

Today.

Quick Review:

Today.

Quick Review:

experts framework/multiplicative weights algorithm

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Quick Review:

experts framework/multiplicative weights algorithm

Finish:

Today.

Quick Review:

- experts framework/multiplicative weights algorithm

Finish:

- randomized multiplicative weights algorithm for experts framework.

Today.

Quick Review:

- experts framework/multiplicative weights algorithm

Finish:

- randomized multiplicative weights algorithm for experts framework.

Equilibrium for two person games:

- using experts framework/MW algorithm.

Notes.

Got to definition of Approximate Equilibrium for zero sum games.

The multiplicative weights framework.

Expert's framework.

n experts.

Expert's framework.

n experts.

Every day, each offers a prediction.

Expert's framework.

n experts.

Every day, each offers a prediction.

“Rain” or “Shine.”

Expert's framework.

n experts.

Every day, each offers a prediction.

“Rain” or “Shine.”

Whose advise do you follow?

Expert's framework.

n experts.

Every day, each offers a prediction.

“Rain” or “Shine.”

Whose advise do you follow?

“The one who is correct most often.”

Expert's framework.

n experts.

Every day, each offers a prediction.

“Rain” or “Shine.”

Whose advise do you follow?

“The one who is correct most often.”

Sort of.

Expert's framework.

n experts.

Every day, each offers a prediction.

“Rain” or “Shine.”

Whose advise do you follow?

“The one who is correct most often.”

Sort of.

How well do you do?

Infallible expert.

One of the expert's is infallible!

Infallible expert.

One of the expert's is infallible!

Your strategy?

Infallible expert.

One of the expert's is infallible!

Your strategy?

Choose any expert that has not made a mistake!

Infallible expert.

One of the expert's is infallible!

Your strategy?

Choose any expert that has not made a mistake!

How long to find perfect expert?

Infallible expert.

One of the expert's is infallible!

Your strategy?

Choose any expert that has not made a mistake!

How long to find perfect expert?

Maybe..

Infallible expert.

One of the expert's is infallible!

Your strategy?

Choose any expert that has not made a mistake!

How long to find perfect expert?

Maybe..never!

Infallible expert.

One of the expert's is infallible!

Your strategy?

Choose any expert that has not made a mistake!

How long to find perfect expert?

Maybe..never! Never see a mistake.

Infallible expert.

One of the expert's is infallible!

Your strategy?

Choose any expert that has not made a mistake!

How long to find perfect expert?

Maybe..never! Never see a mistake.

Better model?

Infallible expert.

One of the expert's is infallible!

Your strategy?

Choose any expert that has not made a mistake!

How long to find perfect expert?

Maybe..never! Never see a mistake.

Better model?

How many mistakes could you make?

Infallible expert.

One of the expert's is infallible!

Your strategy?

Choose any expert that has not made a mistake!

How long to find perfect expert?

Maybe..never! Never see a mistake.

Better model?

How many mistakes could you make? [Mistake Bound.](#)

Infallible expert.

One of the expert's is infallible!

Your strategy?

Choose any expert that has not made a mistake!

How long to find perfect expert?

Maybe..never! Never see a mistake.

Better model?

How many mistakes could you make? **Mistake Bound.**

(A) 1

(B) 2

(C) $\log n$

(D) $n - 1$

Adversary designs setup to watch who you choose, and make that expert make a mistake.

Infallible expert.

One of the expert's is infallible!

Your strategy?

Choose any expert that has not made a mistake!

How long to find perfect expert?

Maybe..never! Never see a mistake.

Better model?

How many mistakes could you make? **Mistake Bound.**

(A) 1

(B) 2

(C) $\log n$

(D) $n - 1$

Adversary designs setup to watch who you choose, and make that expert make a mistake.

$n - 1!$

Concept Alert.

Note.

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Adversary:

Concept Alert.

Note.

Adversary:

 makes you want to look bad.

Concept Alert.

Note.

Adversary:

makes you want to look bad.

"You could have done so well"...

Concept Alert.

Note.

Adversary:

makes you want to look bad.

"You could have done so well" ...
but you didn't!

Concept Alert.

Note.

Adversary:

makes you want to look bad.

"You could have done so well"...

but you didn't! ha..

Concept Alert.

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Adversary:

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but you didn't! ha..ha!

Concept Alert.

Note.

Adversary:

makes you want to look bad.

"You could have done so well"...

but you didn't! ha..ha!

Analysis of Algorithms: do as well as possible!

Back to mistake bound.

Infallible Experts.

Back to mistake bound.

Infallible Experts.

Alg: Choose one of the perfect experts.

Back to mistake bound.

Infallible Experts.

Alg: Choose one of the perfect experts.

Mistake Bound: $n - 1$

Back to mistake bound.

Infallible Experts.

