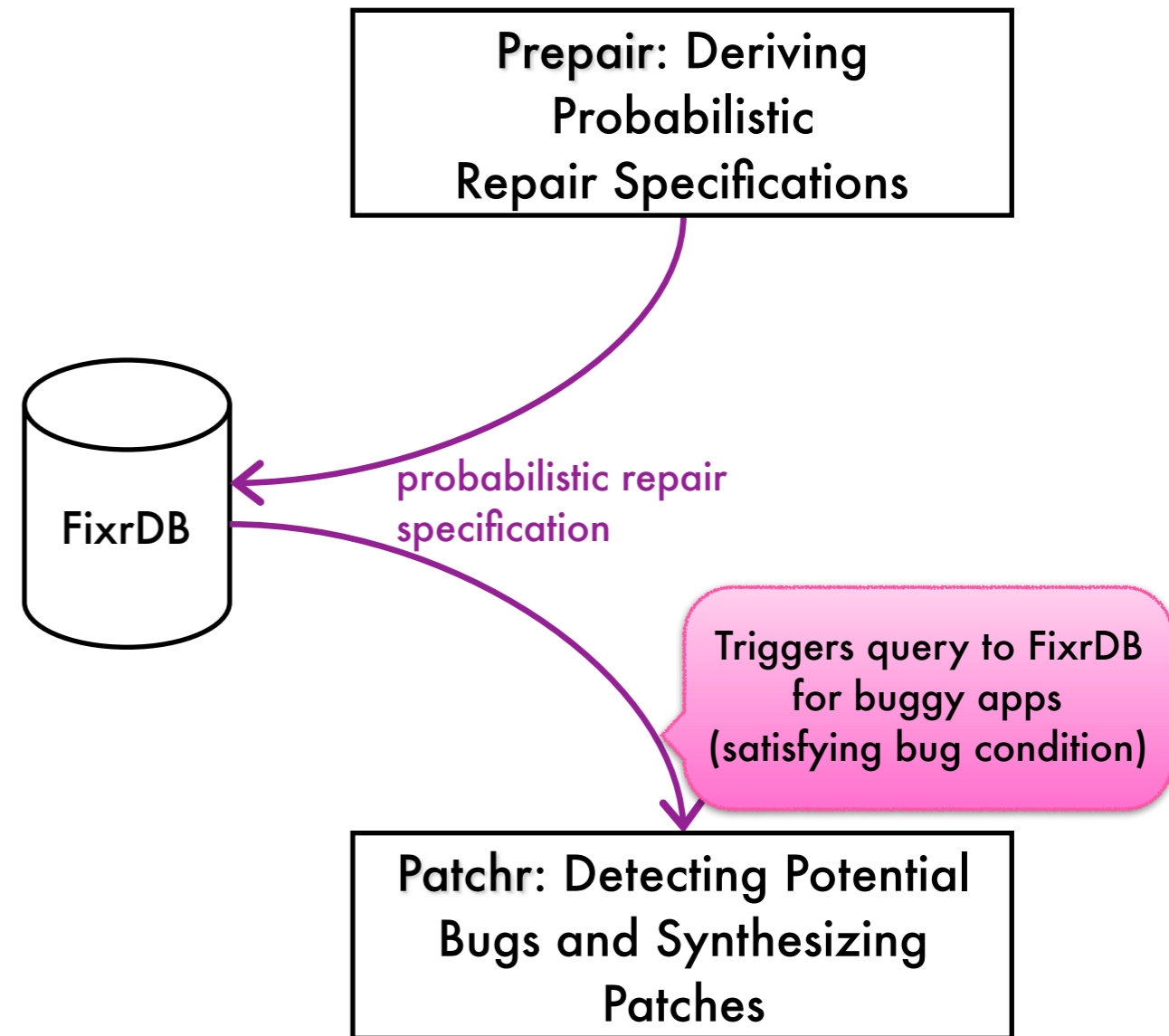
Workflow: Synthesizing patches



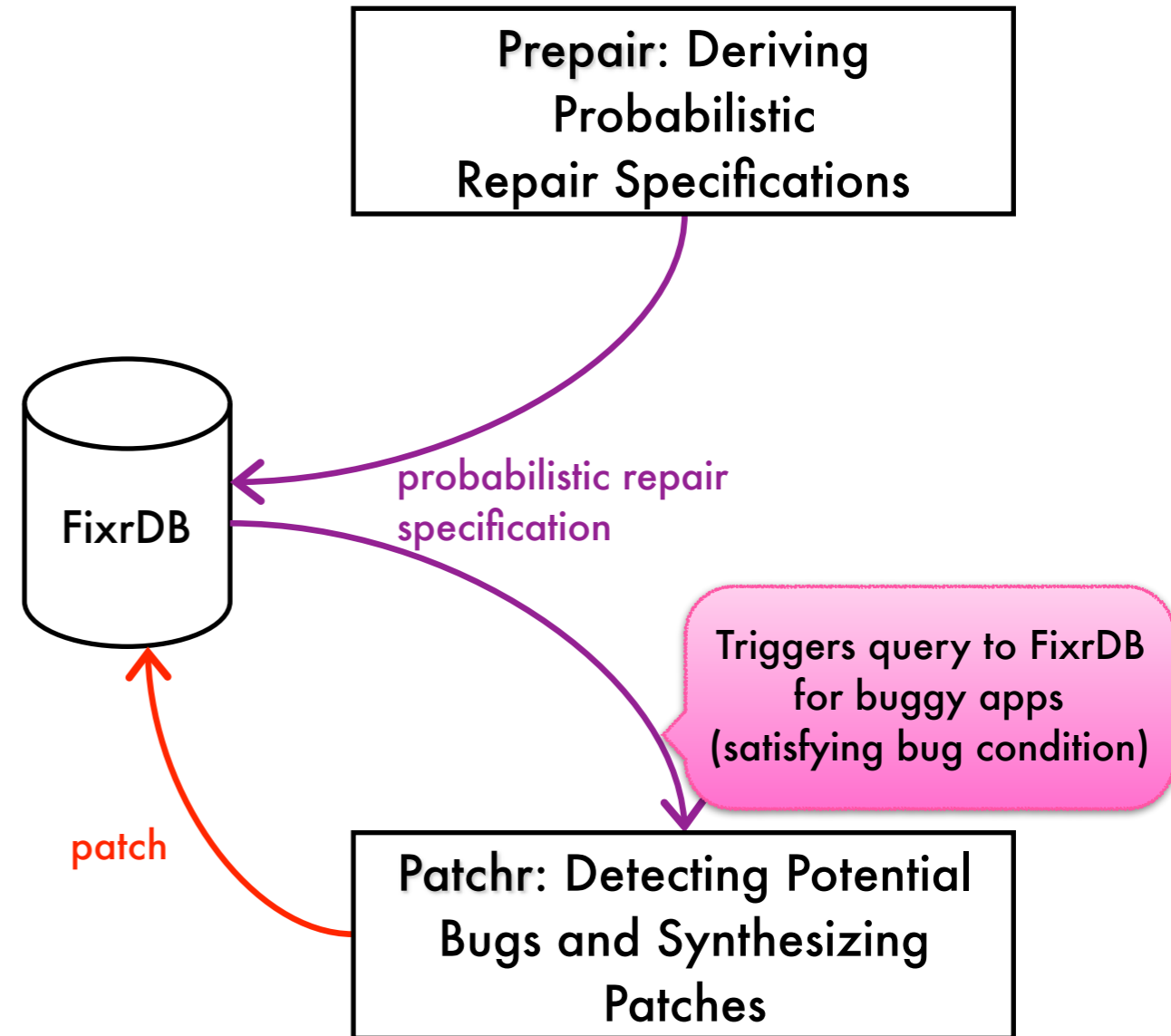
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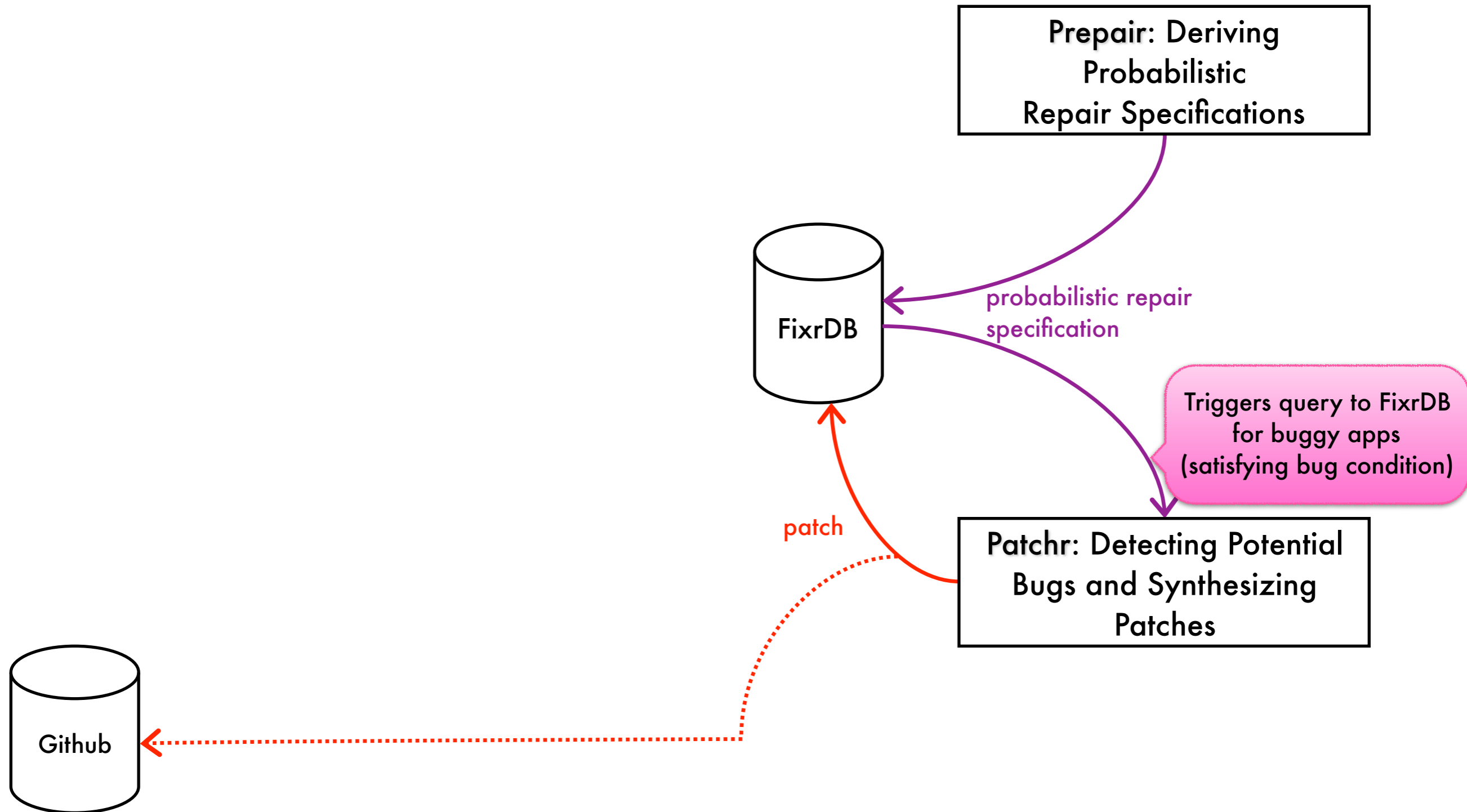
Workflow: Synthesizing patches



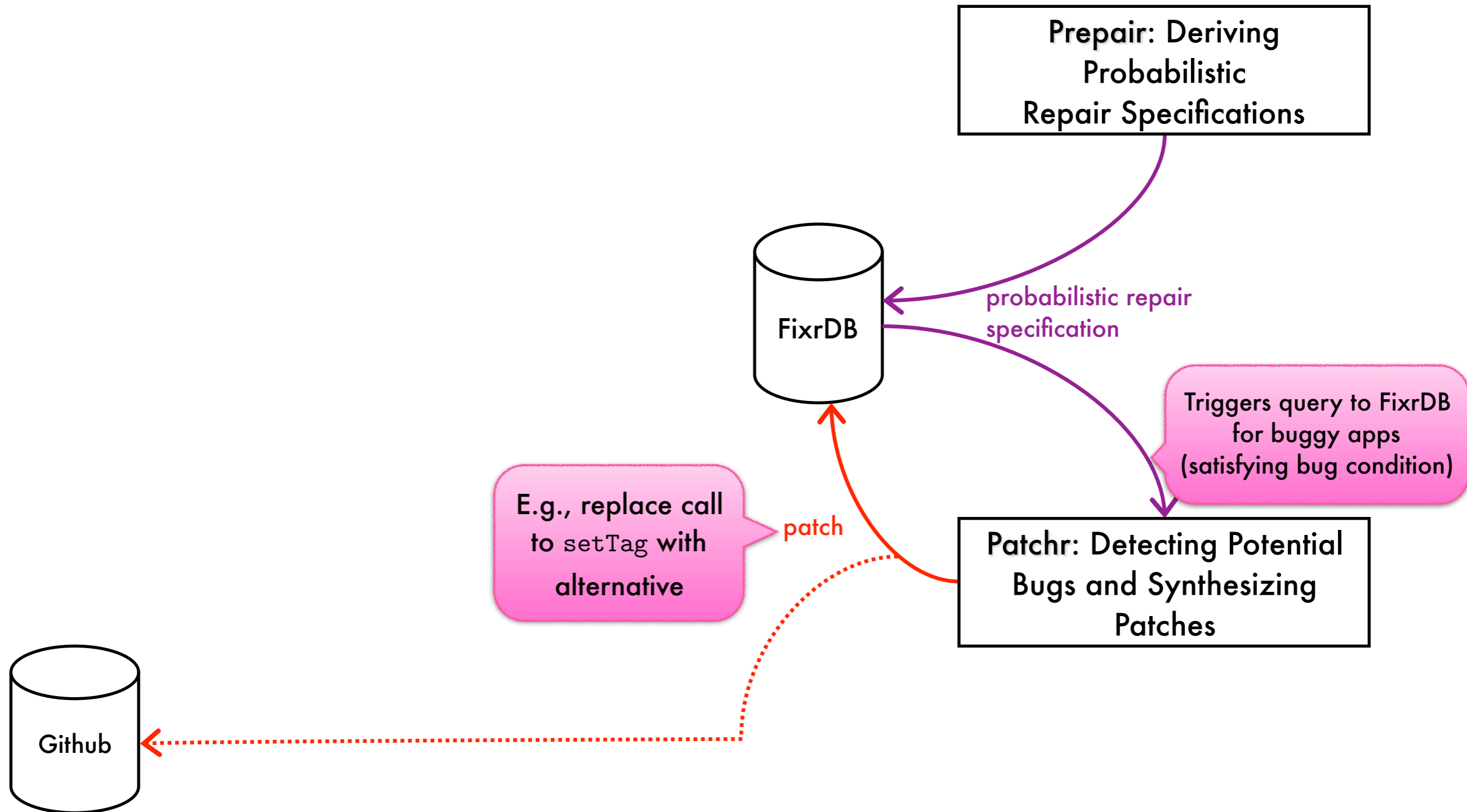
Workflow: Synthesizing patches



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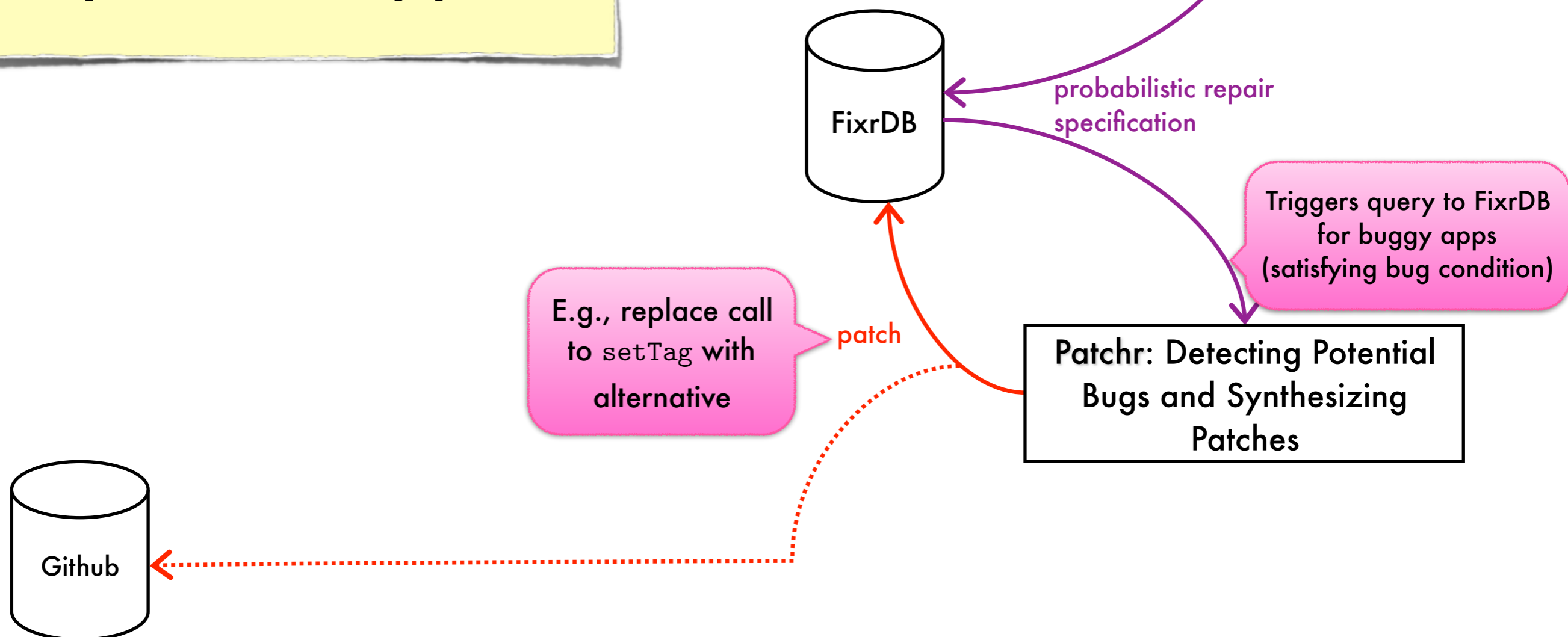