Alg: Choose one of the perfect experts.

Mistake Bound: $n - 1$

Lower bound: adversary argument.

Back to mistake bound.

Infallible Experts.

Alg: Choose one of the perfect experts.

Mistake Bound: $n - 1$

Lower bound: adversary argument.

Upper bound:

Back to mistake bound.

Infallible Experts.

Alg: Choose one of the perfect experts.

Mistake Bound: $n - 1$

Lower bound: adversary argument.

Upper bound: every mistake finds fallible expert.

Back to mistake bound.

Infallible Experts.

Alg: Choose one of the perfect experts.

Mistake Bound: $n - 1$

Lower bound: adversary argument.

Upper bound: every mistake finds fallible expert.

Better Algorithm?

Back to mistake bound.

Infallible Experts.

Alg: Choose one of the perfect experts.

Mistake Bound: $n - 1$

Lower bound: adversary argument.

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Better Algorithm?

Making decision, not trying to find expert!

Back to mistake bound.

Infallible Experts.

Alg: Choose one of the perfect experts.

Mistake Bound: $n - 1$

Lower bound: adversary argument.

Upper bound: every mistake finds fallible expert.

Better Algorithm?

Making decision, not trying to find expert!

Algorithm: Go with the majority of previously correct experts.

Back to mistake bound.

Infallible Experts.

Alg: Choose one of the perfect experts.

Mistake Bound: $n - 1$

Lower bound: adversary argument.

Upper bound: every mistake finds fallible expert.

Better Algorithm?

Making decision, not trying to find expert!

Algorithm: Go with the majority of previously correct experts.

What you would do anyway!

Alg 2: find majority of the perfect

How many mistakes could you make?

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How many mistakes could you make?

- (A) 1
- (B) 2
- (C) $\log n$
- (D) $n - 1$

Alg 2: find majority of the perfect

How many mistakes could you make?

(A) 1

(B) 2

(C) $\log n$

(D) $n - 1$

At most $\log n!$

Alg 2: find majority of the perfect

How many mistakes could you make?

(A) 1

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(D) $n - 1$

At most $\log n$!

When alg makes a mistake,

|“perfect” experts| drops by a factor of two.

Alg 2: find majority of the perfect

How many mistakes could you make?

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At most $\log n$!

When alg makes a mistake,

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Initially n perfect experts

Alg 2: find majority of the perfect

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At most $\log n$!

When alg makes a mistake,

|“perfect” experts| drops by a factor of two.

Initially n perfect experts mistake \rightarrow $\leq n/2$ perfect experts

Alg 2: find majority of the perfect

How many mistakes could you make?

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At most $\log n$!

When alg makes a mistake,

|“perfect” experts| drops by a factor of two.

Initially n perfect experts mistake \rightarrow $\leq n/2$ perfect experts

mistake \rightarrow $\leq n/4$ perfect experts

Alg 2: find majority of the perfect

How many mistakes could you make?

(A) 1

(B) 2

(C) $\log n$

(D) $n - 1$

At most $\log n$!

When alg makes a mistake,

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How many mistakes could you make?

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\vdots

mistake $\rightarrow \leq 1$ perfect expert

Alg 2: find majority of the perfect

How many mistakes could you make?

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mistake \rightarrow ≤ 1 perfect expert

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How many mistakes could you make?

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≥ 1 perfect expert

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How many mistakes could you make?

(A) 1

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At most $\log n$!

When alg makes a mistake,

|“perfect” experts| drops by a factor of two.

Initially n perfect experts mistake $\rightarrow \leq n/2$ perfect experts

mistake $\rightarrow \leq n/4$ perfect experts

\vdots

mistake $\rightarrow \leq 1$ perfect expert

≥ 1 perfect expert \rightarrow at most $\log n$ mistakes!

Imperfect Experts

Goal?

Imperfect Experts

Goal?

Do as well as the best expert!

Imperfect Experts

Goal?

Do as well as the best expert!

Algorithm.

Imperfect Experts

Goal?

Do as well as the best expert!

Algorithm. Suggestions?

Imperfect Experts

Goal?

Do as well as the best expert!

Algorithm. Suggestions?

Go with majority?

Imperfect Experts

Goal?

Do as well as the best expert!

Algorithm. Suggestions?

Go with majority?

Penalize inaccurate experts?

Imperfect Experts

Goal?

Do as well as the best expert!

Algorithm. Suggestions?

Go with majority?

Penalize inaccurate experts?

Best expert is penalized the least.

Imperfect Experts

Goal?

Do as well as the best expert!

Algorithm. Suggestions?

Go with majority?

Penalize inaccurate experts?

Best expert is penalized the least.

1. Initially: $w_i = 1$.

Imperfect Experts

Goal?

Do as well as the best expert!

Algorithm. Suggestions?

Go with majority?

Penalize inaccurate experts?

Best expert is penalized the least.

1. Initially: $w_i = 1$.
2. Predict with weighted majority of experts.

Imperfect Experts

Goal?

Do as well as the best expert!

Algorithm. Suggestions?

Go with majority?

Penalize inaccurate experts?

Best expert is penalized the least.

1. Initially: $w_i = 1$.
2. Predict with weighted majority of experts.
3. $w_i \rightarrow w_i/2$ if wrong.

Imperfect Experts

Goal?

Do as well as the best expert!

Algorithm. Suggestions?

Go with majority?

Penalize inaccurate experts?

Best expert is penalized the least.

1. Initially: $w_i = 1$.
2. Predict with weighted majority of experts.
3. $w_i \rightarrow w_i/2$ if wrong.

Analysis: weighted majority

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1. Initially: $w_i = 1$.
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Analysis: weighted majority

Goal: Best expert makes m mistakes.

1. Initially: $w_i = 1$.
2. Predict with weighted majority of experts.
3. $w_i \rightarrow w_i/2$ if wrong.

Analysis: weighted majority

Goal: Best expert makes m mistakes.

Potential function:

1. Initially: $w_i = 1$.
2. Predict with weighted majority of experts.
3. $w_i \rightarrow w_i/2$ if wrong.

Analysis: weighted majority

Goal: Best expert makes m mistakes.

Potential function: $\sum_i w_i$.

1. Initially: $w_i = 1$.
2. Predict with weighted majority of experts.
3. $w_i \rightarrow w_i/2$ if wrong.

Analysis: weighted majority

Goal: Best expert makes m mistakes.

Potential function: $\sum_i w_i$. Initially n .

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2. Predict with weighted majority of experts.
3. $w_i \rightarrow w_i/2$ if wrong.

Analysis: weighted majority

Goal: Best expert makes m mistakes.

Potential function: $\sum_i w_i$. Initially n .

For best expert, b , $w_b \geq \frac{1}{2^m}$.

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Goal: Best expert makes m mistakes.

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Each mistake:

1. Initially: $w_i = 1$.
2. Predict with weighted majority of experts.
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For best expert, b , $w_b \geq \frac{1}{2^m}$.

Each mistake:

total weight of incorrect experts reduced by

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Analysis: weighted majority

Goal: Best expert makes m mistakes.

Potential function: $\sum_i w_i$. Initially n .

For best expert, b , $w_b \geq \frac{1}{2^m}$.

Each mistake:

total weight of incorrect experts reduced by
-1?

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2. Predict with weighted majority of experts.
3. $w_i \rightarrow w_i/2$ if wrong.

Analysis: weighted majority

Goal: Best expert makes m mistakes.

Potential function: $\sum_i w_i$. Initially n .

For best expert, b , $w_b \geq \frac{1}{2^m}$.

Each mistake:

total weight of incorrect experts reduced by
-1? -2?

1. Initially: $w_i = 1$.
2. Predict with weighted majority of experts.
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Analysis: weighted majority

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-1? -2? factor of $\frac{1}{2}$?

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-1? -2? factor of $\frac{1}{2}$?

each incorrect expert weight multiplied by $\frac{1}{2}$!

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Goal: Best expert makes m mistakes.

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total weight decreases by

1. Initially: $w_i = 1$.
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3. $w_i \rightarrow w_i/2$ if wrong.

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Goal: Best expert makes m mistakes.

Potential function: $\sum_i w_i$. Initially n .

For best expert, b , $w_b \geq \frac{1}{2^m}$.

Each mistake:

total weight of incorrect experts reduced by

-1? -2? factor of $\frac{1}{2}$?

each incorrect expert weight multiplied by $\frac{1}{2}$!

total weight decreases by

factor of $\frac{1}{2}$? factor of $\frac{3}{4}$?

1. Initially: $w_i = 1$.
2. Predict with weighted majority of experts.
3. $w_i \rightarrow w_i/2$ if wrong.

Analysis: weighted majority

Goal: Best expert makes m mistakes.

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Each mistake:

total weight of incorrect experts reduced by

-1? -2? factor of $\frac{1}{2}$?

each incorrect expert weight multiplied by $\frac{1}{2}$!

total weight decreases by

factor of $\frac{1}{2}$? factor of $\frac{3}{4}$?

mistake $\rightarrow \geq$ half weight with incorrect experts.

1. Initially: $w_i = 1$.
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Goal: Best expert makes m mistakes.

Potential function: $\sum_i w_i$. Initially n .

For best expert, b , $w_b \geq \frac{1}{2^m}$.