Workflow: Synthesizing patches



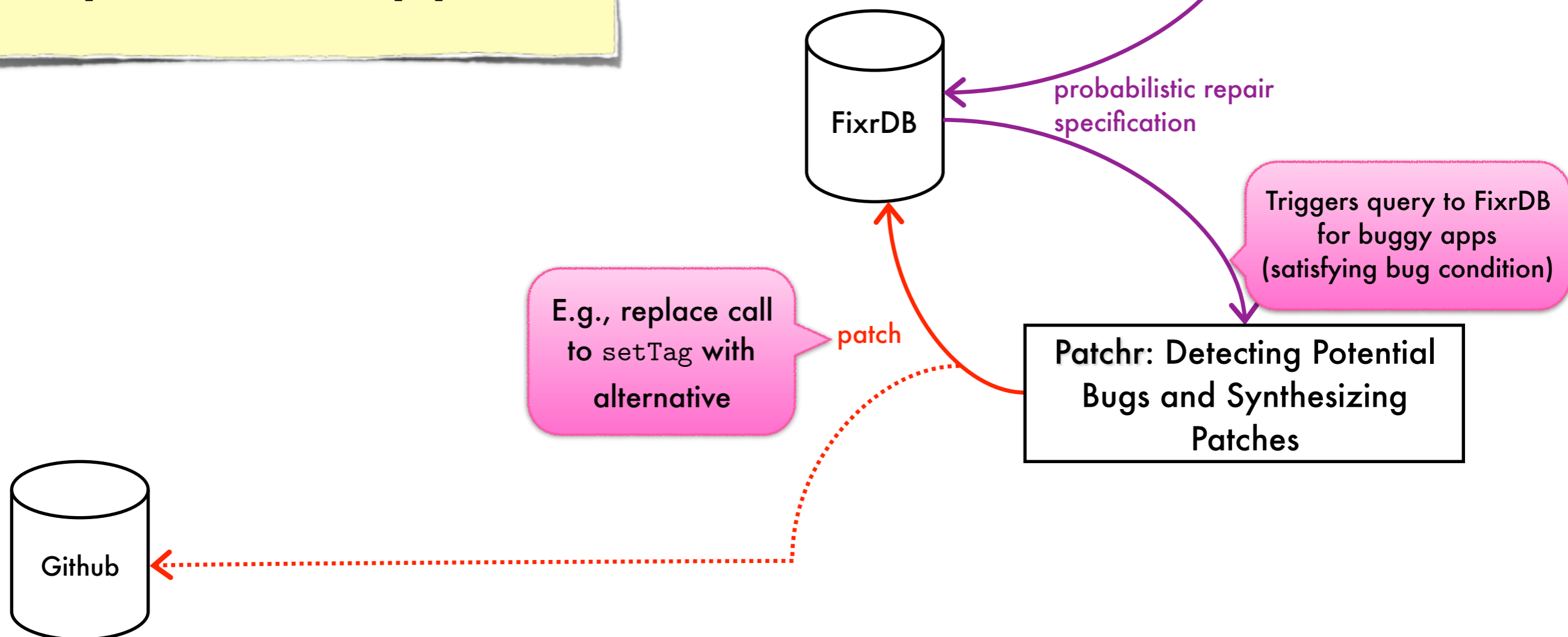
Workflow: Synthesizing patches

Component: **Patchr**
maps buggy apps to
patched apps



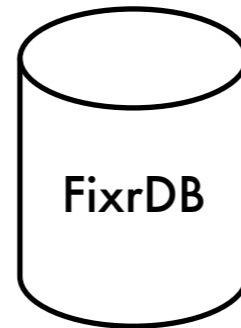
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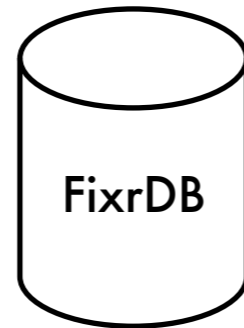
Query for buggy apps

Triggers query to FixrDB
for buggy apps
(satisfying bug condition)



Query for buggy apps

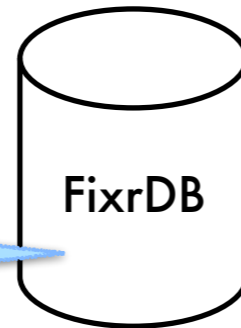
Triggers query to FixrDB
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Query for the
bug condition
(heap reachability)

Query for buggy apps

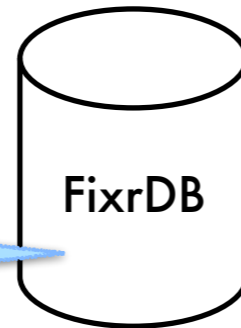
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Query for the
bug condition
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Currently, points-to results and
program structure

Prototype querying for buggy apps

Triggers query to FixrDB for buggy apps (satisfying bug condition)

The screenshot shows the Android Studio IDE. The left sidebar displays the project structure for 'ContractionTimer_buggy', including the 'res' directory with various drawable resources. The main editor window shows the 'ContractionListFragment.java' file with a search for 'setTag' highlighting several lines of code. The search results show 10 matches. The code includes a method that inflates a view and sets tags for various UI elements, and a static class 'ViewHolder' with fields for 'duration', 'endTime', 'frequency', and 'note'.

```
final View view = inflater.inflate(R.layout.list_item_contraction,
    parent, false);
view.setTag(R.id.start_time, view.findViewById(R.id.start_time));
view.setTag(R.id.start_date, view.findViewById(R.id.start_date));
view.setTag(R.id.end_time, view.findViewById(R.id.end_time));
view.setTag(R.id.end_date, view.findViewById(R.id.end_date));
view.setTag(R.id.duration, view.findViewById(R.id.duration));
view.setTag(R.id.frequency, view.findViewById(R.id.frequency));
view.setTag(R.id.note, view.findViewById(R.id.note));
setupNewView(view);
return view;
}

/**
 * Helper class used to store temporary references to list item views
 */
static class ViewHolder
{
    /**
     * TextView representing the duration of the contraction
     */
    TextView duration;
    /**
     * TextView representing the formatted end time of the contraction
     */
    TextView endTime;
    /**
     * TextView representing the frequency of the contraction in relation to
     * the previous contraction
     */
    TextView frequency;
    /**
     * TextView representing the note attached to the contraction
     */
    TextView note;
    /**
     * Button to trigger the PopupMenu on v11+ devices
     */
}
```

Prototype querying for buggy apps

Triggers query to FixrDB for buggy apps (satisfying bug condition)

The screenshot shows the Android Studio IDE with the following components:

- Toolbar:** Standard Android Studio development tools.
- Breadcrumbs:** ContractionTimer_buggy > app > src > main > java > com > ianhanniballake > contractiontimer > ui > ContractionListFragmentBase
- Project Structure:** A tree view on the left showing the project hierarchy, including packages like `ContractionListFragmentBase`, `ContractionListFragmentV11`, `DatePickerDialogFragment`, `EditActivity`, `EditFragment`, `MainActivity`, `NoteDialogFragment`, `Preferences`, `ResetDialogFragment`, `SafePagerTitleStrip`, `TimePickerDialogFragment`, `ViewActivity`, `ViewFragment`, and `ContractionTimerApplication`. The `res` folder is expanded to show the `drawable` directory with various resources.
- Search:** A search bar at the top of the editor window contains the text `setTag`. Below it, search options are visible: Match Case, Regex, Words, and 10 matches.
- Code Editor:** The main editor displays the `ContractionListFragment.java` file. The search results highlight several lines of code where `view.setTag()` is used to set tags for different views. The code includes:

```
final View view = inflater.inflate(R.layout.list_item_contraction,
    parent, false);
view.setTag(R.id.start_time, view.findViewById(R.id.start_time));
view.setTag(R.id.start_date, view.findViewById(R.id.start_date));
view.setTag(R.id.end_time, view.findViewById(R.id.end_time));
view.setTag(R.id.end_date, view.findViewById(R.id.end_date));
view.setTag(R.id.duration, view.findViewById(R.id.duration));
view.setTag(R.id.frequency, view.findViewById(R.id.frequency));
view.setTag(R.id.note, view.findViewById(R.id.note));
setupNewView(view);
return view;
```
- Comments:** Below the code, there is a comment block for a `ViewHolder` class:

```
/**
 * Helper class used to store temporary references to list item views
 */
static class ViewHolder
{
    /**
     * TextView representing the duration of the contraction
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    TextView duration;
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Prototype patching

Java - RecorderFinal/Input/ViewFragment.java - Eclipse - /MyData/MastersProjects/Sem2/RA/Patchr

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210     final ViewGroup container, final Bundle savedInstanceState)
211     {
212         final View view = inflater.inflate(R.layout.fragment_view, container,
213             false);
214         view.setTag(R.id.start_time, view.findViewById(R.id.start_time));
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216         view.setTag(R.id.end_time, view.findViewById(R.id.end_time));
217         view.setTag(R.id.end_date, view.findViewById(R.id.end_date));
218         view.setTag(R.id.duration, view.findViewById(R.id.duration));
219         view.setTag(R.id.note, view.findViewById(R.id.note));
220         return view;
221     }
222
223     @Override
224     public void onLoaderReset(final Loader<Cursor> data)
225     {
226         adapter.swapCursor(null);

```

Problems @ Javadoc Declaration Search Console

<terminated> TestPatchr\$ (2) [Scala Application] /Library/Java/JavaVirtualMachines/jdk1.8.0_25.jdk/Contents/Home/bin/java (Jul 17, 2015, 12:22:33 PM)

Prototype patching

Java - RecorderFinal/Input/ViewFragment.java - Eclipse - /MyData/MastersProjects/Sem2/RA/Patchr

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Challenges

How do we find **bugfix commits**?

an instance of a
`View.setTag` fix

Given a bugfix commit, how do we **summarize**
and **generalize** the fix (to be able “transfer”)?

a specification of the
`View.setTag` repair

Challenges

How do we find

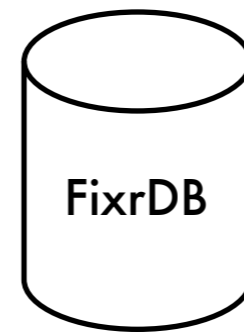
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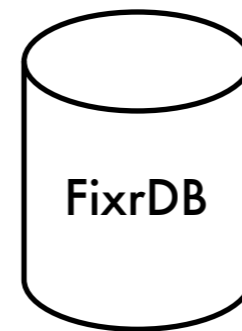
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Workflow: Processing bugfix commits

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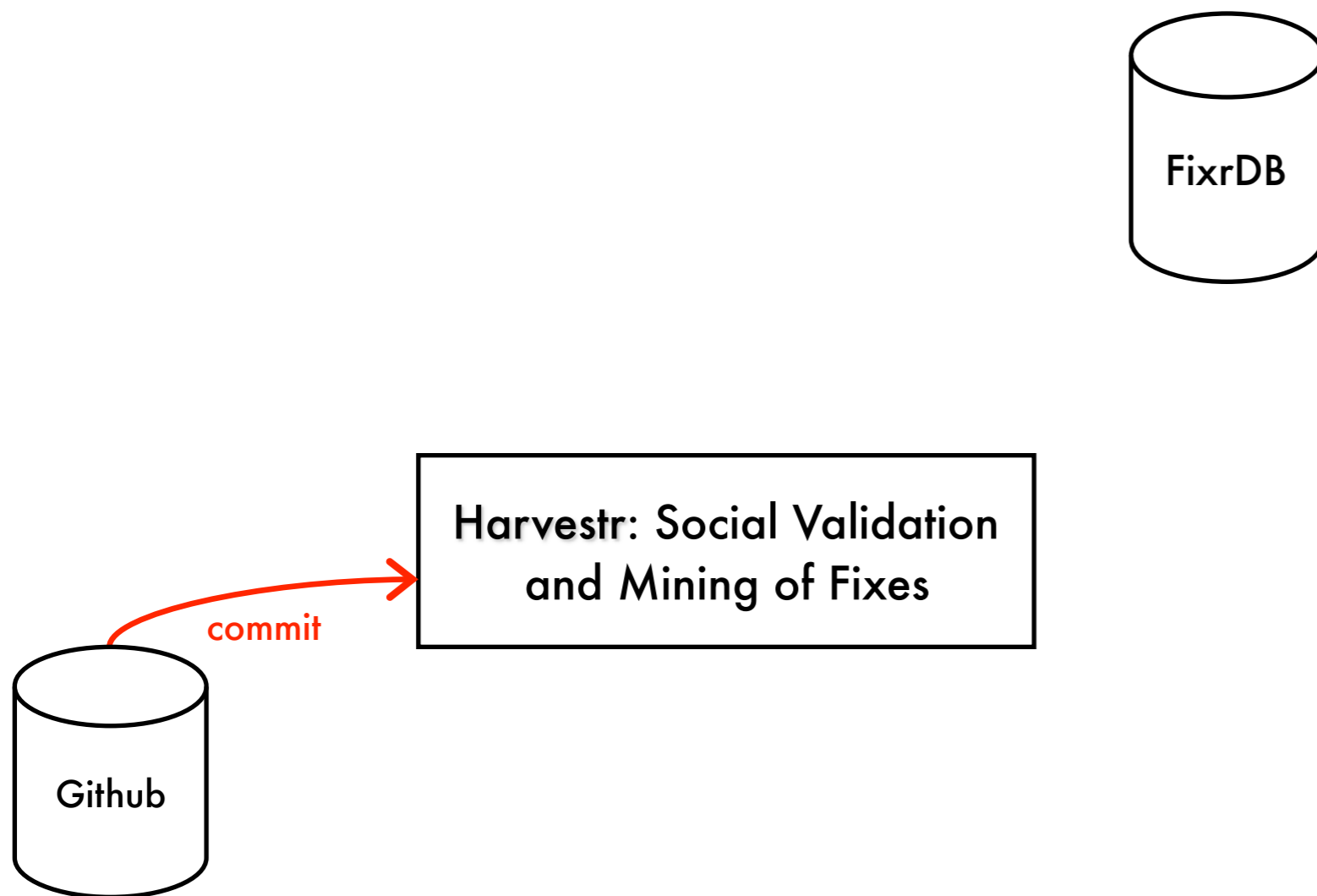