Each mistake:

total weight of incorrect experts reduced by

-1? -2? factor of $\frac{1}{2}$?

each incorrect expert weight multiplied by $\frac{1}{2}$!

total weight decreases by

factor of $\frac{1}{2}$? factor of $\frac{3}{4}$?

mistake $\rightarrow \geq$ half weight with incorrect experts.

Mistake \rightarrow potential function decreased by $\frac{3}{4}$.

1. Initially: $w_i = 1$.
2. Predict with weighted majority of experts.
3. $w_i \rightarrow w_i/2$ if wrong.

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Goal: Best expert makes m mistakes.

Potential function: $\sum_i w_i$. Initially n .

For best expert, b , $w_b \geq \frac{1}{2^m}$.

Each mistake:

total weight of incorrect experts reduced by

-1? -2? factor of $\frac{1}{2}$?

each incorrect expert weight multiplied by $\frac{1}{2}$!

total weight decreases by

factor of $\frac{1}{2}$? factor of $\frac{3}{4}$?

mistake $\rightarrow \geq$ half weight with incorrect experts.

Mistake \rightarrow potential function decreased by $\frac{3}{4}$.

We have

$$\frac{1}{2^m} \leq \sum_i w_i \leq \left(\frac{3}{4}\right)^M n.$$

where M is number of algorithm mistakes.

1. Initially: $w_i = 1$.
2. Predict with weighted majority of experts.
3. $w_i \rightarrow w_i/2$ if wrong.

Analysis: continued.

$$\frac{1}{2^m} \leq \sum_i w_i \leq \left(\frac{3}{4}\right)^M n.$$

Analysis: continued.

$$\frac{1}{2^m} \leq \sum_i w_i \leq \left(\frac{3}{4}\right)^M n.$$

m - best expert mistakes

Analysis: continued.

$$\frac{1}{2^m} \leq \sum_i w_i \leq \left(\frac{3}{4}\right)^M n.$$

m - best expert mistakes M algorithm mistakes.

Analysis: continued.

$$\frac{1}{2^m} \leq \sum_i w_i \leq \left(\frac{3}{4}\right)^M n.$$

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Analysis: continued.

$$\frac{1}{2^m} \leq \sum_i w_i \leq \left(\frac{3}{4}\right)^M n.$$

m - best expert mistakes M algorithm mistakes.

$$\frac{1}{2^m} \leq \left(\frac{3}{4}\right)^M n.$$

Take log of both sides.

Analysis: continued.

$$\frac{1}{2^m} \leq \sum_i w_i \leq \left(\frac{3}{4}\right)^M n.$$

m - best expert mistakes M algorithm mistakes.

$$\frac{1}{2^m} \leq \left(\frac{3}{4}\right)^M n.$$

Take log of both sides.

$$-m \leq -M \log(4/3) + \log n.$$

Analysis: continued.

$$\frac{1}{2^m} \leq \sum_i w_i \leq \left(\frac{3}{4}\right)^M n.$$

m - best expert mistakes M algorithm mistakes.

$$\frac{1}{2^m} \leq \left(\frac{3}{4}\right)^M n.$$

Take log of both sides.

$$-m \leq -M \log(4/3) + \log n.$$

Solve for M .

$$M \leq (m + \log n) / \log(4/3)$$

Analysis: continued.

$$\frac{1}{2^m} \leq \sum_i w_i \leq \left(\frac{3}{4}\right)^M n.$$

m - best expert mistakes M algorithm mistakes.

$$\frac{1}{2^m} \leq \left(\frac{3}{4}\right)^M n.$$

Take log of both sides.

$$-m \leq -M \log(4/3) + \log n.$$

Solve for M .

$$M \leq (m + \log n) / \log(4/3) \leq 2.4(m + \log n)$$

Analysis: continued.

$$\frac{1}{2^m} \leq \sum_i w_i \leq \left(\frac{3}{4}\right)^M n.$$

m - best expert mistakes M algorithm mistakes.

$$\frac{1}{2^m} \leq \left(\frac{3}{4}\right)^M n.$$

Take log of both sides.

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Solve for M .

$$M \leq (m + \log n) / \log(4/3) \leq 2.4(m + \log n)$$

Multiple by $1 - \epsilon$ for incorrect experts...

Analysis: continued.

$$\frac{1}{2^m} \leq \sum_i w_i \leq \left(\frac{3}{4}\right)^M n.$$

m - best expert mistakes M algorithm mistakes.

$$\frac{1}{2^m} \leq \left(\frac{3}{4}\right)^M n.$$

Take log of both sides.

$$-m \leq -M \log(4/3) + \log n.$$

Solve for M .

$$M \leq (m + \log n) / \log(4/3) \leq 2.4(m + \log n)$$

Multiple by $1 - \varepsilon$ for incorrect experts...

$$(1 - \varepsilon)^m \leq \left(1 - \frac{\varepsilon}{2}\right)^M n.$$

Analysis: continued.

$$\frac{1}{2^m} \leq \sum_i w_i \leq \left(\frac{3}{4}\right)^M n.$$

m - best expert mistakes M algorithm mistakes.