Workflow: Processing bugfix commits

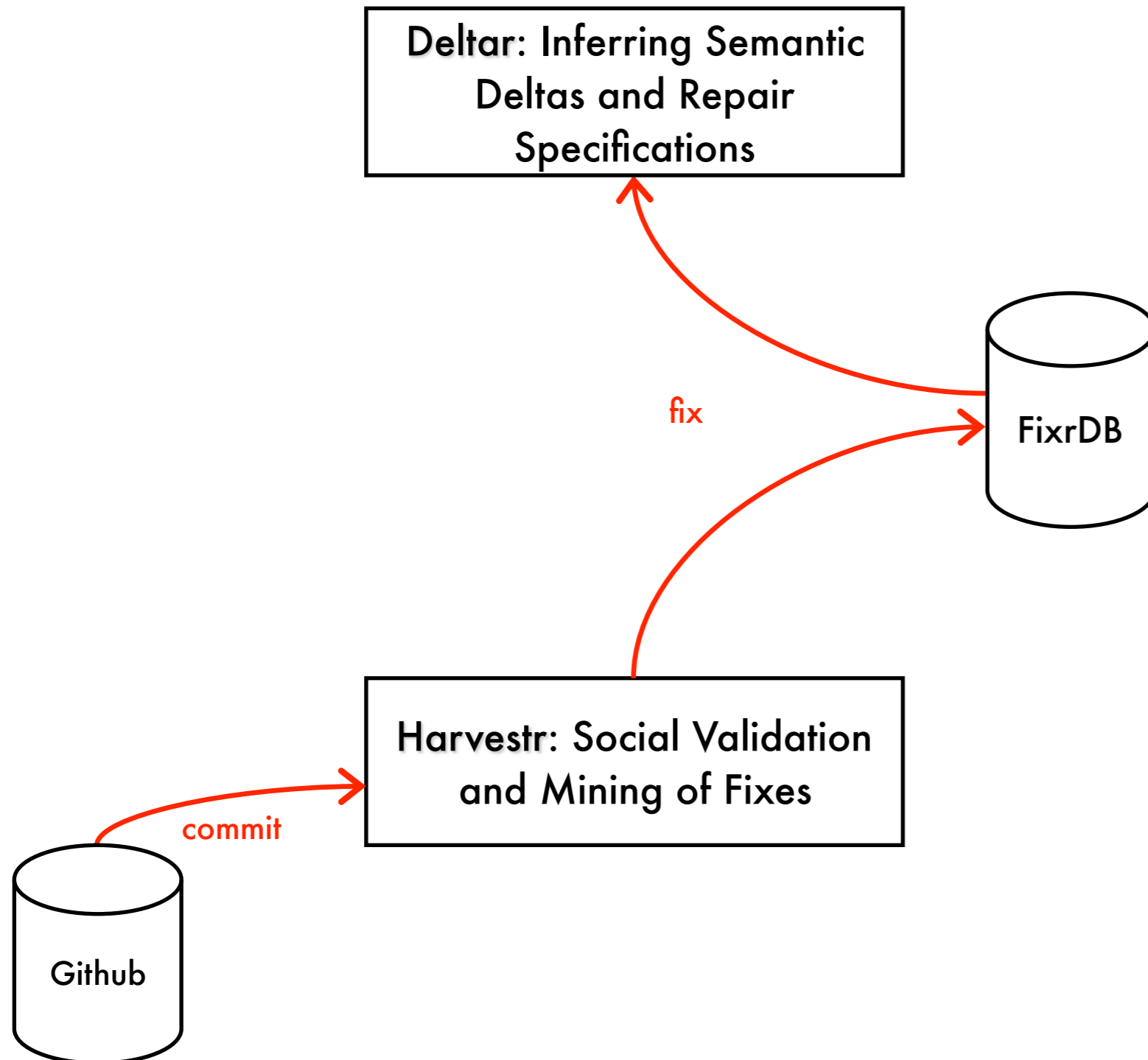


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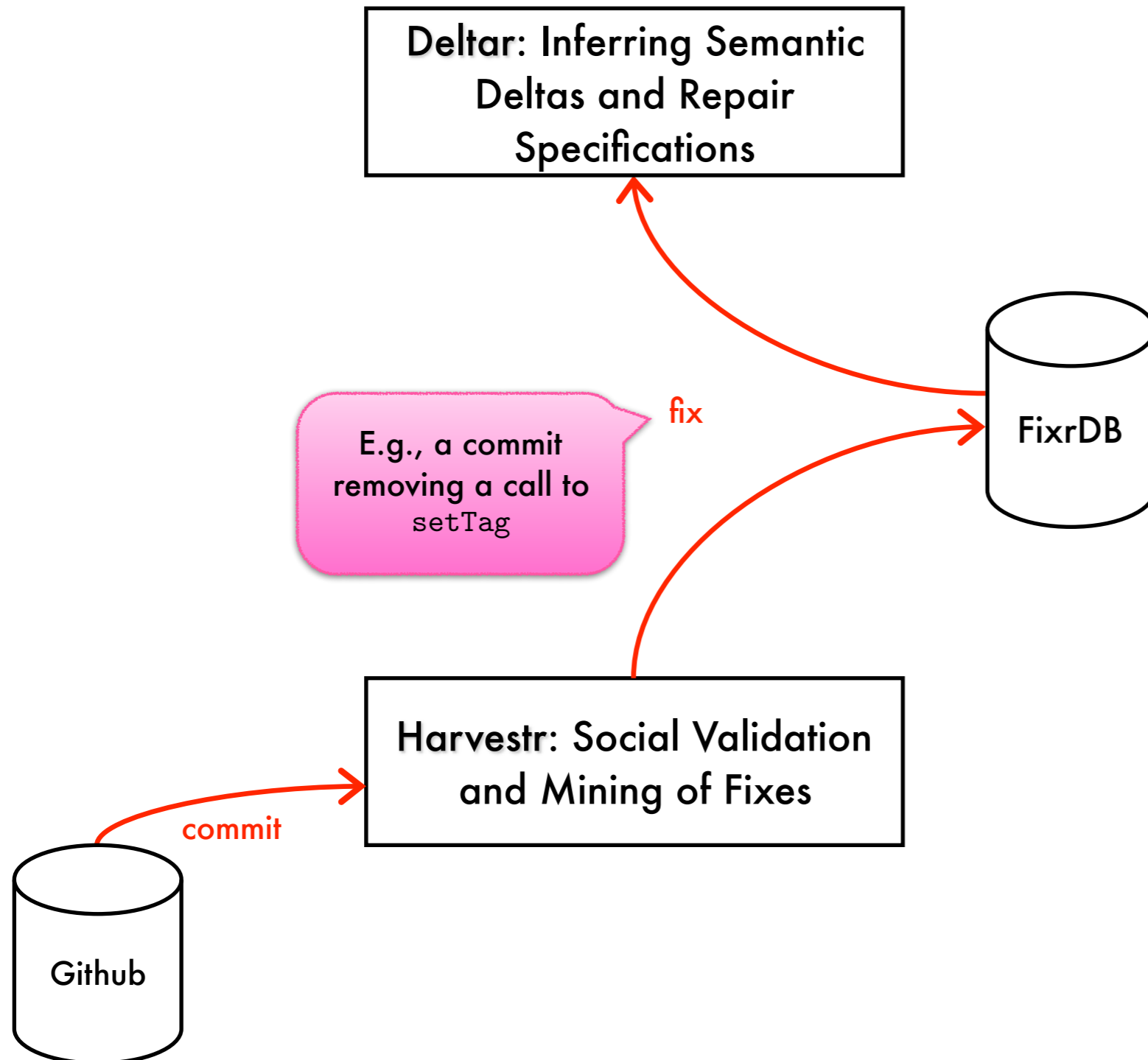
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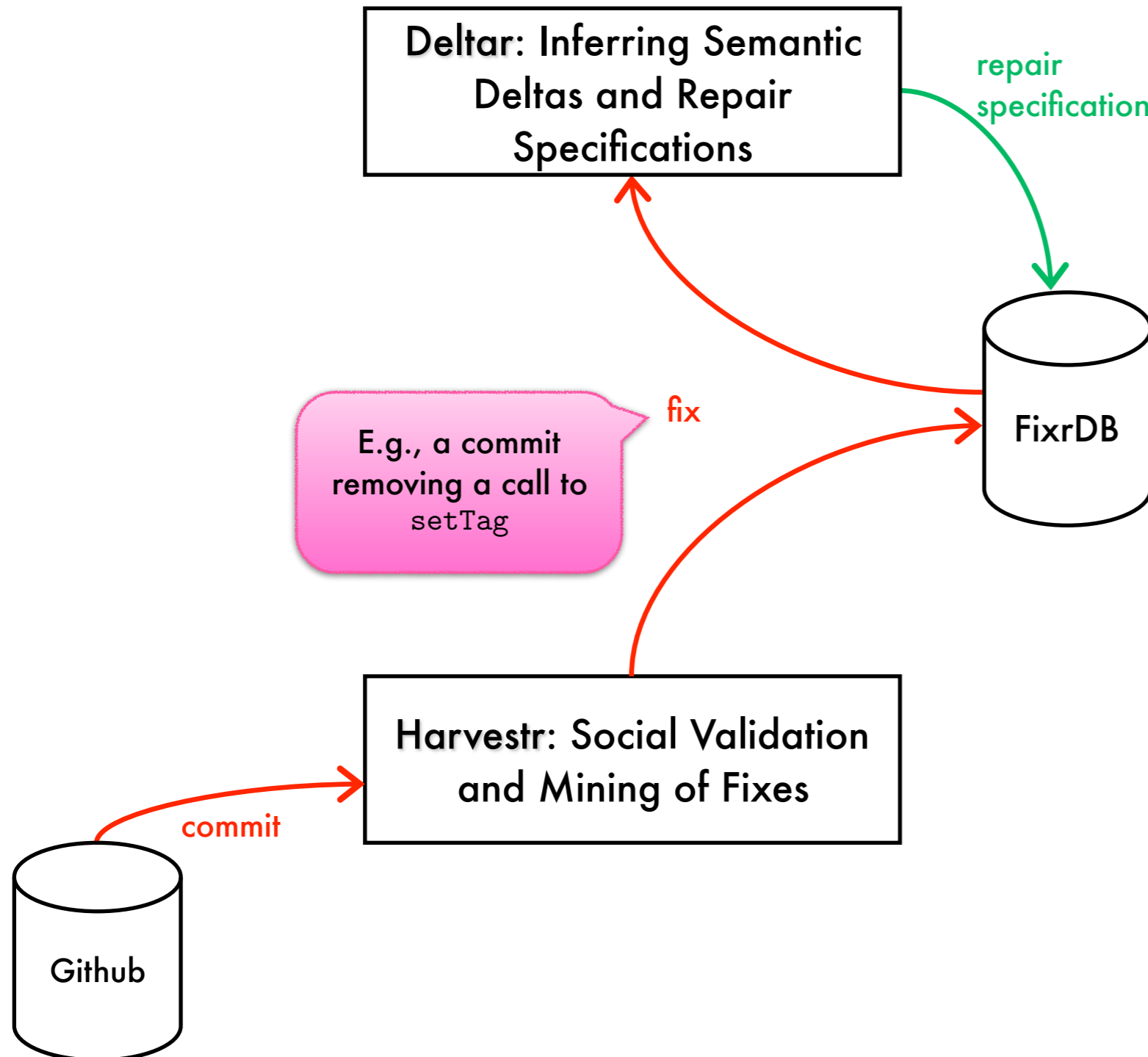
Workflow: Processing bugfix commits



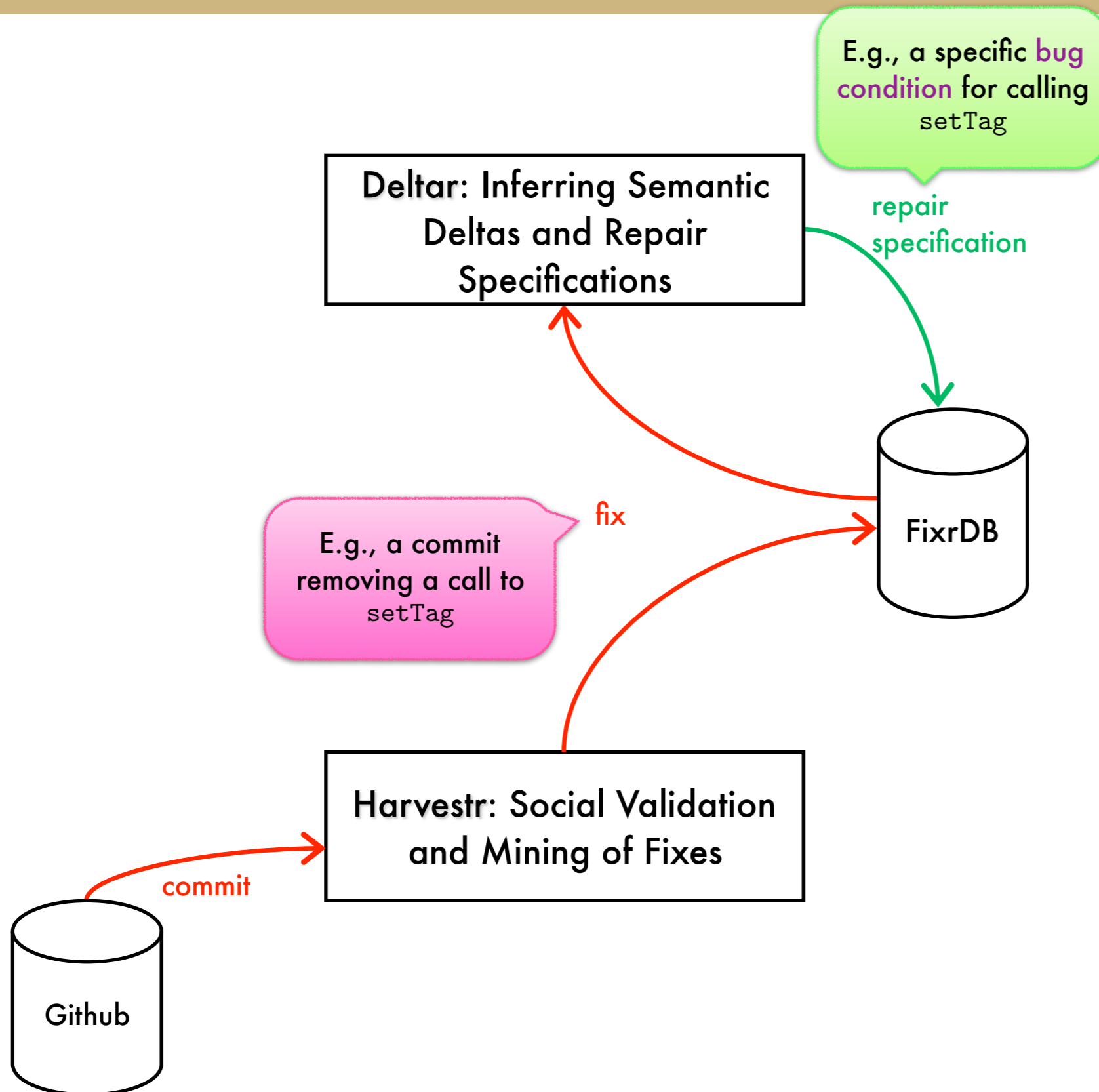
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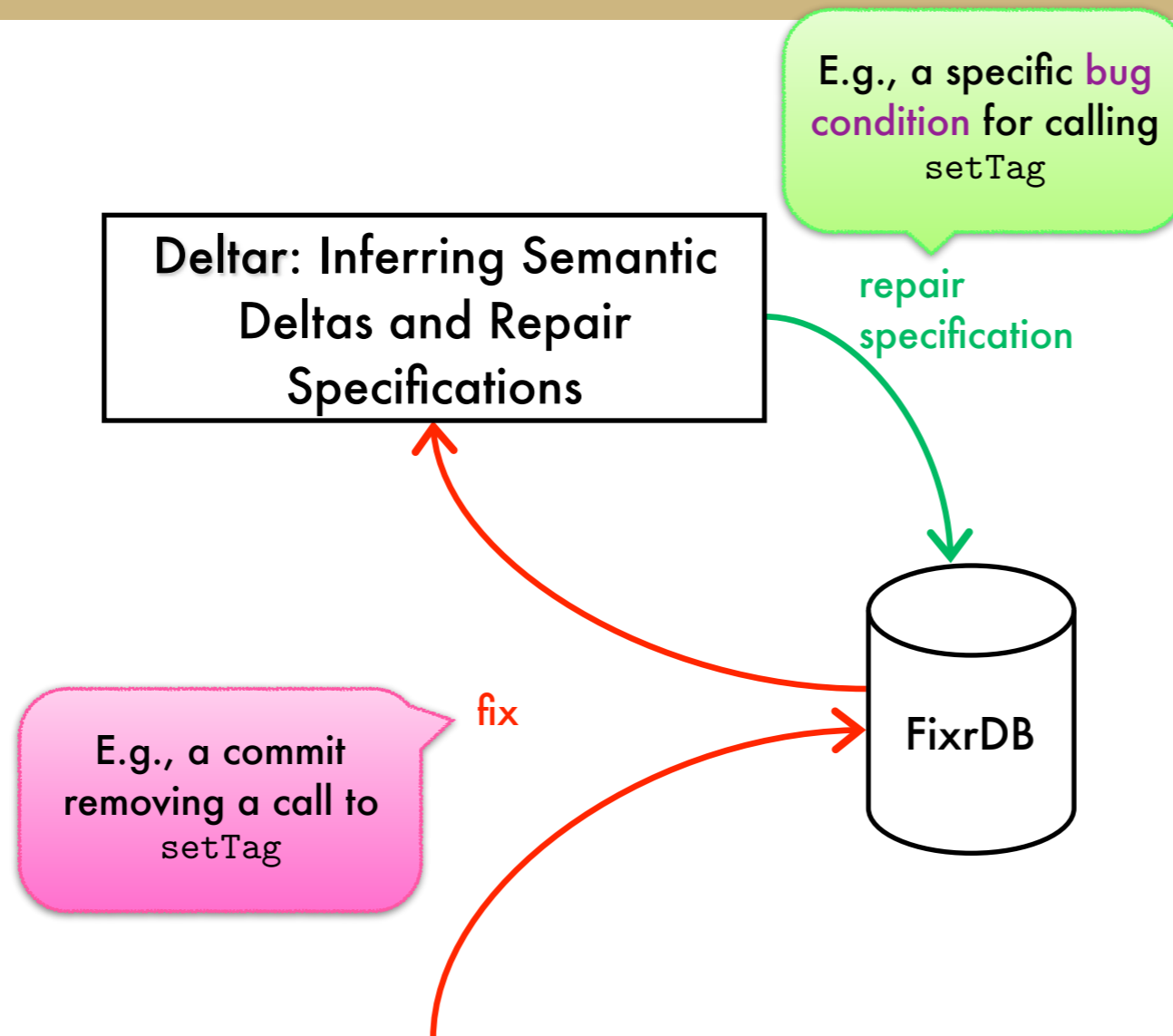
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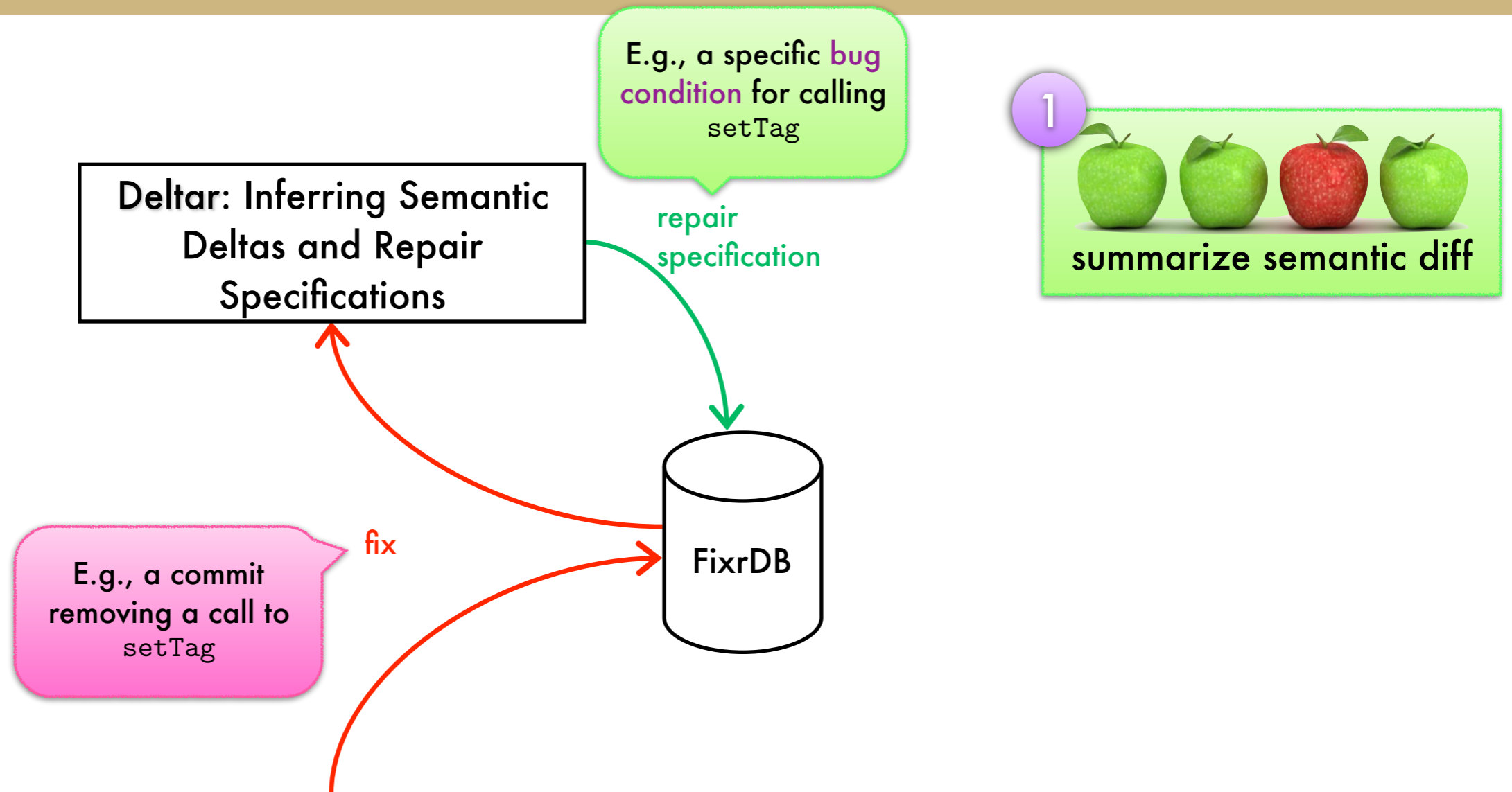


Workflow: Processing bugfix commits



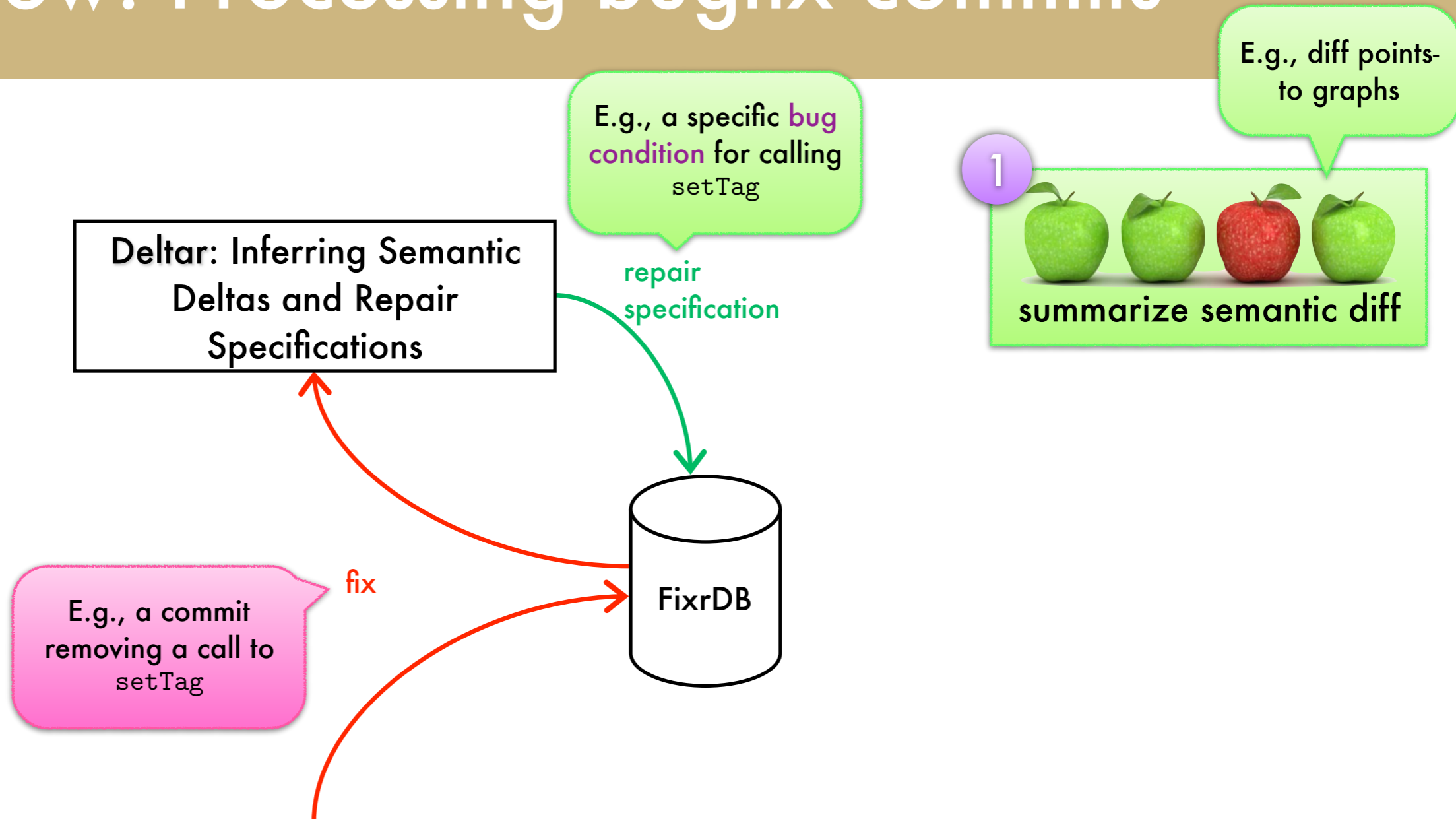
Component: **Deltar** maps bugfixes to candidate repair specifications (including bug condition)

Workflow: Processing bugfix commits



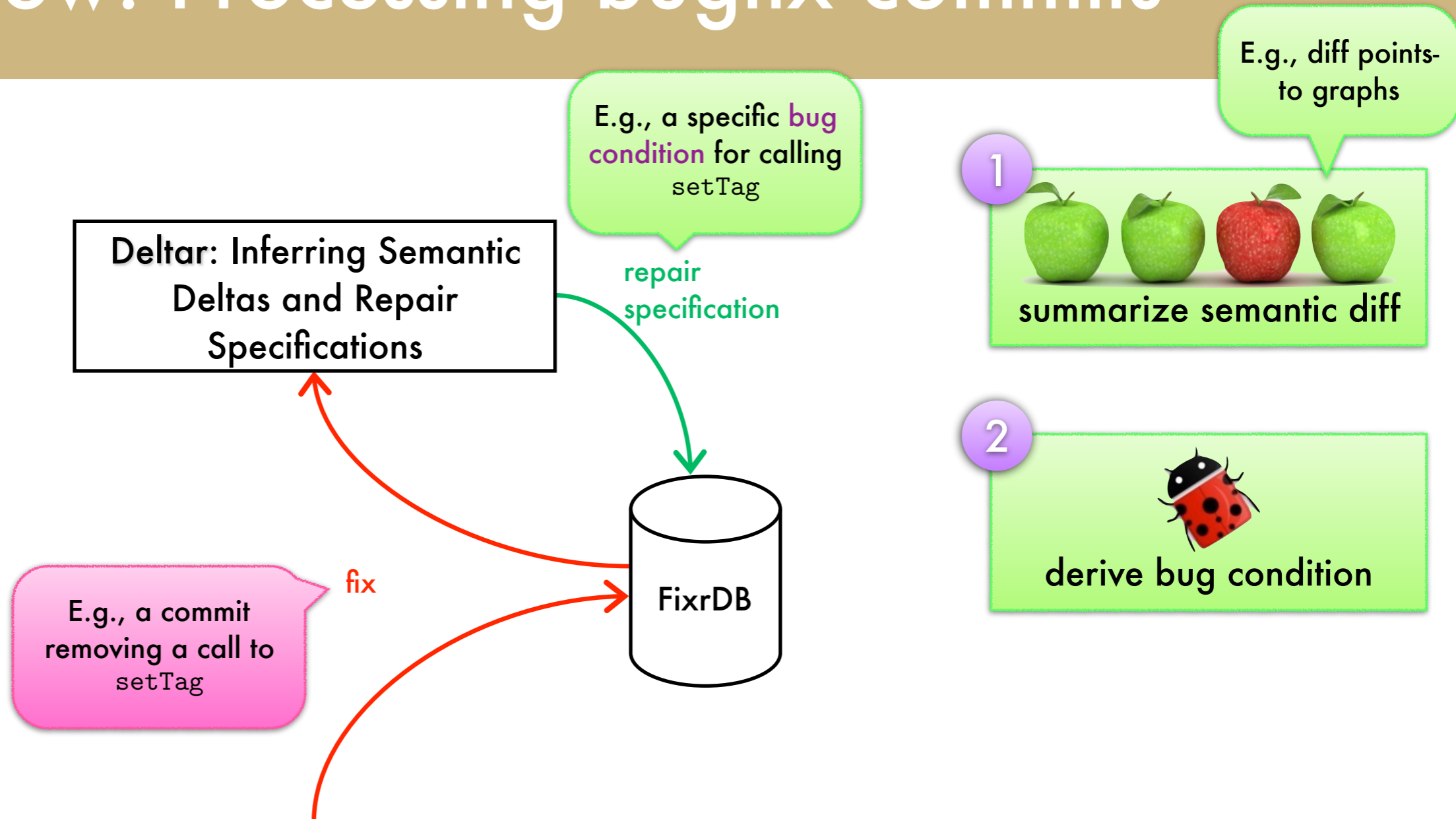
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Workflow: Processing bugfix commits



Component: **Deltar** maps bugfixes to candidate repair specifications (including bug condition)

Beyond memory properties ...

1



summarize semantic diff

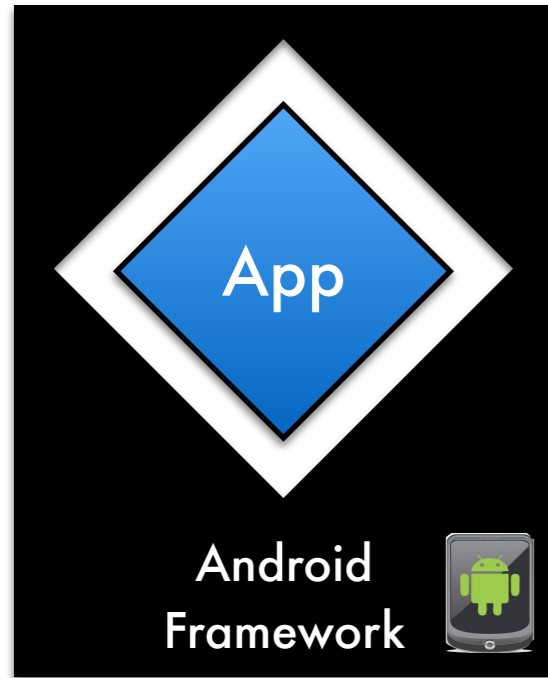


Beyond memory properties ...

1



summarize semantic diff

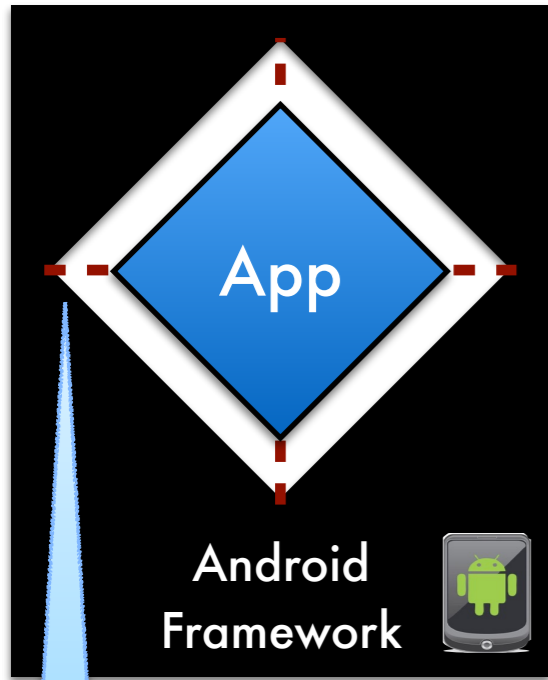


Beyond memory properties ...

1



summarize semantic diff



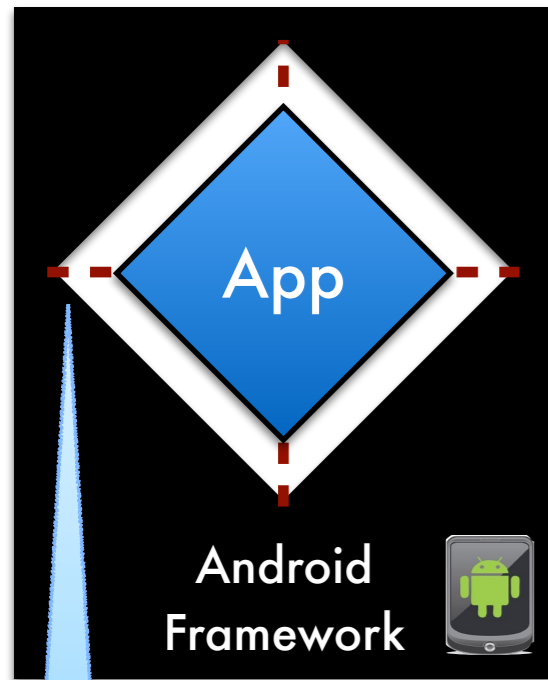
callbacks
(e.g., onClick)

Beyond memory properties ...

1



summarize semantic diff



callbacks
(e.g., onClick)

```
void onResume() {
    button.setEnabled(false);
    mediaPlayer.prepareAsync();
    mediaPlayer.setOnPreparedListener(this);
}
void onPrepared(MediaPlayer mp) {
    button.setEnabled(true);
}
void onClick(View v) {
    mediaPlayer.play();
}
```



summarize semantic diff

Lots of challenges ...