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Multiple by $1 - \varepsilon$ for incorrect experts...

$$(1 - \varepsilon)^m \leq \left(1 - \frac{\varepsilon}{2}\right)^M n.$$

Message...

Analysis: continued.

$$\frac{1}{2^m} \leq \sum_i w_i \leq \left(\frac{3}{4}\right)^M n.$$

m - best expert mistakes M algorithm mistakes.

$$\frac{1}{2^m} \leq \left(\frac{3}{4}\right)^M n.$$

Take log of both sides.

$$-m \leq -M \log(4/3) + \log n.$$

Solve for M .

$$M \leq (m + \log n) / \log(4/3) \leq 2.4(m + \log n)$$

Multiple by $1 - \epsilon$ for incorrect experts...

$$(1 - \epsilon)^m \leq \left(1 - \frac{\epsilon}{2}\right)^M n.$$

Message...

$$M \leq 2(1 + \epsilon)m + \frac{2 \ln n}{\epsilon}$$

Analysis: continued.

$$\frac{1}{2^m} \leq \sum_i w_i \leq \left(\frac{3}{4}\right)^M n.$$

m - best expert mistakes M algorithm mistakes.

$$\frac{1}{2^m} \leq \left(\frac{3}{4}\right)^M n.$$

Take log of both sides.

$$-m \leq -M \log(4/3) + \log n.$$

Solve for M .

$$M \leq (m + \log n) / \log(4/3) \leq 2.4(m + \log n)$$

Multiple by $1 - \epsilon$ for incorrect experts...

$$(1 - \epsilon)^m \leq \left(1 - \frac{\epsilon}{2}\right)^M n.$$

Message...

$$M \leq 2(1 + \epsilon)m + \frac{2 \ln n}{\epsilon}$$

Approaches a factor of two of best expert performance!

Best Analysis?

Two experts: A,B

Best Analysis?

Two experts: A,B

Bad example?

Best Analysis?

Two experts: A,B

Bad example?

Which is worse?

(A) A right on even, B right on odd.

(B) A right first half of days, B right second

Best Analysis?

Two experts: A,B

Bad example?

Which is worse?

(A) A right on even, B right on odd.

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Best expert performance: $T/2$ mistakes.

Best Analysis?

Two experts: A,B

Bad example?

Which is worse?

(A) A right on even, B right on odd.

(B) A right first half of days, B right second

Best expert performance: $T/2$ mistakes.

Pattern (A): $T - 1$ mistakes.

Best Analysis?

Two experts: A,B

Bad example?

Which is worse?

(A) A right on even, B right on odd.

(B) A right first half of days, B right second

Best expert performance: $T/2$ mistakes.

Pattern (A): $T - 1$ mistakes.

Factor of (almost) two worse!

Randomization

Better approach?

Randomization

Better approach?

Use?

Randomization!!!!

Better approach?

Use?

Randomization!

Randomization!!!!

Better approach?

Use?

Randomization!

That is, choose expert i with prob $\propto w_i$

Randomization!!!!

Better approach?

Use?

Randomization!

That is, choose expert i with prob $\propto w_i$

Bad example: A,B,A,B,A...

Randomization!!!!

Better approach?

Use?

Randomization!

That is, choose expert i with prob $\propto w_i$

Bad example: A,B,A,B,A...

After a bit, A and B make nearly the same number of mistakes.

Randomization!!!!

Better approach?

Use?

Randomization!

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Proof Idea: $\ln(1 + x) = x - \frac{x^2}{2} + \frac{x^3}{3} - \dots$

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$$(x^*)^t A y^* = \max_y (x^*)^t A y = \min_x x^t A y^*.$$

(No better column strategy, no better row strategy.)

Equilibrium.

Equilibrium pair: (x^*, y^*) ?

$$p(x, y) = (x^*)^t A y^* = \max_y (x^*)^t A y = \min_x x^t A y^*.$$

(No better column strategy, no better row strategy.)

¹ $A^{(i)}$ is i th row.

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No row is better:

$$\min_j A^{(j)} \cdot y = (x^*)^t A y^*. \quad ^1$$

¹ $A^{(j)}$ is j th row.

Equilibrium.

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(No better column strategy, no better row strategy.)

No row is better:

$$\min_i A^{(i)} \cdot y = (x^*)^t A y^*. \quad ^1$$

No column is better:

$$\max_j (A^t)^{(j)} \cdot x = (x^*)^t A y^*.$$

¹ $A^{(i)}$ is i th row.

Best Response

Column goes first:

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Find y , where best row is not too low..

$$R = \max_y \min_x (x^t A y).$$

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Note: x can be $(0, 0, \dots, 1, \dots, 0)$.