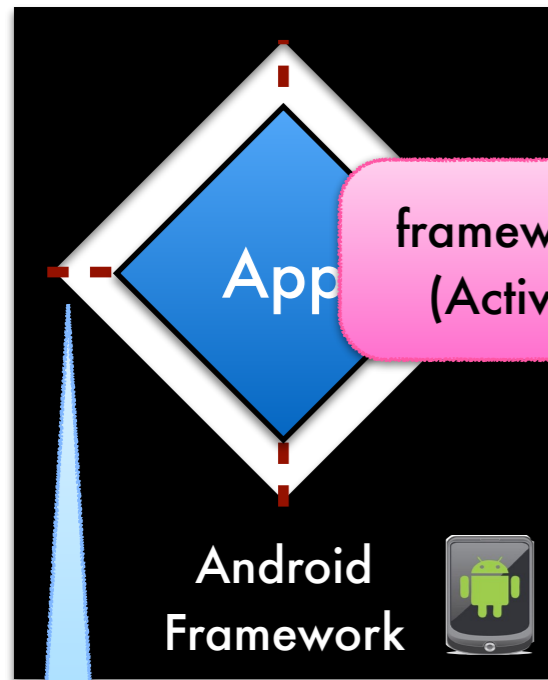
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summarize semantic diff

Lots of challenges ...



framework callbacks
(Activity lifecycle)

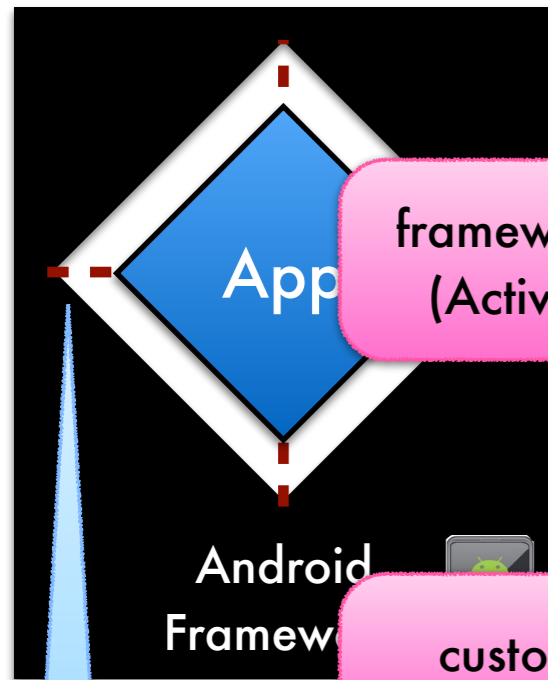
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summarize semantic diff

Lots of challenges ...



framework callbacks
(Activity lifecycle)

custom callbacks

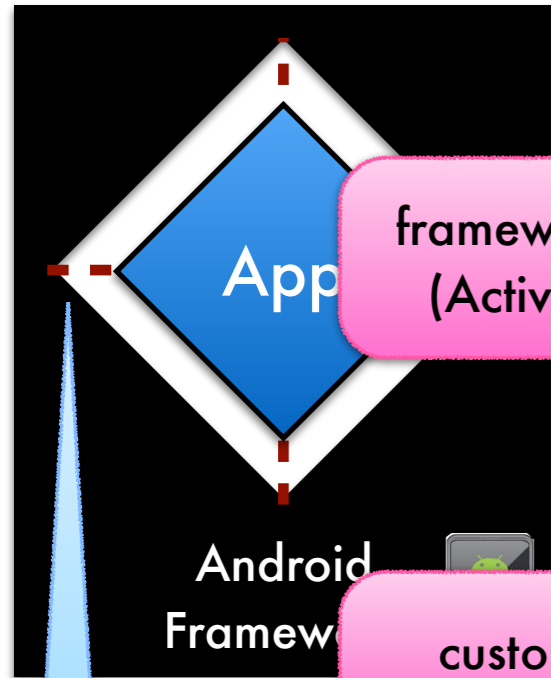
callbacks
(e.g., onClick)

```
void onResume() {  
    button.setEnabled(false);  
    mediaPlayer.prepareAsync();  
    mediaPlayer.setOnPreparedListener(this);  
}  
void onPrepared(MediaPlayer mp) {  
    button.setEnabled(true);  
}  
void onClick(View v) {  
    mediaPlayer.play();  
}
```



summarize semantic diff

Lots of challenges ...



framework callbacks
(Activity lifecycle)

custom callbacks

callbacks
(e.g., onClick)

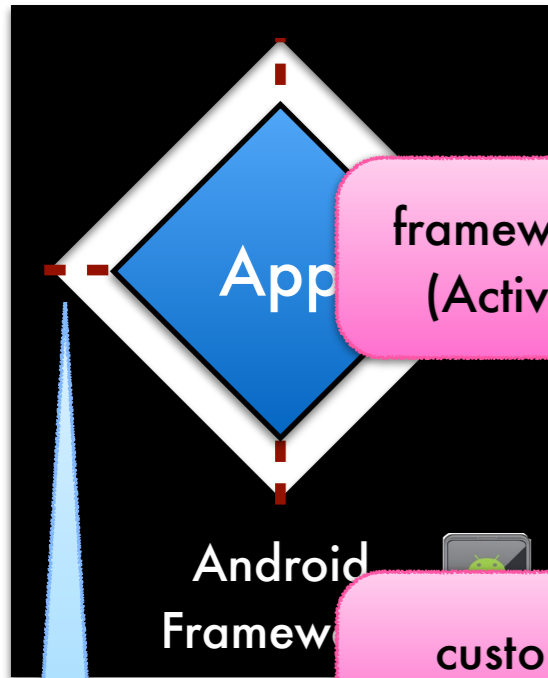
triggering calls

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summarize semantic diff

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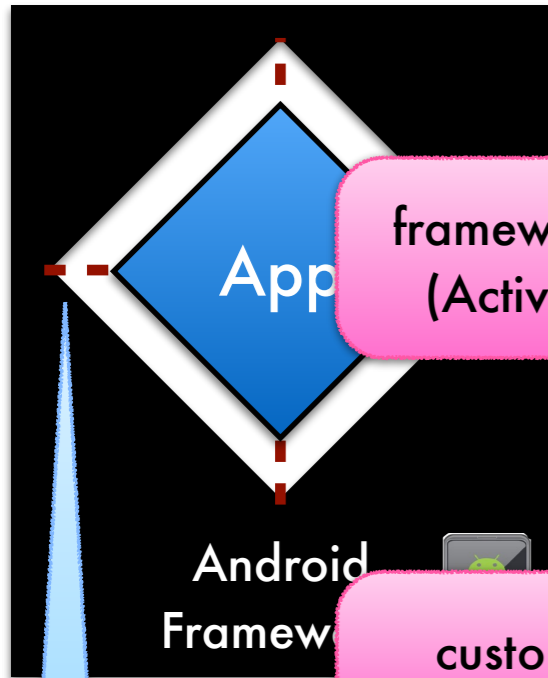
triggering calls

callback registration



summarize semantic diff

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framework callbacks
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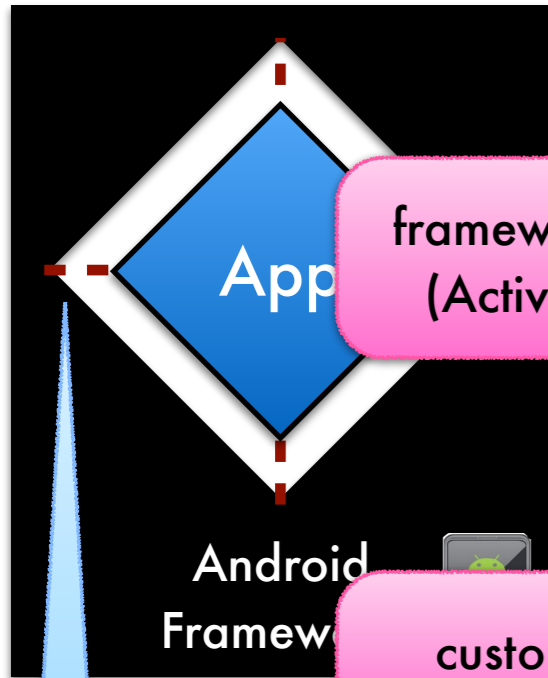
callback registration

enabling-disabling of
callbacks



summarize semantic diff

Lots of challenges ...



framework callbacks
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triggering calls

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callback registration

component lifecycle
relationships

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enabling-disabling of
callbacks

callbacks
(e.g., onClick)

Beyond memory properties ...

1



summarize semantic diff

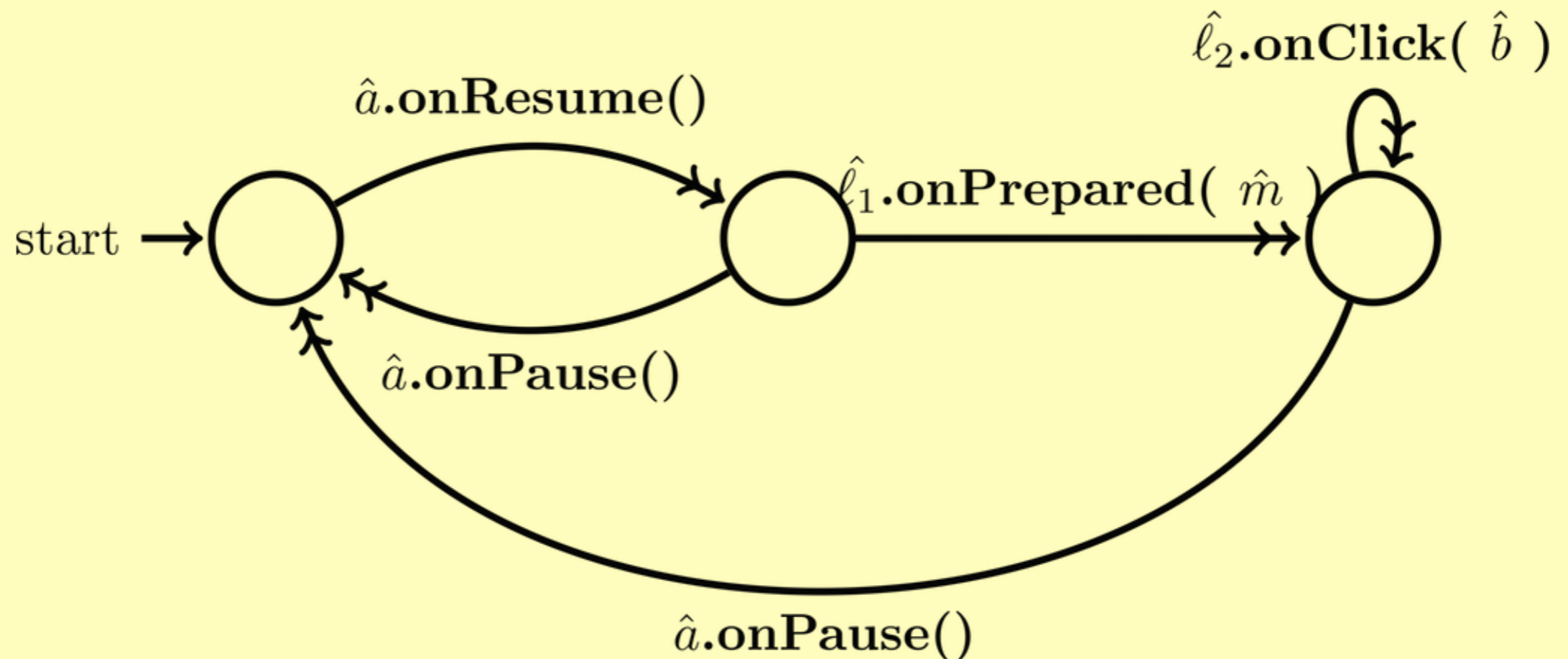
Lots of challenges ...

framework callbacks
(Activity lifecycle)

```
void onResume() {  
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```

triggering calls

Goal: Summarize possible callback traces



cc
(e.g.

Summarizing callback traces

1



summarize semantic diff

Summarizing callback traces

1



summarize semantic diff

**Compute trace summaries
via static analysis of
enabled-disabled callbacks**

Summarizing callback traces

1



summarize semantic diff

**Compute trace summaries
via static analysis of
enabled-disabled callbacks**

relying on specification of
call-triggers-callback relations

Summarizing callback traces

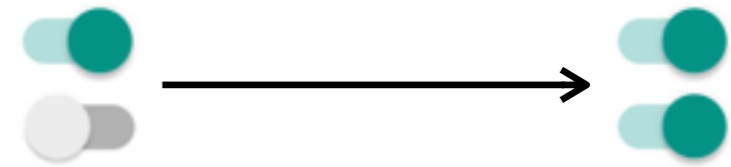
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summarize semantic diff

Compute trace summaries
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Summarizing callback traces

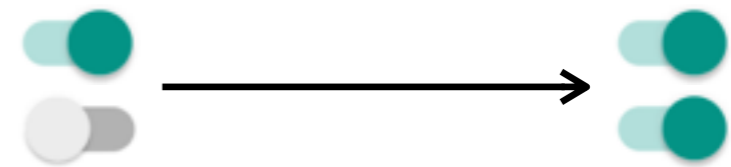
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summarize semantic diff

Compute trace summaries
via static analysis of
enabled-disabled callbacks

relying on specification of
call-triggers-callback relations



Compute call-triggers-
callback relations via
automata learning and
client synthesis and
execution

Summarizing callback traces

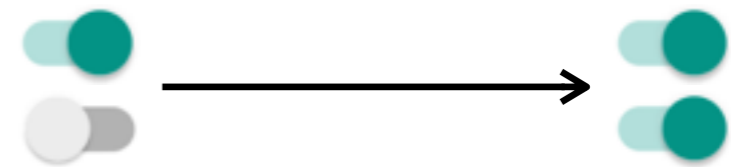
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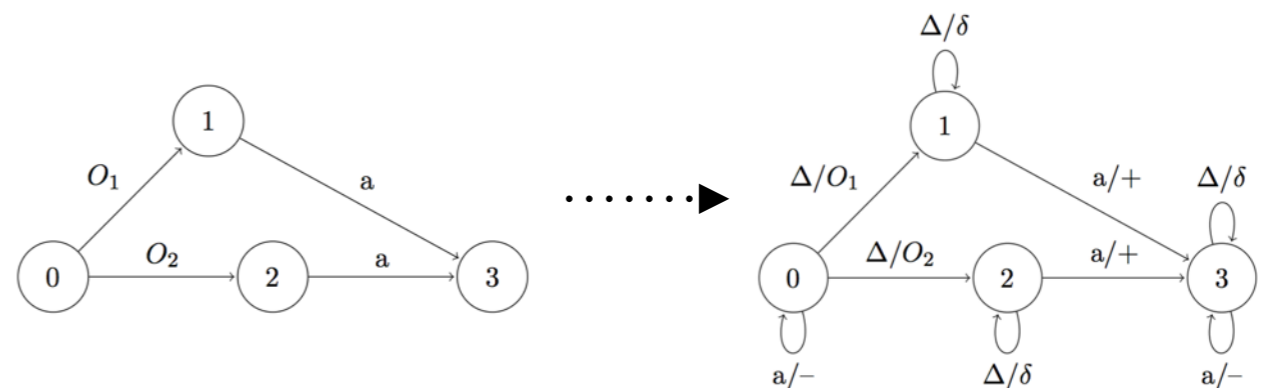
summarize semantic diff

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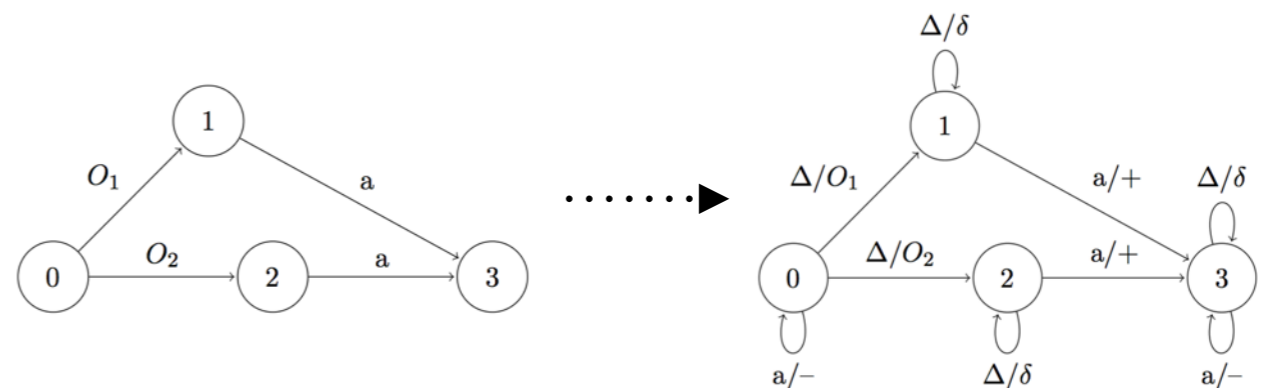


Summarizing callback traces

Compute trace summaries
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Compute call-triggers-
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execution



Deriving bug conditions

2



derive bug condition

**Translate the
root cause of the
bug into a app-
specific condition**

Deriving bug conditions

2



derive bug condition

**Translate the
root cause of the
bug into a app-
specific condition**

to apply to the
corpus at scale

Deriving bug conditions

2



derive bug condition

Translate the
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Deriving bug conditions

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derive bug condition

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Deriving bug conditions

2



derive bug condition

Translate the
root cause of the
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to apply to the
corpus at scale

found
error state



Deriving bug conditions

2



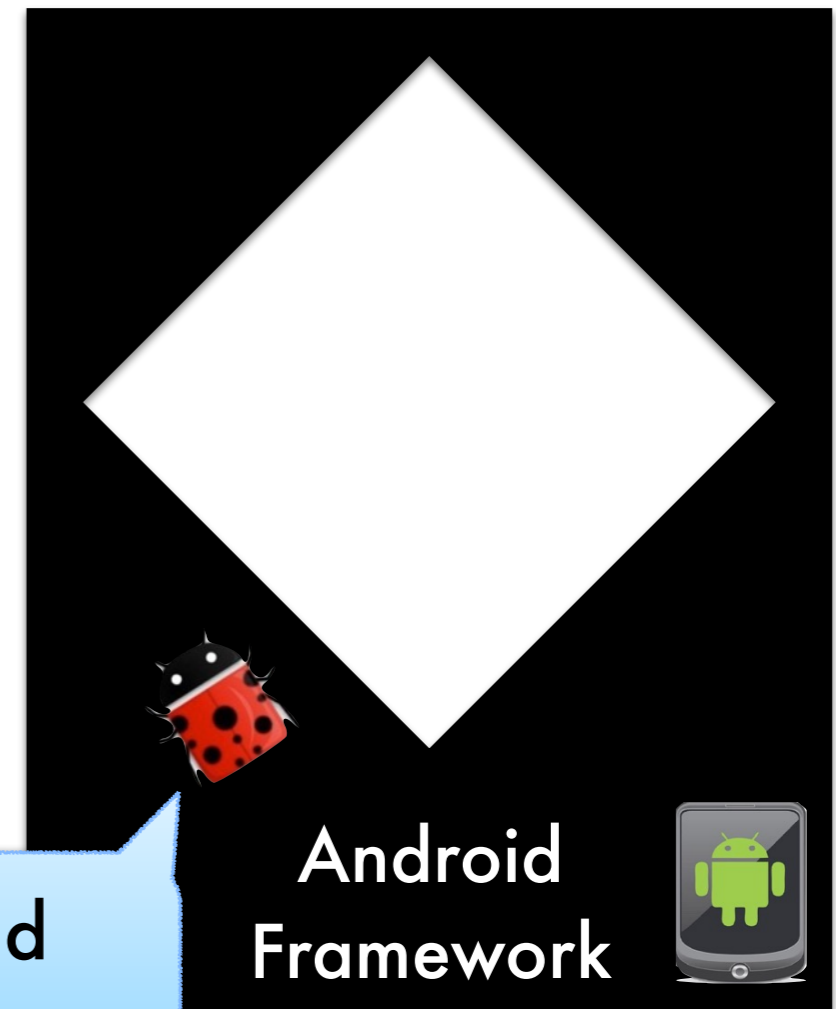
derive bug condition

Translate the root cause of the bug into a app-specific condition

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found error state



Deriving bug conditions

2



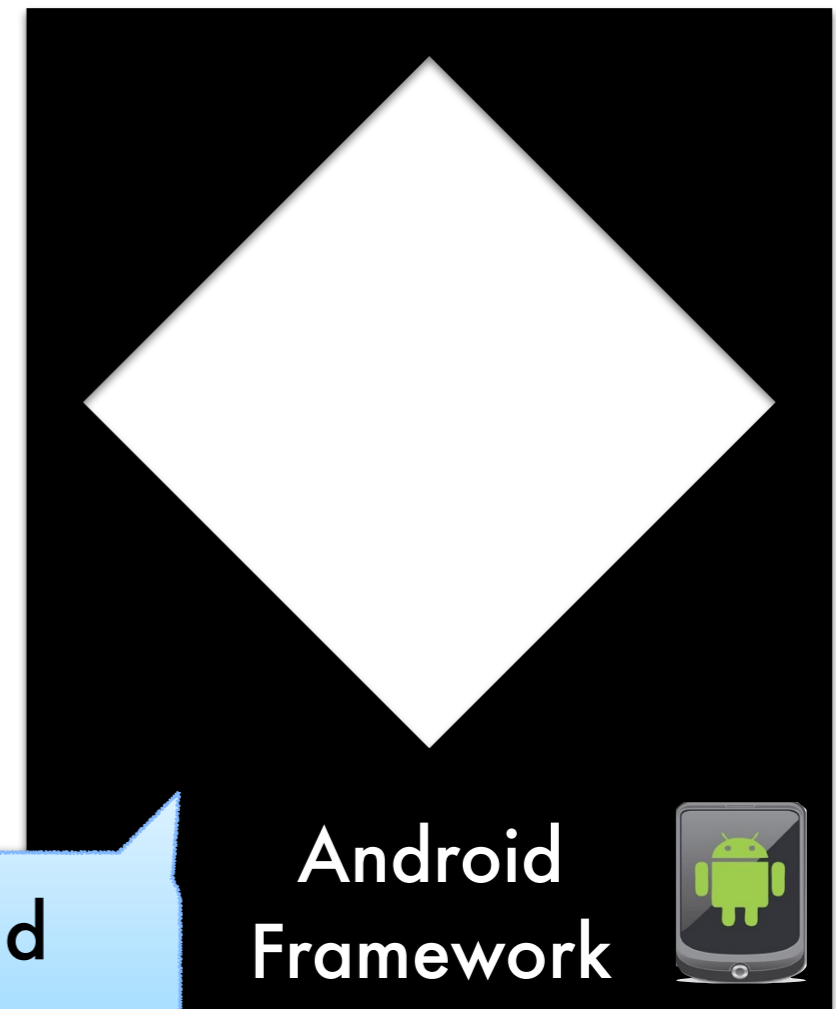
derive bug condition

Translate the root cause of the bug into a app-specific condition

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found error state



Deriving bug conditions

2



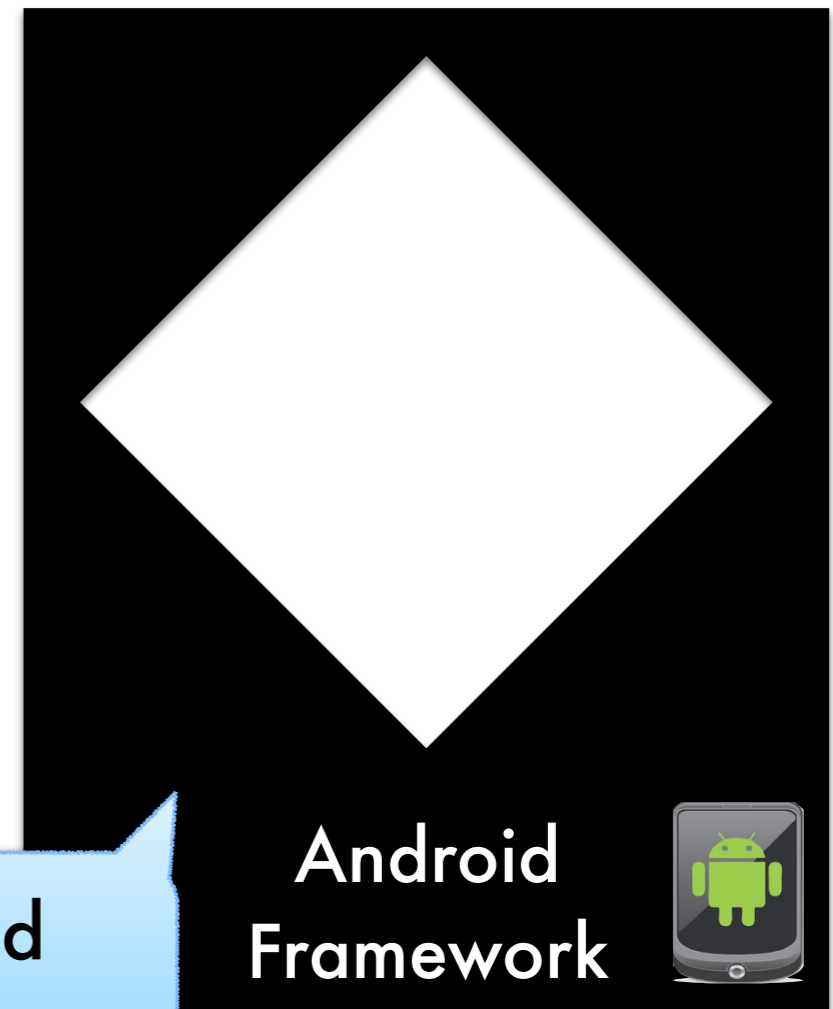
derive bug condition

Translate the root cause of the bug into a app-specific condition

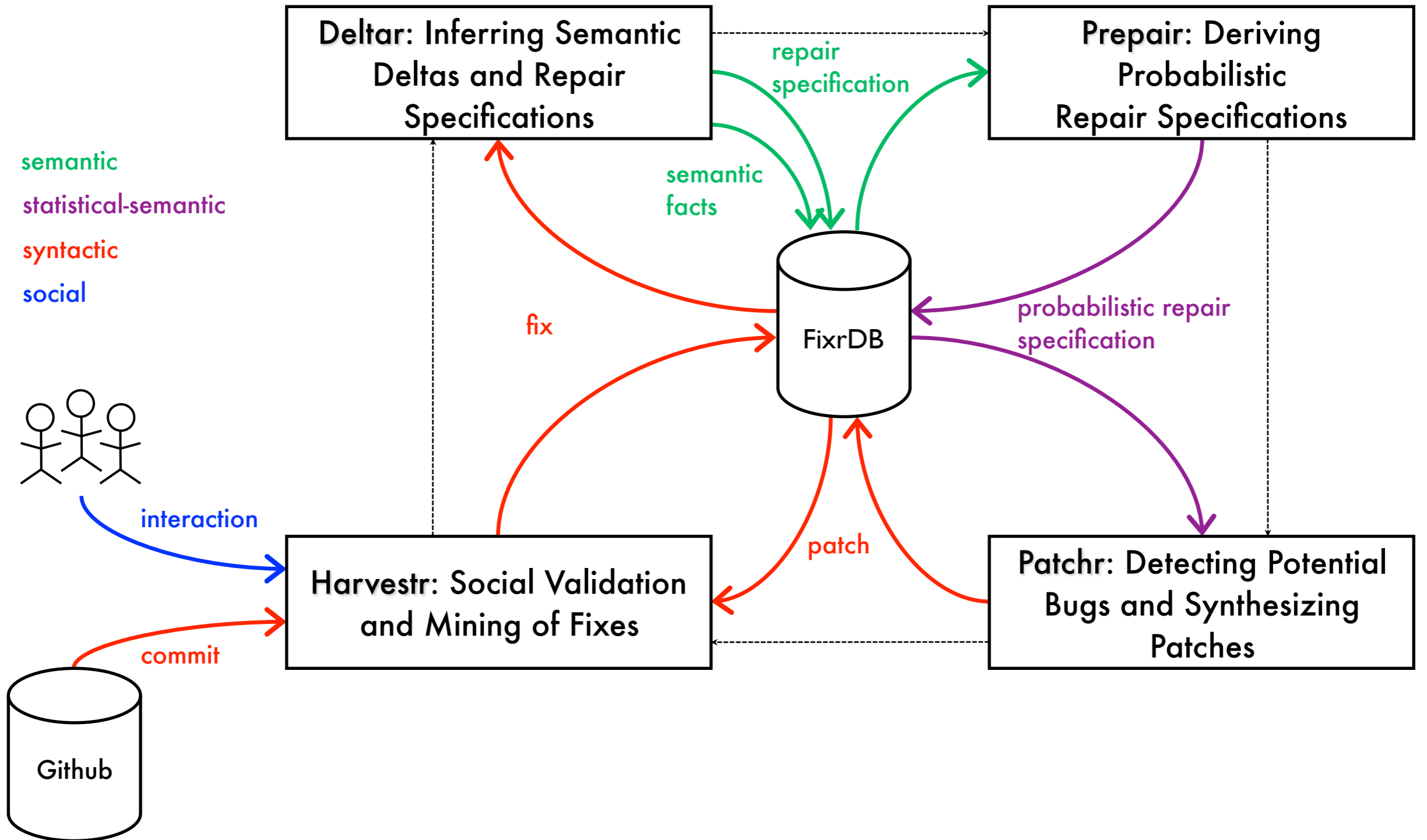


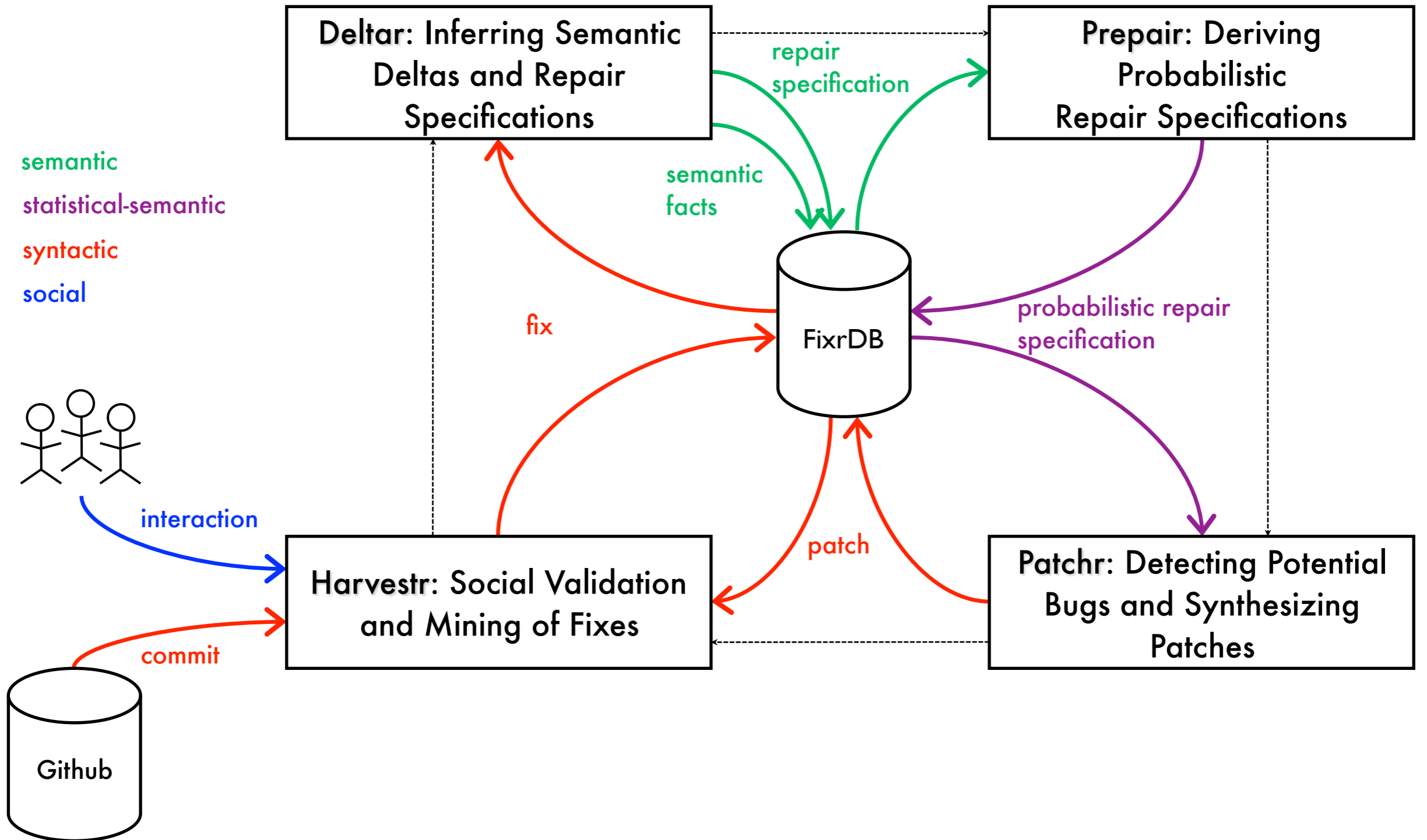
to apply to the corpus at scale