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Example: Roshambo.

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Example: Roshambo. Value of R ?

Row goes first:

Find x , where best column is not high.

Best Response

Column goes first:

Find y , where best row is not too low..

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Note: x can be $(0, 0, \dots, 1, \dots, 0)$.

Example: Roshambo. Value of R ?

Row goes first:

Find x , where best column is not high.

$$C = \min_x \max_y (x^t A y).$$

Best Response

Column goes first:

Find y , where best row is not too low..

$$R = \max_y \min_x (x^t A y).$$

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Example: Roshambo. Value of R ?

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Find x , where best column is not high.

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Agin: y of form $(0, 0, \dots, 1, \dots, 0)$.

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Example: Roshambo. Value of C ?

Duality.

$$R = \max_y \min_x (x^t A y).$$

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Weak Duality: $R \leq C$.

Proof: Better to go second.



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At Equilibrium (x^*, y^*) , payoff v :

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row payoffs $(A y^*)$ all $\geq v$

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At Equilibrium (x^*, y^*) , payoff v :

row payoffs $(A y^*)$ all $\geq v \implies R \geq v$.

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column payoffs $((x^*)^t A)$ all $\leq v$

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Equilibrium $\implies R = C!$

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Strong Duality: There is an equilibrium point!

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Equilibrium $\implies R = C!$

Strong Duality: There is an equilibrium point! and $R = C!$

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$$\implies R \geq C$$

Equilibrium $\implies R = C!$

Strong Duality: There is an equilibrium point! and $R = C!$

Doesn't matter who plays first!

Proof of Equilibrium.

Later.

Proof of Equilibrium.

Later. Still later...

Proof of Equilibrium.

Later. Still later...

Approximate equilibrium ...

Proof of Equilibrium.

Later. Still later...

Aproximate equilibrium ...

$$C(x) = \max_y x^t A y$$

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Always: $R(y) \leq C(x)$

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Strategy pair: (x, y)

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Equilibrium: (x, y)

$$R(y) = C(x)$$

Proof of Equilibrium.

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Strategy pair: (x, y)

Equilibrium: (x, y)

$$R(y) = C(x) \rightarrow C(x) - R(y) = 0.$$

Proof of Equilibrium.

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$$C(x) = \max_y x^t A y$$

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$$R(y) = C(x) \rightarrow C(x) - R(y) = 0.$$

Approximate Equilibrium: $C(x) - R(y) \leq \varepsilon.$

Proof of Equilibrium.

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With $R(y) \leq C(x)$

Proof of Equilibrium.

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With $R(y) \leq C(x)$

\rightarrow "Response y to x is within ε of best response"

Proof of Equilibrium.

Later. Still later...

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$$C(x) = \max_y x^t A y$$

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Proof of approximate equilibrium.

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(A) Using geometry.

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- (A) Using geometry.
- (B) Using a fixed point theorem.

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How?

- (A) Using geometry.
- (B) Using a fixed point theorem.
- (C) Using multiplicative weights.

Proof of approximate equilibrium.

How?

- (A) Using geometry.
- (B) Using a fixed point theorem.
- (C) Using multiplicative weights.
- (D) By the skin of my teeth.

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- (C)

Proof of approximate equilibrium.

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- (A) Using geometry.
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- (C) ..and (D).

Proof of approximate equilibrium.

How?

- (A) Using geometry.
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 - (D) By the skin of my teeth.
- (C) ..and (D).
Not hard.

Proof of approximate equilibrium.

How?

- (A) Using geometry.
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 - (D) By the skin of my teeth.
- (C) ..and (D).

Not hard. Even easy.

Proof of approximate equilibrium.

How?

(A) Using geometry.

(B) Using a fixed point theorem.

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(D) By the skin of my teeth.

(C) ..and (D).

Not hard. Even easy. Still, head scratching happens.

Games and experts

Again: find (x^*, y^*) , such that

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Experts Framework: n Experts, T days, L^* -total loss.

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Experts Framework: n Experts, T days, L^* -total loss.

Multiplicative Weights Method yields loss L where

$$L \leq (1 + \varepsilon)L^* + \frac{\log n}{\varepsilon}$$

Games and Experts.

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Assume: A has payoffs in $[0, 1]$.

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Use multiplicative weights, produce row distribution.

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Let x_t be distribution (row strategy) x_t on day t .

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Choose column of A that maximizes row's expected loss.

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Let $y^* = \frac{1}{T} \sum_t y_t$

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2) Each day, adversary plays best column response to x_t .

Choose column of A that maximizes row's expected loss.

Let y_t be indicator vector for this column.

Let $y^* = \frac{1}{T} \sum_t y_t$ and $x^* = \operatorname{argmin}_{x_t} x_t A y_t$.