found error state



Direction: Applying goal-directed static analysis on the bugfix commit.



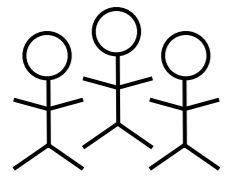


Bor-Yuh Evan Chang



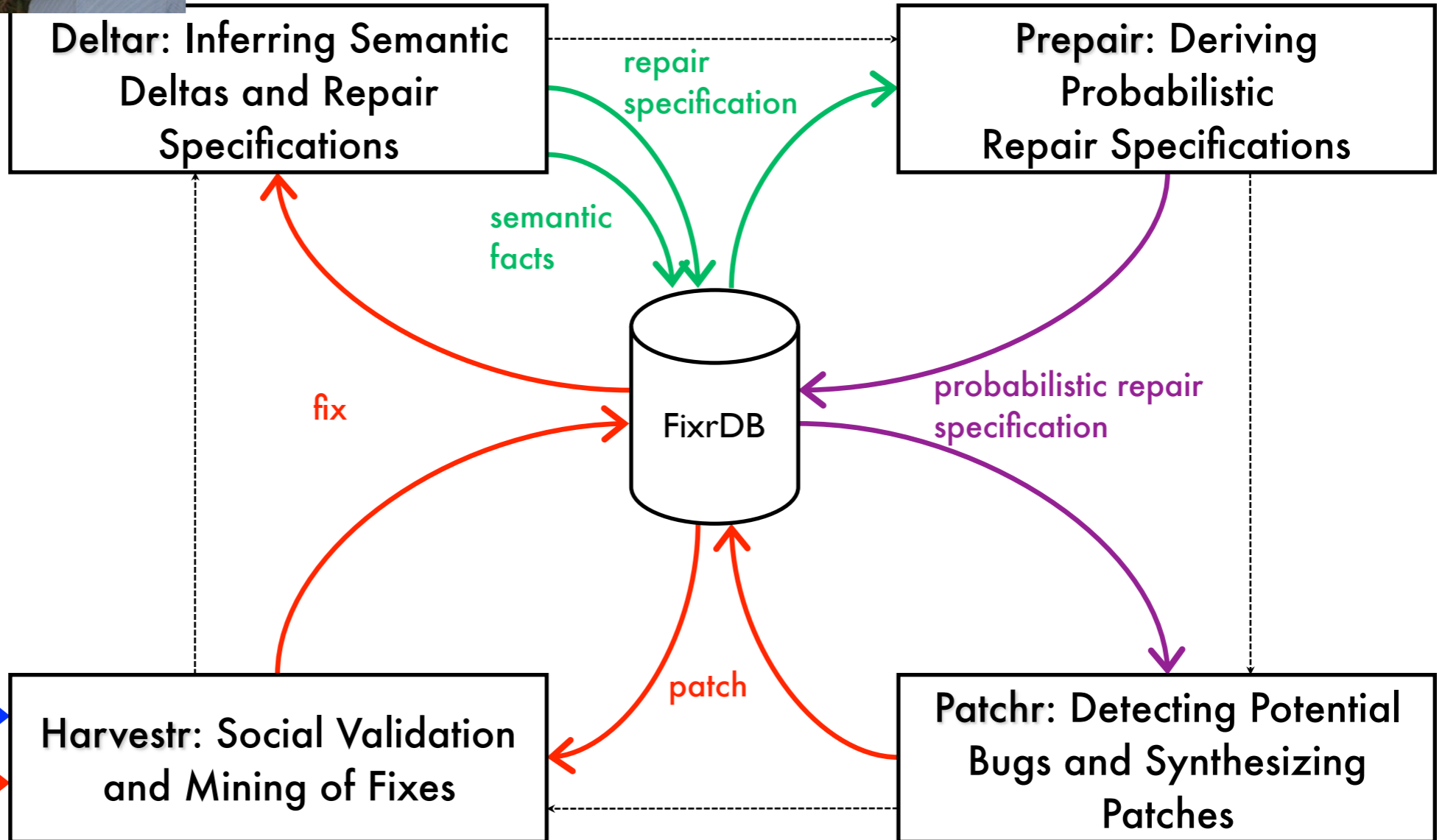
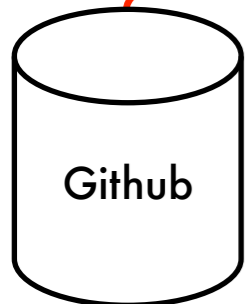
symbolic
program analysis

semantic
statistical-semantic
syntactic
social



interaction

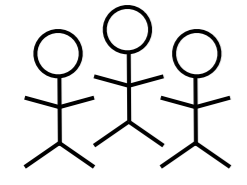
commit





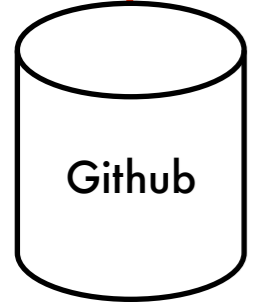
symbolic
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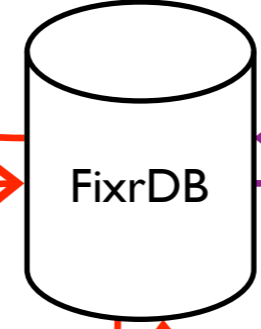
interaction

commit



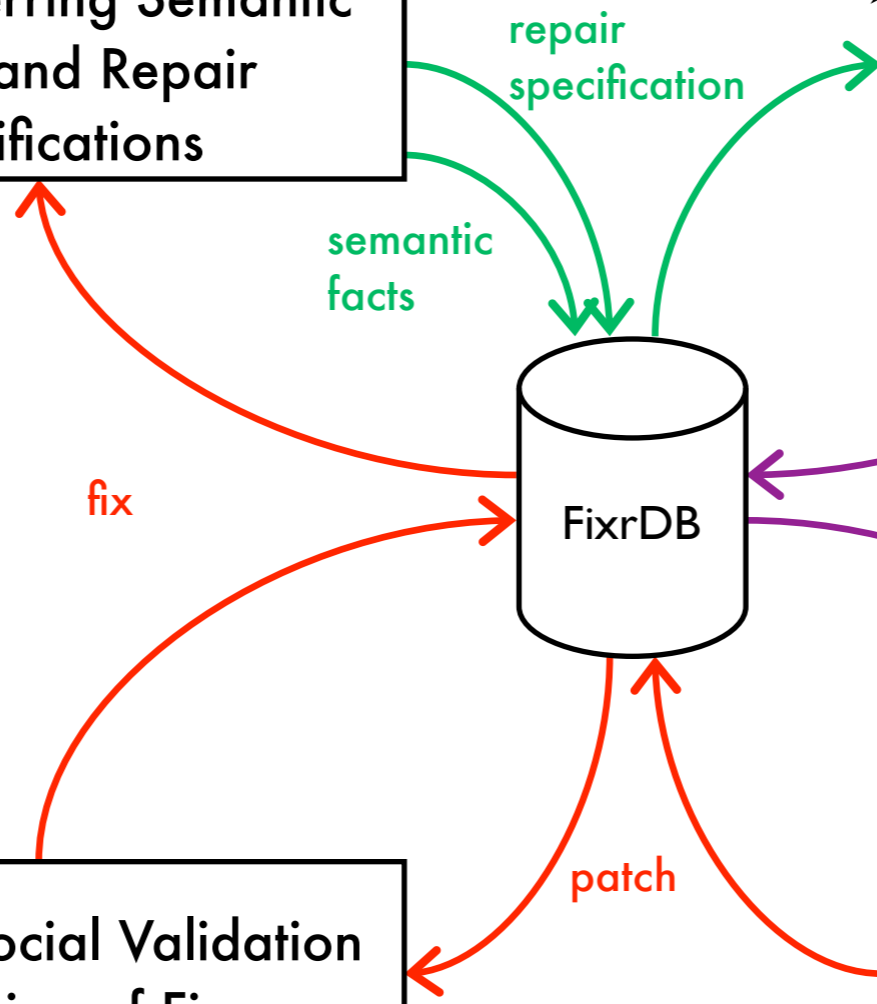
Deltar: Inferring Semantic Deltas and Repair Specifications

Prepair: Deriving Probabilistic Repair Specifications



Patchr: Detecting Potential Bugs and Synthesizing Patches

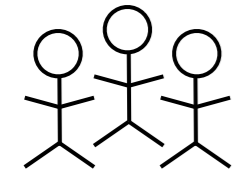
Harvestr: Social Validation and Mining of Fixes





symbolic
program analysis

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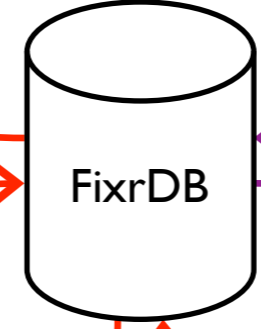
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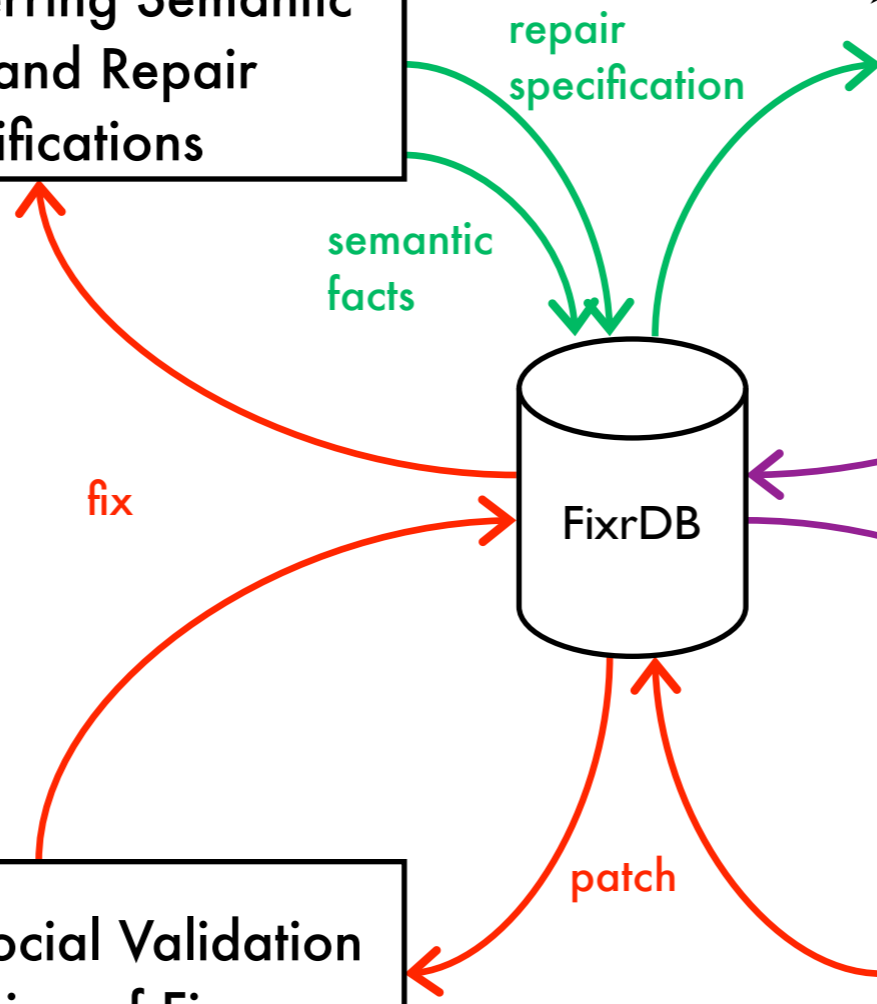
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Bor-Yuh Evan Chang

Shawn Meier

Sriram Sankaranarayanan



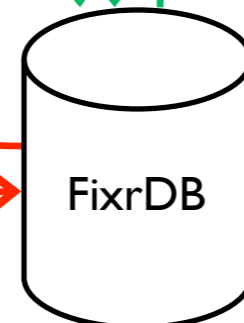
symbolic
program analysis

numerical-probabilistic
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semantic
statistical-semantic
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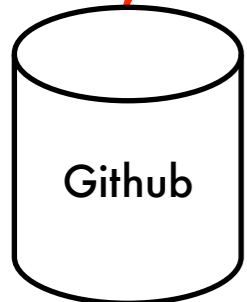
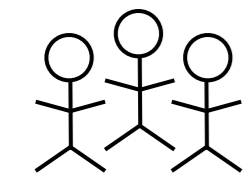
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interaction

commit

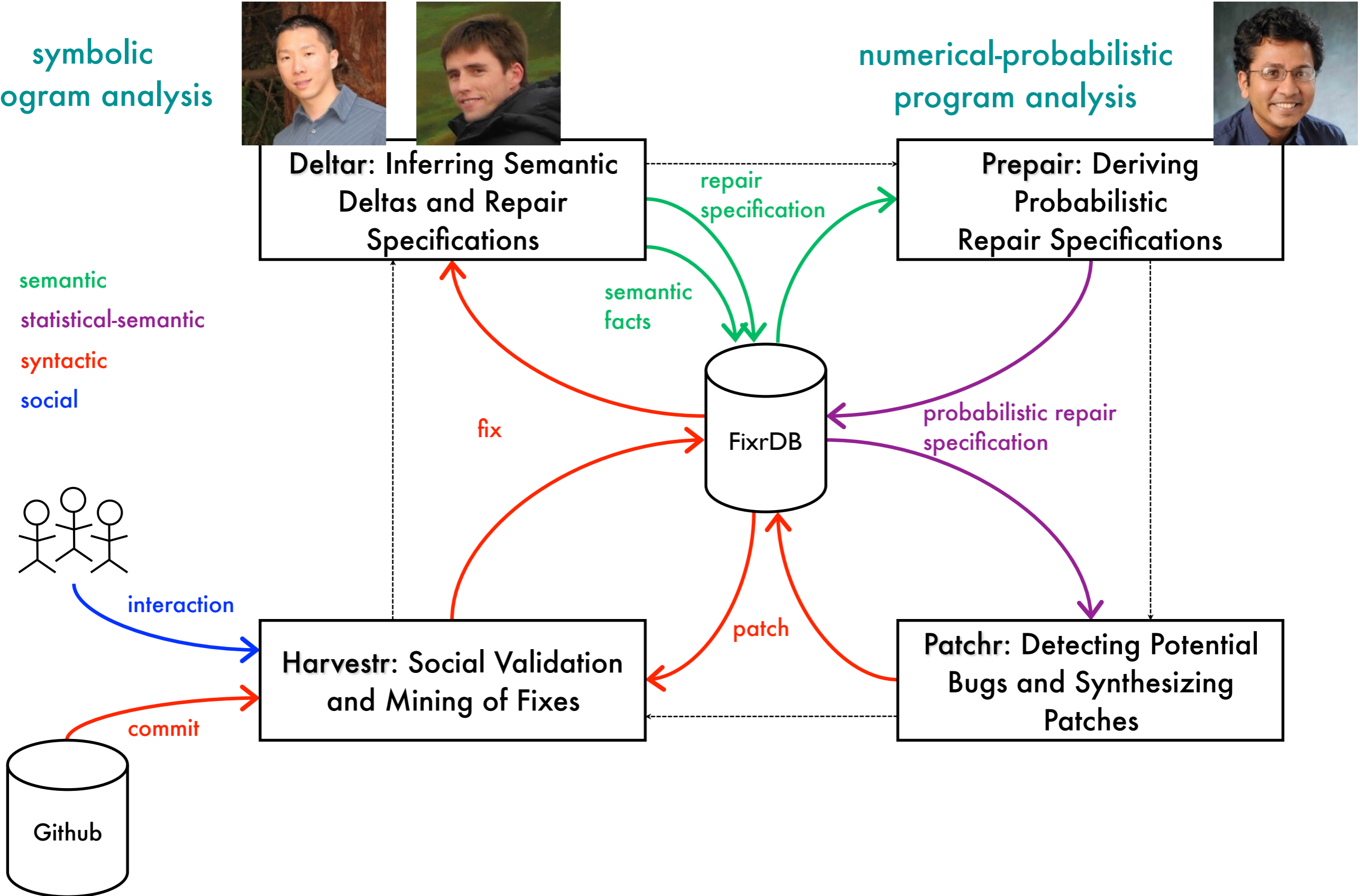
fix

patch

repair specification

semantic facts

probabilistic repair specification



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Shawn Meier

Sriram Sankaranarayanan

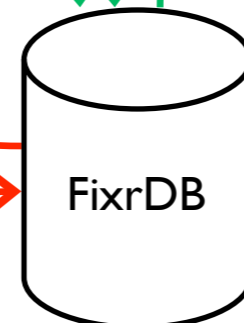


symbolic
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numerical-probabilistic
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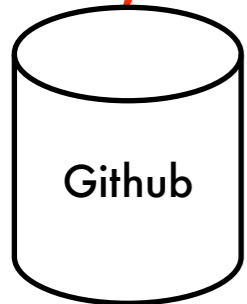
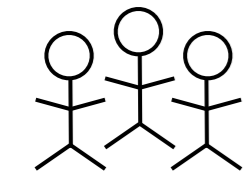
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- semantic
- statistical-semantic
- syntactic
- social

interaction

commit

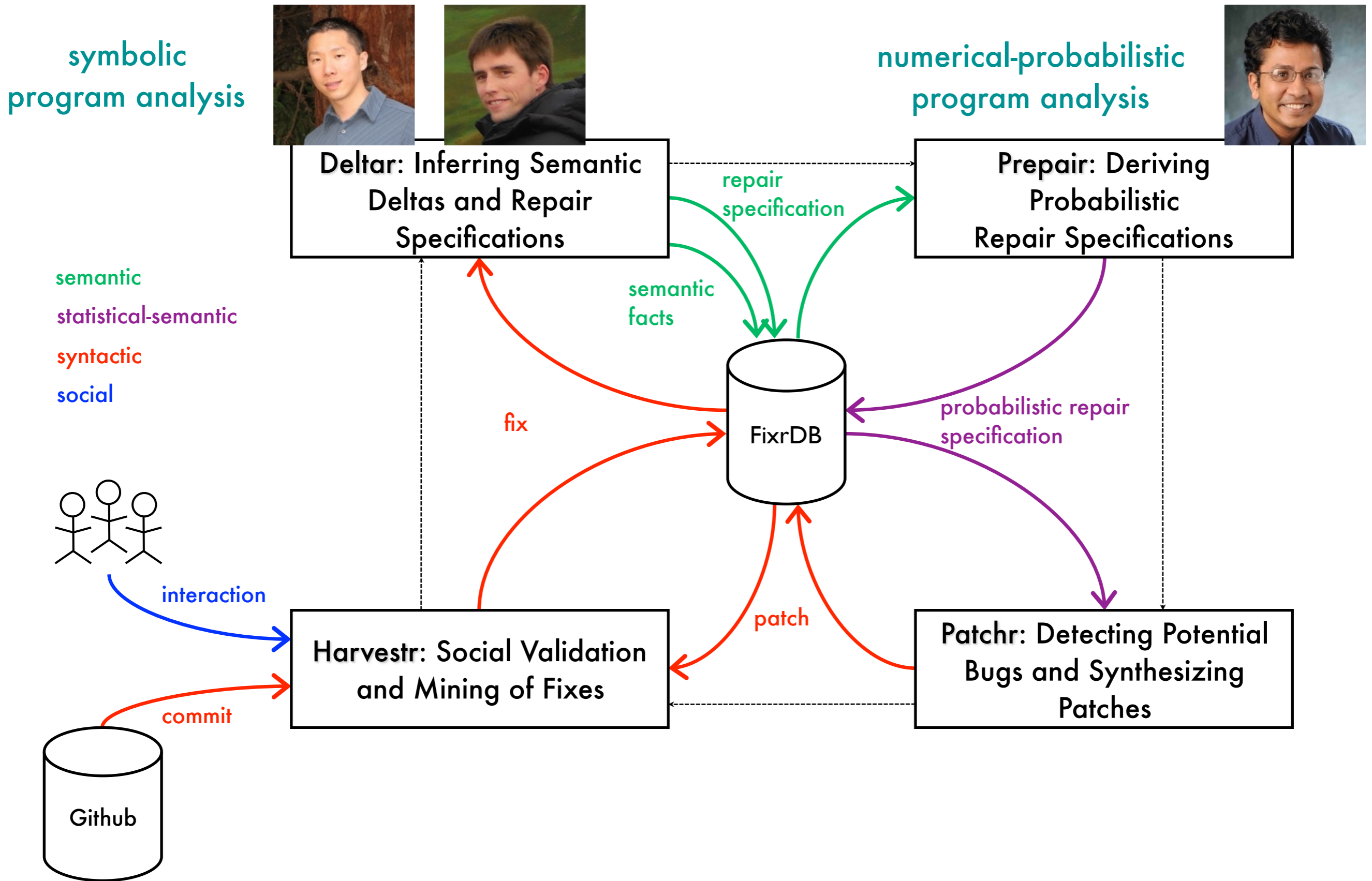
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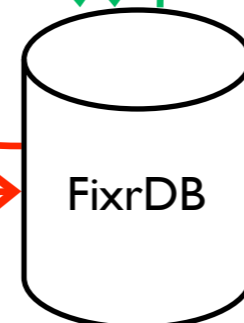
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Deltar: Inferring Semantic Deltas and Repair Specifications

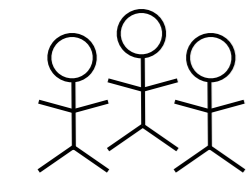
Prepair: Deriving Probabilistic Repair Specifications

semantic
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syntactic
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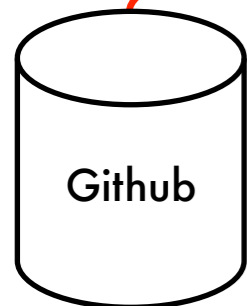
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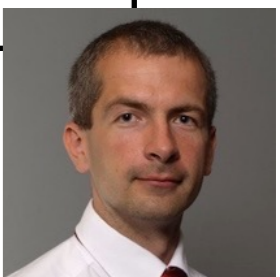


interaction

commit



program synthesis



Pavol Cerny

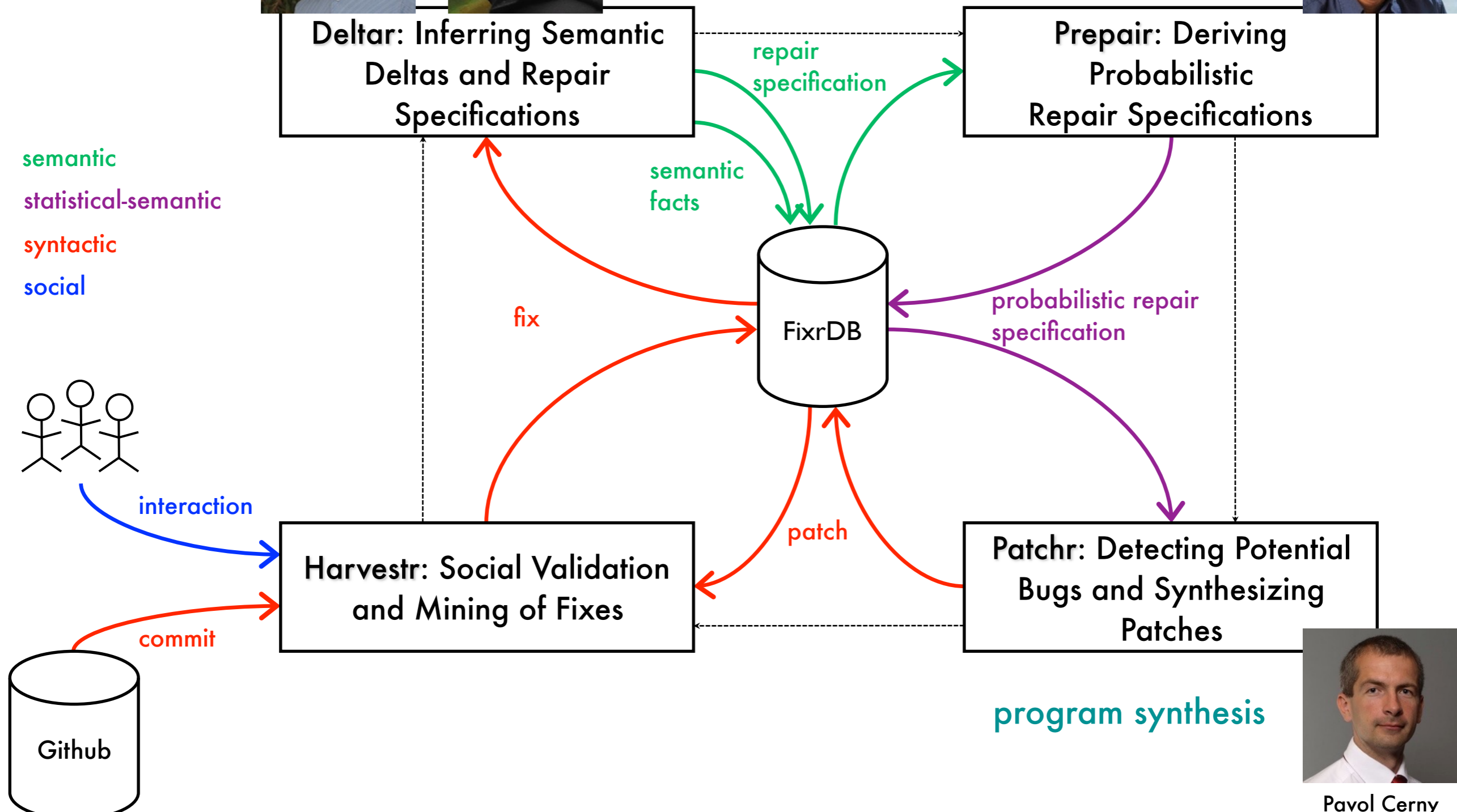
repair specification

semantic facts

probabilistic repair specification

fix

patch



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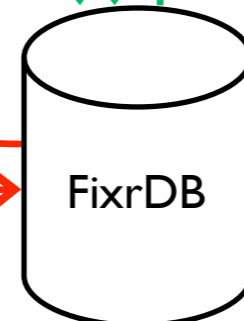
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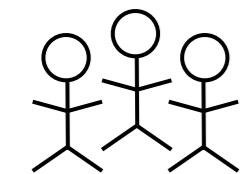
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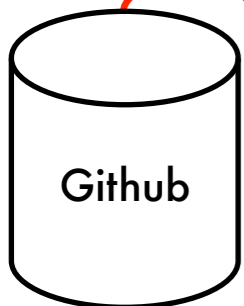
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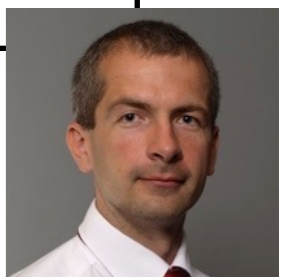
program synthesis



interaction



commit



Pavol Cerny

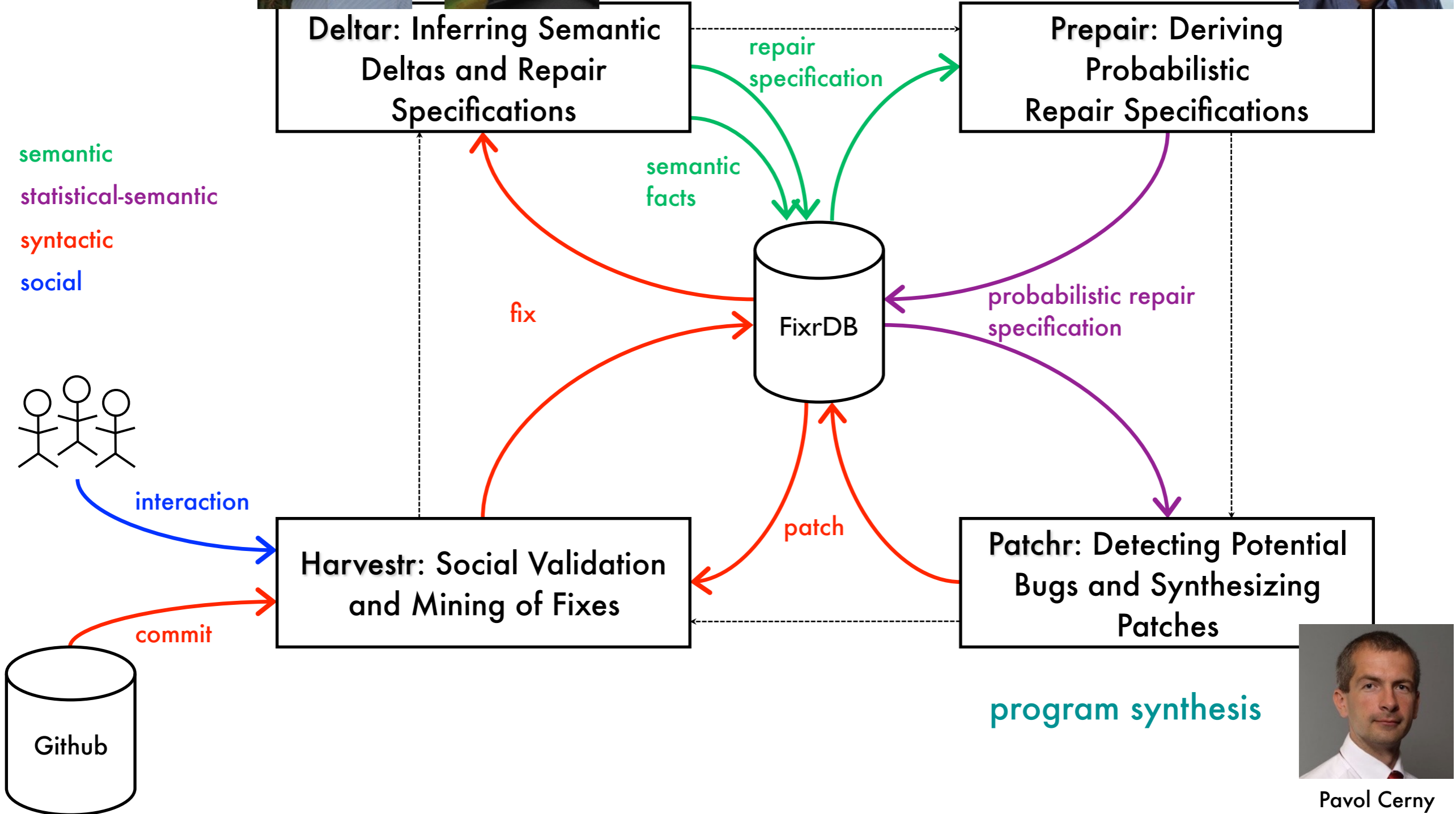
repair specification

semantic facts

probabilistic repair specification

fix

patch



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Shawn Meier



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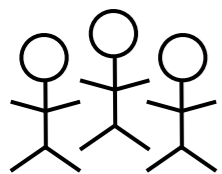
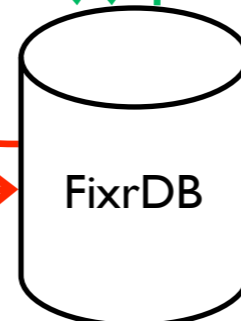
symbolic
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**Deltar: Inferring Semantic
Deltas and Repair
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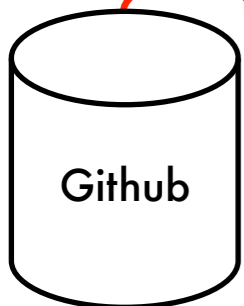
semantic
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interaction

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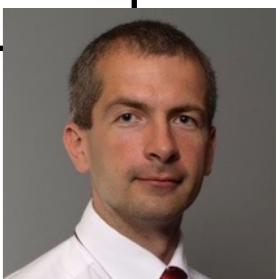
commit

user-centered
big data analytics

program synthesis



Tom Yeh



Pavol Cerny

repair
specification

semantic
facts

probabilistic repair
specification

fix

patch

Bor-Yuh Evan Chang



Shawn Meier



Sriram Sankaranarayanan



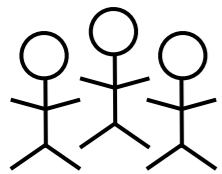
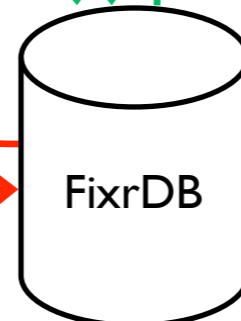
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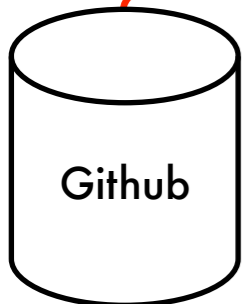


interaction

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commit



user-centered
big data analytics

program synthesis



Tom Yeh



Pavol Cerny

FixrDB

repair
specification

semantic
facts

fix

probabilistic repair
specification

patch

Bor-Yuh Evan Chang



Shawn Meier



Sriram Sankaranarayanan



symbolic
program analysis

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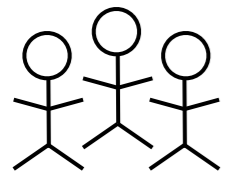
Ken Anderson



FixrDB

software engineering
for big data **fix**

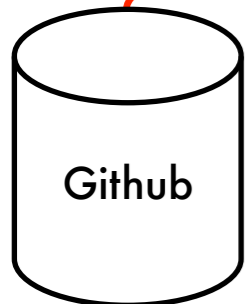
semantic
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interaction

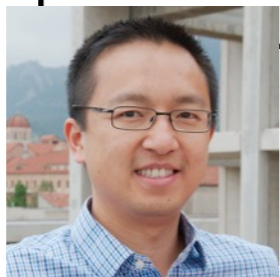
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Github

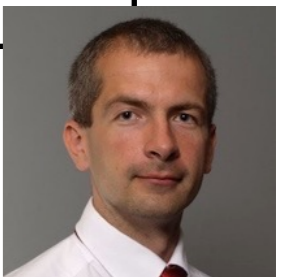
commit



Tom Yeh

user-centered
big data analytics

program synthesis



Pavol Cerny

repair
specification

semantic
facts

probabilistic repair
specification

patch

Summary

Summary

The **Fixr** loop: Mine framework specifications from bugfix commits.

Challenge: **Finding** bugfix commits

Challenge: **Summarizing** and **generalizing** bugfix commits

Summary

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Challenge: **Finding** bugfix commits

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Prototype infrastructure for finding trends (at scale), querying for bug conditions, and applying patches.

Summary

The **Fixr** loop: Mine framework specifications from bugfix commits.

Challenge: **Finding** bugfix commits

Challenge: **Summarizing** and **generalizing** bugfix commits

Prototype infrastructure for finding trends (at scale), querying for bug conditions, and applying patches.

Research directions in summarizing callback traces and translating root cause to bug conditions.