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For $T = \frac{\log n}{\epsilon^2}$ days:

1) m pure row strategies are experts.

Use multiplicative weights, produce row distribution.

Let x_t be distribution (row strategy) x_t on day t .

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Choose column of A that maximizes row's expected loss.

Let y_t be indicator vector for this column.

Let $y^* = \frac{1}{T} \sum_t y_t$ and $x^* = \operatorname{argmin}_{x_t} x_t A y_t$.

Claim: (x^*, y^*) are 2ϵ -optimal for matrix A .

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Proof Idea:

x_t minimizes the best column response is chosen.

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Claim: (x^*, y^*) are 2ϵ -optimal for matrix A .

Proof Idea:

x_t minimizes the best column response is chosen. Clearly good for row.

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For $T = \frac{\log n}{\epsilon^2}$ days:

1) m pure row strategies are experts.

Use multiplicative weights, produce row distribution.

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Claim: (x^*, y^*) are 2ϵ -optimal for matrix A .

Proof Idea:

x_t minimizes the best column response is chosen. Clearly good for row.
column best response is at least what it is against x_t .

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For $T = \frac{\log n}{\epsilon^2}$ days:

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Claim: (x^*, y^*) are 2ϵ -optimal for matrix A .

Proof Idea:

x_t minimizes the best column response is chosen. Clearly good for row.

column best response is at least what it is against x_t . Total loss, L is at least column payoff.

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Assume: A has payoffs in $[0, 1]$.

For $T = \frac{\log n}{\epsilon^2}$ days:

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Use multiplicative weights, produce row distribution.

Let x_t be distribution (row strategy) x_t on day t .

2) Each day, adversary plays best column response to x_t .

Choose column of A that maximizes row's expected loss.

Let y_t be indicator vector for this column.

Let $y^* = \frac{1}{T} \sum_t y_t$ and $x^* = \operatorname{argmin}_{x_t} x_t A y_t$.

Claim: (x^*, y^*) are 2ϵ -optimal for matrix A .

Proof Idea:

x_t minimizes the best column response is chosen. Clearly good for row.

column best response is at least what it is against x_t . Total loss, L is at least column payoff. Best row payoff, L^* is roughly less than L due to MW analysis.

Games and Experts.

Assume: A has payoffs in $[0, 1]$.

For $T = \frac{\log n}{\epsilon^2}$ days:

1) m pure row strategies are experts.

Use multiplicative weights, produce row distribution.

Let x_t be distribution (row strategy) x_t on day t .

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column best response is at least what it is against x_t . Total loss, L is at least column payoff. Best row payoff, L^* is roughly less than L due to MW analysis. Combine bounds.

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x_t minimizes the best column response is chosen. Clearly good for row.

column best response is at least what it is against x_t . Total loss, L is at least column payoff. Best row payoff, L^* is roughly less than L due to MW analysis. Combine bounds. Done!

Approximate Equilibrium!

Experts: x_t is strategy on day t , y_t is best column against x_t .

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→ best row against $T A y^*$.

→ $L^* \leq TR(y^*)$.

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Multiplicative Weights:

Approximate Equilibrium!

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best row against $\sum_t A y_t$ and $T y^* = \sum_t y_t$

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Multiplicative Weights: $L \leq (1 + \varepsilon)L^* + \frac{\ln n}{\varepsilon}$

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Multiplicative Weights: $L \leq (1 + \varepsilon)L^* + \frac{\ln n}{\varepsilon}$

$TC(x^*) \leq (1 + \varepsilon)TR(y^*) + \frac{\ln n}{\varepsilon}$

Approximate Equilibrium!

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$$TC(x^*) \leq (1 + \varepsilon)TR(y^*) + \frac{\ln n}{\varepsilon} \rightarrow C(x^*) \leq (1 + \varepsilon)R(y^*) + \frac{\ln n}{\varepsilon T}$$

Approximate Equilibrium!

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Multiplicative Weights: $L \leq (1 + \varepsilon)L^* + \frac{\ln n}{\varepsilon}$

$TC(x^*) \leq (1 + \varepsilon)TR(y^*) + \frac{\ln n}{\varepsilon} \rightarrow C(x^*) \leq (1 + \varepsilon)R(y^*) + \frac{\ln n}{\varepsilon T}$

→ $C(x^*) - R(y^*) \leq \varepsilon R(y^*) + \frac{\ln n}{\varepsilon T}$.

Approximate Equilibrium!

Experts: x_t is strategy on day t , y_t is best column against x_t .

Let $y^* = \frac{1}{T} \sum_t y_t$ and $x^* = \operatorname{argmin}_{x_t} x_t A y_t$.

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Multiplicative Weights: $L \leq (1 + \varepsilon)L^* + \frac{\ln n}{\varepsilon}$

$TC(x^*) \leq (1 + \varepsilon)TR(y^*) + \frac{\ln n}{\varepsilon} \rightarrow C(x^*) \leq (1 + \varepsilon)R(y^*) + \frac{\ln n}{\varepsilon T}$

→ $C(x^*) - R(y^*) \leq \varepsilon R(y^*) + \frac{\ln n}{\varepsilon T}$.

$T = \frac{\ln n}{\varepsilon^2}$, $R(y^*) \leq 1$

Approximate Equilibrium!

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Best expert: L^* - best row against all the columns played.

best row against $\sum_t A y_t$ and $T y^* = \sum_t y_t$

→ best row against $T A y^*$.

→ $L^* \leq TR(y^*)$.

Multiplicative Weights: $L \leq (1 + \varepsilon)L^* + \frac{\ln n}{\varepsilon}$

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→ $C(x^*) - R(y^*) \leq \varepsilon R(y^*) + \frac{\ln n}{\varepsilon T}$.

$T = \frac{\ln n}{\varepsilon^2}$, $R(y^*) \leq 1$

→ $C(x^*) - R(y^*) \leq 2\varepsilon$.

Approximate Equilibrium: notes!

Experts: x_t is strategy on day t , y_t is best column against x_t .

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Algorithm loss: $\sum_t x_t A y_t \geq \sum_t x_t A y_r$

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$L \geq TC(x^*)$.

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Claim: (x^*, y^*) are 2ϵ -optimal for matrix A .

Column payoff: $C(x^*) = \max_y x^* A y$.

Let y_r be best response to $C(x^*)$.

Day t , y_t best response to $x_t \rightarrow x_t A y_t \geq x_t A y_r$.

Algorithm loss: $\sum_t x_t A y_t \geq \sum_t x_t A y_r$

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best row against $\sum_t A y_t$ and $T y^* = \sum_t y_t$

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$\rightarrow L^* \leq TR(y^*)$.

Approximate Equilibrium: notes!

Experts: x_t is strategy on day t , y_t is best column against x_t .

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Multiplicative Weights:

Approximate Equilibrium: notes!

Experts: x_t is strategy on day t , y_t is best column against x_t .

Let $x^* = \frac{1}{T} \sum_t x_t$ and $y^* = \frac{1}{T} \sum_t y_t$.

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\rightarrow best row against $T A y^*$.

$\rightarrow L^* \leq TR(y^*)$.

Multiplicative Weights: $L \leq (1 + \varepsilon)L^* + \frac{\ln n}{\varepsilon}$

Approximate Equilibrium: notes!

Experts: x_t is strategy on day t , y_t is best column against x_t .

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best row against $\sum_t A y_t$ and $T y^* = \sum_t y_t$

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Multiplicative Weights: $L \leq (1 + \varepsilon)L^* + \frac{\ln n}{\varepsilon}$

$TC(x^*) \leq (1 + \varepsilon)TR(y^*) + \frac{\ln n}{\varepsilon}$

Approximate Equilibrium: notes!

Experts: x_t is strategy on day t , y_t is best column against x_t .

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Best expert: L^* - best row against all the columns played.

best row against $\sum_t A y_t$ and $T y^* = \sum_t y_t$

\rightarrow best row against $T A y^*$.

$\rightarrow L^* \leq TR(y^*)$.

Multiplicative Weights: $L \leq (1 + \varepsilon)L^* + \frac{\ln n}{\varepsilon}$

$$TC(x^*) \leq (1 + \varepsilon)TR(y^*) + \frac{\ln n}{\varepsilon} \rightarrow C(x^*) \leq (1 + \varepsilon)R(y^*) + \frac{\ln n}{\varepsilon T}$$

Approximate Equilibrium: notes!

Experts: x_t is strategy on day t , y_t is best column against x_t .

Let $x^* = \frac{1}{T} \sum_t x_t$ and $y^* = \frac{1}{T} \sum_t y_t$.

Claim: (x^*, y^*) are 2ε -optimal for matrix A .

Column payoff: $C(x^*) = \max_y x^* A y$.

Let y_r be best response to $C(x^*)$.

Day t , y_t best response to $x_t \rightarrow x_t A y_t \geq x_t A y_r$.

Algorithm loss: $\sum_t x_t A y_t \geq \sum_t x_t A y_r$

$L \geq TC(x^*)$.

Best expert: L^* - best row against all the columns played.

best row against $\sum_t A y_t$ and $T y^* = \sum_t y_t$

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“In practice.”

Toll/Congestion

Given: $G = (V, E)$.

Given $(s_1, t_1) \dots (s_k, t_k)$.

Row: choose routing of all paths.

Column: choose edge.

Row pays if column chooses edge on any path.

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Router: route along shortest paths.

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Next Time.